Subject: Bad/Corrupted file data\always.dat....
Posted by BladeX on Thu, 15 Apr 2004 16:27:19 GMT
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got installed 1.01...
getting this message now:

Bad/Corrupted file data\always.dat has been found in your renegade directory

i'm using the german version of the game 1.037.... all is also correct...
WFT ist it talking about?

..but game still works

Subject: Bad/Corrupted file data\always.dat....
Posted by exnyte on Thu, 15 Apr 2004 16:28:58 GMT
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There was a problem with the 1.01 auto-update... you'll need to go back to 1.00 to get it fixed. To
do that (and for more information) go here:
http://www.renegadeforums.com/viewtopic.php?t=9955

Subject: Bad/Corrupted file data\always.dat....
Posted by Ziasod on Thu, 15 Apr 2004 16:53:17 GMT
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i got same error that link u gave makes no sense.
i got english version

Welcome to RenGuard , Ziasod-NL!
To launch Renegade, please click 'Renegade'.
WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join
a pure server.
Bad/Corrupted file data\always.dat has been found in your renegade directory
Disconnected from RenGuard network

i got download today no updates
CLARIFICATION: This download is ONLY for those few people who updated and are now seeing
game.exe crash.

Renguard fucks with my no cd patch
wtf fix this man this sucks ass   can't even launch the game offline

me hate big head users fix it!!

Subject: Bad/Corrupted file data\always.dat....
Posted by BladeX on Thu, 15 Apr 2004 17:15:06 GMT
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ROFL...

y usind no-cd? make an image from the original.. put it on your drive and mount with any
virtual-cd-driver

get the new version here:
http://download.renguard.com/rg_downloads/RenGuard_Setup_1.01.exe

u have to click on "Renegade" else Renguard will disconnect after some seconds itselfe

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Subject: Bad/Corrupted file data\always.dat....
Posted by Dante on Thu, 15 Apr 2004 17:18:53 GMT
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 cause you only need 2 files from the cd all *.bik files to run in MP, and the only thing in SP is the
*.bik files as well.

Subject: Re: Bad/Corrupted file data\always.dat....
Posted by mac on Thu, 15 Apr 2004 17:58:16 GMT
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BladeXgot installed 1.01...
getting this message now:

Bad/Corrupted file data\always.dat has been found in your renegade directory

i'm using the german version of the game 1.037.... all is also correct...
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..but game still works

Your always.dat does not match any of the ones we have. It's corrupted or modified. Re-extract it
from your renegade cd and it should work.

Subject: Bad/Corrupted file data\always.dat....
Posted by Ziasod on Thu, 15 Apr 2004 18:11:34 GMT
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BladeX

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virtual-cd-driver

never toke time to download it some friends used it with UT2004 so they didn't had to burn cd's which one are u using and got a link

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Subject: Bad/Corrupted file data\always.dat....
Posted by Crimson on Thu, 15 Apr 2004 19:05:39 GMT
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Do not install RenGuard 1.01. There's a bug in it that caused a lot of people to have crashes. Please only use 1.00, available on renguard.com.

Subject: Bad/Corrupted file data\always.dat....
Posted by zunnie on Thu, 15 Apr 2004 21:35:03 GMT
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BladeXROFL...

y usind no-cd? make an image from the original.. put it on your drive and mount with any virtual-cd-driver

get the new version here:
http://download.renguard.com/rg_downloads/RenGuard_Setup_1.01.exe

u have to click on "Renegade" else Renguard will disconnect after some seconds itselfe

Well, a cd patch takes say 500KB space the renegade iso will take 700MB...........

And ren wont load faster because it doesnt read from the cdrom during game play with or without cd-patch, it loads its content from HD only. So the logical solution in speed, size and comfort is to use a no-cd patch in Renegade's case.

[zunnie]