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Subject: skirmish mod please

Posted by [FynexFox](#) on Tue, 13 Apr 2004 19:12:26 GMT

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can someone make me a skirmish mod so it does this(skirmish as in multiplayer practice)

-at a time on max theres 30 nod bots and 30 gdi bots, including ravesaws and all good things. I want it to be steadily a lot of bots, like 30:-)

-start out with 99999999 credits

thanks a lot and I hope you can make my"a lot of bots"mod happen, thanks!

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Subject: skirmish mod please

Posted by [Deactivated](#) on Tue, 13 Apr 2004 19:19:55 GMT

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<http://www.cannis.net/commando/util.shtml>

Download C-130 Drop Editor.

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Subject: skirmish mod please

Posted by [kawolsky](#) on Tue, 13 Apr 2004 19:23:26 GMT

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to change the amount of start money just go into your data folder and open the svrcfg\_skirmish file and change the starting credits to 99999, you can also change stuff like spawn weapons, but for more bots youll need the c130drop editor....as seaman pointed out...

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