
Subject: Any way to change the name of Black Hand snipers?

Posted by [HTDana](#) on Wed, 02 Apr 2003 22:29:02 GMT

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Hi:

Is there a mod that will change the name of Black Hand snipers as they appear when you press J? It would make life easier on our no-snipers server if I could identify the BH snipers right away, rather than sneaking around to find them, etc.

For the record: yes, it it tiresome to spend 30 percent of my playing time enforcing the rules.
Thank God for BR.

Subject: Any way to change the name of Black Hand snipers?

Posted by [Aircraftkiller](#) on Thu, 03 Apr 2003 00:56:19 GMT

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Yes, but if you changed the name of a Black Hand sniper via the only way (Editing the Strings.tdb file.) to do it, you would also change the name of all three Black Hand soldiers because they all share the same string.

Subject: Any way to change the name of Black Hand snipers?

Posted by [General Havoc](#) on Thu, 03 Apr 2003 08:29:20 GMT

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Yeah it is a bit of a pain that they used the same string for all three of the units and not cloned them for each one. As ACK said it will change all three units. I'm not sure if Blaze Regulator can help here. I haven't used or know much about the program but I think it is able to track purchases of players and log them. I may be wrong and it might just be vehicle tracking, i'm not sure. Maybe look into it.

_General Havoc

Subject: Any way to change the name of Black Hand snipers?

Posted by [Blazer](#) on Fri, 04 Apr 2003 00:13:09 GMT

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BR can (currently) only see what the renlog*.txt sees, so only vehicle purchases.
