
Subject: [VIDEO] Aircraft Tactics
Posted by [C4miner](#) on Thu, 08 Apr 2004 05:31:55 GMT
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This is a video I made detailing a game played on Walls_Flying. I used an Apache.

<http://www.fullerhorizons.com/nat/AircraftTactics.wmv>

The video's size is 30.9mb. I chose this size because it is what I found to be the most decent compromise between filesize and video quality (which is not very good, but you can tell what's going on at least). Running time is 4 minutes 30 seconds.

Edit: Better Quality Version (61.9mb) <http://www.fullerhorizons.com/nat/AircraftTacticsHQ.wmv>

It should be a streamable file as it's WMV in format.

Please give any feedback on what you think about my first Renegade video. Should I increase quality and filesize? Or decrease both? Or stay the same? Any other comments are welcome, too.

Subject: [VIDEO] Aircraft Tactics
Posted by [warranto](#) on Thu, 08 Apr 2004 05:44:40 GMT
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Nice

one question that I've always wanted to know about. How do you record games?

Subject: [VIDEO] Aircraft Tactics
Posted by [bigejoe14](#) on Thu, 08 Apr 2004 05:51:32 GMT
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<http://www.fraps.com>

Video/sound recording software.

Subject: [VIDEO] Aircraft Tactics
Posted by [C4miner](#) on Thu, 08 Apr 2004 05:52:44 GMT
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I have a TV card on my computer. I hook my TV card up to my VCR. I output the computer's video and sound signals to the VCR. I record the game on a VCR video tape.

By recording games through a VCR tape, your computer's processor does not get lagged down as it would via another method like FRAPS. You can record games at normal gameplay FPS this

way.

After the content is on videotape, I simply route the VCR's output signal and connect it to the computer/TV card's input signal. I then use TV card software to record what the VCR is playing.

It's a multistep process but I think it's better than FRAPS for any users without a powerhouse of a computer.

Subject: [VIDEO] Aircraft Tactics
Posted by [warranto](#) on Thu, 08 Apr 2004 06:18:06 GMT
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Thanks.. now I only wish I could get sound with it. I have to use the 1.9d version.

Subject: [VIDEO] Aircraft Tactics
Posted by [Alkaline](#) on Thu, 08 Apr 2004 06:56:52 GMT
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That was absolutley pointless.

Subject: [VIDEO] Aircraft Tactics
Posted by [C4miner](#) on Thu, 08 Apr 2004 07:01:15 GMT
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AlkalineThat was absolutley pointless.So is Reborn.

RenAlert > Reborn, ACK > all other mapmakers

Subject: [VIDEO] Aircraft Tactics
Posted by [givejoy7](#) on Thu, 08 Apr 2004 11:26:51 GMT
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I found the video to be rather boring, sorry.

Subject: [VIDEO] Aircraft Tactics
Posted by [Majiin Vegeta](#) on Thu, 08 Apr 2004 15:48:49 GMT
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quality is crap reso is to big :/

Subject: [VIDEO] Aircraft Tactics
Posted by [Creed3020](#) on Thu, 08 Apr 2004 17:28:46 GMT
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Fairly poor quality for the size of the video file and the actual resolution of teh video. You did well in game though. The nuke of the WF almost didn't get planted, saved that guys ass by far.

Subject: [VIDEO] Aircraft Tactics
Posted by [Vitaminous](#) on Thu, 08 Apr 2004 17:58:54 GMT
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Fraps is size unfriendly, a few seconds video can be 120mb, I guess he had to resize it to save some space...

Subject: [VIDEO] Aircraft Tactics
Posted by [IRON FART](#) on Thu, 08 Apr 2004 20:44:32 GMT
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Fraps, as Aprime rightly stated, is unfriendly. It gets the job done but it isn't great.

<http://www.sourceforge.org>
http://sourceforge.net/softwaremap/trove_list.php?form_cat=126

Subject: [VIDEO] Aircraft Tactics
Posted by [Homey](#) on Thu, 08 Apr 2004 21:12:32 GMT
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Compress fraps videos...
Also being a jackass is "absolutley pointless"

Subject: [VIDEO] Aircraft Tactics
Posted by [Majiin Vegeta](#) on Fri, 09 Apr 2004 02:56:14 GMT
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HomeyCompress fraps videos...

as he said compress the fraps videos..

Fraps does not ahve the time to compress the files or you would have 1/0 FPS

Subject: [VIDEO] Aircraft Tactics
Posted by [Homey](#) on Fri, 09 Apr 2004 03:05:51 GMT
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Not 1, just about 4-10. I had a program that compressed and recorded right on the spot, my fps would be 45 ingame, then about 8 where as with fraps its about 15

Subject: [VIDEO] Aircraft Tactics
Posted by [asdfg195](#) on Fri, 09 Apr 2004 03:31:13 GMT
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How did you not get killed by a Havoc, Deadeye, PIC sydney, or Mobius?
