

---

Subject: what is renguard supposed to do?  
Posted by [Master. kirby](#) on Sat, 03 Apr 2004 03:06:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

i have herd its an anticheat but also i here its a mod or somthing exactly what is it?

---

---

Subject: what is renguard supposed to do?  
Posted by [v00d00](#) on Sat, 03 Apr 2004 03:20:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

RenGuard is a program which is run on both the server side, and the client side. It performs a variety of tests on Renegade, to make sure it isn't altered. It performs the checks on a regular basis as well, to make sure that files aren't swapped in later on (say, after one map has been played on a server)... That's the basics of it.

- v00d00

---

---

Subject: what is renguard supposed to do?  
Posted by [zunnie](#) on Sat, 03 Apr 2004 04:19:16 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Read This

:rolleyes:

[zunnie]

---

---

Subject: what is renguard supposed to do?  
Posted by [HTDana](#) on Sun, 04 Apr 2004 19:25:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

And here I thought Renguard was supposed to reduce perspiration during game play...

---

---

Subject: what is renguard supposed to do?  
Posted by [c0nFuZ0r](#) on Mon, 05 Apr 2004 08:46:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

When you say server side and client side, does that mean when I host(non dedicated) I can use renguard? Or does it only work for dedicated servers?

---

---

Subject: what is renguard supposed to do?  
Posted by [Crimson](#) on Mon, 05 Apr 2004 09:07:28 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It can only work on the free dedicated server because it's the only servers that produce console logs. There's just no way for RenGuard to know who joins if you're running a non-dedicated server.

---