Subject: RenGuard project shutting down :(
Posted by Crimson on Fri, 02 Apr 2004 09:09:22 GMT
View Forum Message <> Reply to Message

Due to irreconcilable differences between our programmers, we regret to inform you that
RenGuard will never be finished. Sorry.

Subject: RenGuard project shutting down :(
Posted by Crimson on Fri, 02 Apr 2004 09:09:50 GMT
View Forum Message <> Reply to Message

April Fools! OK, so it's late, but I planned it earlier.

As promised, here's a screen shot of me logging into RenGuard.

Subject: RenGuard project shutting down :(
Posted by Dishman on Fri, 02 Apr 2004 09:24:33 GMT
View Forum Message <> Reply to Message

Woo, go RenGuard team!

Subject: RenGuard project shutting down :(
Posted by Sonic the Hedgehog on Fri, 02 Apr 2004 09:46:32 GMT
View Forum Message <> Reply to Message

Uhm.. is this a program you gotta run in the background?

Subject: RenGuard project shutting down :(
Posted by mac on Fri, 02 Apr 2004 10:05:18 GMT
View Forum Message <> Reply to Message

Sonic the HedgehogUhm.. is this a program you gotta run in the background?

Yes, it automatically launches when you launch renegade. There is an option that it starts
Renegade right away, without clicking "Renegade" first.

Subject: RenGuard project shutting down :(
Posted by Majiin Vegeta on Fri, 02 Apr 2004 11:01:34 GMT

Sonic the HedgehogUhm.. is this a program you gotta run in the background?

Subject: RenGuard project shutting down :(
Posted by Nightma12 on Fri, 02 Apr 2004 12:04:46 GMT

please dont do that lol i freaked out then

Subject: RenGuard project shutting down :(
Posted by zunnie on Fri, 02 Apr 2004 12:09:13 GMT

I could feel my eyes get wet when i read that!!!!
I almost fainted ffs..

For crying out loud

I luv how it looks

[zunnie]

Subject: Re: RenGuard project shutting down :(
Posted by JaLi on Fri, 02 Apr 2004 15:12:57 GMT

CrimsonDue to irreconcilable differences between our programmers, we regret to inform you that RenGuard will never be finished. Sorry.
omfg you nearly gave me a Heart attack there lol
Niceone

Subject: RenGuard project shutting down :(
Posted by Slash0x on Fri, 02 Apr 2004 16:18:50 GMT

CrimsonApril Fools! OK, so it's late, but I planned it earlier.

As promised, here's a screen shot of me logging into RenGuard.

[image was here]

LMAO! Now that was just wrong Crimmy!

Subject: RenGuard project shutting down :(
Posted by v00d00 on Fri, 02 Apr 2004 16:51:42 GMT
View Forum Message <> Reply to Message

Had me worried too lol.. Thought it was due to my msg

  - v00d00

Subject: RenGuard project shutting down :(
Posted by Crimson on Fri, 02 Apr 2004 17:32:59 GMT
View Forum Message <> Reply to Message

Actually this very thing almost happened a few weeks ago, but Jon Wilson stepped in and saved the day.

Subject: RenGuard project shutting down :(
Posted by Neo on Fri, 02 Apr 2004 19:15:03 GMT
View Forum Message <> Reply to Message

I would have believed this, had I not talked to you lastnight before I read this post.

Subject: RenGuard project shutting down :(
Posted by Alkaline on Fri, 02 Apr 2004 21:50:37 GMT
View Forum Message <> Reply to Message

that was very naughty crimson

Subject: RenGuard project shutting down :(
Posted by snipesimo on Fri, 02 Apr 2004 22:12:45 GMT
View Forum Message <> Reply to Message

Can we see a screenie of task manager with RG highlighted, I am curious as to the amount of memory it uses

Subject: RenGuard project shutting down :(
Posted by Xante on Fri, 02 Apr 2004 22:30:28 GMT
View Forum Message <> Reply to Message

awh that was mean that scared me :9 but lol, it sure was good

---

Subject: RenGuard project shutting down :(
Posted by drunkill on Fri, 02 Apr 2004 23:26:36 GMT
View Forum Message <> Reply to Message

yeah i knew it was an Aprils, i was just talking to Mac on IRC, well i was away but other were talking, so yeah. i like the look, its the old renegade website, now for someone to make, will they make a RAguard? lol well i know it works with renalert, but they need a diffrent look lol.

Subject: RenGuard project shutting down :(
Posted by Renx on Sat, 03 Apr 2004 00:14:13 GMT
View Forum Message <> Reply to Message

Check the Renalert forums

(yes)

Subject: RenGuard project shutting down :(
Posted by Crimson on Sat, 03 Apr 2004 00:48:22 GMT
View Forum Message <> Reply to Message

snipesimoCan we see a screenie of task manager with RG highlighted, I am curious as to the amount of memory it uses

I have an Athlon XP 2400+. When it launched, my CPU usage jumped to 50-60% for a split second, then went back down.

As for RAM, I don't know. I will get you a screen shot when I get home.

Subject: RenGuard project shutting down :(
Posted by EnderGate on Sat, 03 Apr 2004 01:32:32 GMT
View Forum Message <> Reply to Message

Cool, the browser/window totally has a Renegade feel to it.

Subject: RenGuard project shutting down :(
Posted by Invader on Sat, 03 Apr 2004 07:17:58 GMT
View Forum Message <> Reply to Message

Good to see some proof, good work.

Subject: RenGuard project shutting down :(
Posted by Cpo64 on Sat, 03 Apr 2004 07:59:40 GMT
View Forum Message <> Reply to Message

Proof? a screen shot is now called proof?
If I took picture of a Old man with white hair and a long beard and said it was god would you take that as proof of his existance?

I personaly don't need proof that renguard is real, I have faith

---

Subject: RenGuard project shutting down :(
Posted by Sonic the Hedgehog on Sat, 03 Apr 2004 08:50:04 GMT
View Forum Message <> Reply to Message

What a pathetic comment Invader...

Subject: RenGuard project shutting down :(
Posted by pyroacidk on Sun, 04 Apr 2004 04:45:01 GMT
View Forum Message <> Reply to Message

RenGuard:

(THIS IS A QUESTION, I DONT CHEAT)
ok u install it, run it , play abit of ren, then u decide to put final ren in, after renguard detects it does it kick u or?

(STUPID QUESTION I KNOW)

Subject: RenGuard project shutting down :(
Posted by v00d00 on Sun, 04 Apr 2004 04:45:56 GMT
View Forum Message <> Reply to Message

Yes. It will kick you even if the files are added later on.

  - v00d00

Subject: RenGuard project shutting down :(
Posted by xptek_disabled on Sun, 04 Apr 2004 04:46:15 GMT
View Forum Message <> Reply to Message

It kills (quits) the game.exe

Subject: RenGuard project shutting down :(
Posted by pyroacidk on Sun, 04 Apr 2004 04:48:50 GMT
View Forum Message <> Reply to Message

OHH 1 more question (OOPPS MY BAD),

Ok i dont have any skins on and i join a aow server. play abit and get bored, then hop into a CTF
server, renguard wont c different (SKINS) and kick me would it?

Subject: RenGuard project shutting down :(
Posted by xptek_disabled on Sun, 04 Apr 2004 04:50:33 GMT
View Forum Message <> Reply to Message

If the server is running in "pure mode" you will have to have all replacement skins removed, if the
server isn't running in pure mode you can join with all your skins.

Subject: RenGuard project shutting down :(
Posted by pyroacidk on Sun, 04 Apr 2004 04:57:14 GMT
View Forum Message <> Reply to Message

If the server ISNT running "PURE MODE", are all cheats still banned?

Subject: RenGuard project shutting down :(
Posted by xptek_disabled on Sun, 04 Apr 2004 04:57:39 GMT
View Forum Message <> Reply to Message

Yes.

Subject: RenGuard project shutting down :(
Posted by htmlgod on Mon, 05 Apr 2004 01:23:03 GMT
View Forum Message <> Reply to Message

I had an interesting thought, though it might be a little late for suggestions like this. For people
who jump from one server to another frequently, in a listing where some servers are Pure Mode
and others are not, it will be annoying to take out and put back in the little skins that so many

people use. Maybe you could make a function where the Renguard program automatically moves all the unapproved skins into a pre-defined folder whenever you enter a PureMode server, and then puts them back when you leave, or something like that.

Subject: RenGuard project shutting down :(
Posted by Aaron on Mon, 05 Apr 2004 02:12:20 GMT
View Forum Message <> Reply to Message

what if you have fan maps(i.e. ack made maps etc....) will you get kicked for having those?

Subject: RenGuard project shutting down :(
Posted by xptek_disabled on Mon, 05 Apr 2004 02:13:02 GMT
View Forum Message <> Reply to Message

No.

Subject: RenGuard project shutting down :(
Posted by Aaron on Mon, 05 Apr 2004 02:26:15 GMT
View Forum Message <> Reply to Message

CwazyapeNo.

oh ok good. I have like over 20 fan made maps install lol

Subject: RenGuard project shutting down :(
Posted by Casato on Mon, 05 Apr 2004 03:17:33 GMT
View Forum Message <> Reply to Message

hmmm i agree with what htmlgod sed. i reckon that if the server is set 2 pure, it just disables all ur skins. mebbe it could rename em to something useless and then rename em back when done. lol but its prolly 2 late!

Subject: RenGuard project shutting down :(
Posted by England on Mon, 05 Apr 2004 08:29:43 GMT
View Forum Message <> Reply to Message

CrimsonApril Fools! OK, so it's late, but I planned it earlier.

As promised, here's a screen shot of me logging into RenGuard.

Is this gonna be redesigned? Seems a bit big, make a detach option for the 'web' link inside the program?

Subject: RenGuard project shutting down :(
Posted by Crimson on Mon, 05 Apr 2004 08:40:52 GMT
View Forum Message <> Reply to Message

No, it's not going to be re-designed.

However, this is an auto-minimize option so you won't see RenGuard unless we add news to the MOTD.

Subject: RenGuard project shutting down :(
Posted by asshaze1 on Mon, 05 Apr 2004 09:21:44 GMT
View Forum Message <> Reply to Message

It doesn't need to be redesigned. It auto minimized after it loads if you have the "load Renegade automaticly" option on

---

Subject: RenGuard project shutting down :(
Posted by Battousai on Mon, 05 Apr 2004 16:16:36 GMT
View Forum Message <> Reply to Message

why the bias against NOD? j/k   looks good

Subject: RenGuard project shutting down :(
Posted by Blazer on Mon, 05 Apr 2004 16:18:20 GMT
View Forum Message <> Reply to Message

Battousaiwhy the bias against NOD? j/k   looks good

It actually uses random preselected images for the top header...GDI and Nod both have their chances to shine

---

Subject: RenGuard project shutting down :(
Posted by Slash0x on Mon, 05 Apr 2004 18:19:51 GMT
View Forum Message <> Reply to Message

BlazerBattousaiwhy the bias against NOD? j/k   looks good

It actually uses random preselected images for the top header...GDI and Nod both have their chances to shine

Maybe you guys can later work in a RenGuard profile. Then we can pick what we want for a header. But not only for that, but to moderate how many kicks, bans, and/or maybe even have a quote box for each player, like if they have quotes about somebody they would like to say...kinda like the recommendations on the N00bstories servers.

Sorry, I just typed whatever was on my mind.

Subject: RenGuard project shutting down :(
Posted by Crimson on Mon, 05 Apr 2004 20:01:23 GMT
View Forum Message <> Reply to Message

I have made sure that the RenGuard program sends the MOTD a lot of information about who is asking for it. That means I will have the ability to do all that sort of cool stuff. We have a lot of capabilities that will be rolled out in the next few weeks.

Subject: Renguard
Posted by R0kley on Tue, 06 Apr 2004 00:03:35 GMT
View Forum Message <> Reply to Message

y0 all i dont think all of you know me i play renegade and the demo of it. At the demo there is an high amount off cheaters so i wanted to ask does renguard also work for demo?? or can you make one for demo??

Subject: RenGuard project shutting down :(
Posted by xptek_disabled on Tue, 06 Apr 2004 00:06:16 GMT
View Forum Message <> Reply to Message

Buy the game already! It's $5.00 in the EB bargain bin

Subject: RenGuard project shutting down :(
Posted by cowmisfit on Tue, 06 Apr 2004 01:42:34 GMT
View Forum Message <> Reply to Message

CwazyapeBuy the game already! It's $5.00 in the EB bargain bin

LOL! What he said