Subject: Curved Edges option in Renegade Posted by icedog90 on Thu, 01 Apr 2004 05:01:05 GMT View Forum Message <> Reply to Message

I've always noticed the curved edges option in Renegade under performance, and it has always bothered me how it's shaded. From when I had a crappy system, it was shaded and I knew that that was because my system sucked, but now I bought a new one a half a year ago and to this day it is still shaded. See the picture below:

http://www.n00bstories.com/image.view.php?id=1187498852

What do I do to get that selected? I've heard that a few have used something to make it available.

Subject: Curved Edges option in Renegade Posted by Aircraftkiller on Thu, 01 Apr 2004 05:29:57 GMT View Forum Message <> Reply to Message

It's only available with a certain Radeon video card. It's called NPatch subdivision leveling - it subdivides the polygons it's applied to, while keeping their UV mapping intact.

In other words, if NPatch is applied to a surface, anyone with that specific Radeon card will see rounder surfaces on the objects with NPatch checked on in the W3D mesh options.

Subject: Curved Edges option in Renegade Posted by mrpirate on Thu, 01 Apr 2004 05:46:29 GMT View Forum Message <> Reply to Message

If you want to use it, and you've got a recent ATI Radeon card, make sure that "TRUFORM" is set to 'Application Preference.' Display Properties > Settings > Advanced > 3D > Custom...

Subject: Curved Edges option in Renegade Posted by flyingfox on Thu, 01 Apr 2004 09:33:36 GMT View Forum Message <> Reply to Message

Does it work with all the latest radeon series cards? I've got a 9200 SE, and it works. Never seen any difference in the game though but thank for that info.

Subject: Curved Edges option in Renegade Posted by icedog90 on Sat, 03 Apr 2004 22:33:22 GMT View Forum Message <> Reply to Message Only Radeon cards? man that sucks. I have a Geforce FX 5600 256mb. Well that's one graphical option I don't qualify for

Thanks for telling me though.

Subject: Curved Edges option in Renegade Posted by 2000_years on Sun, 04 Apr 2004 19:46:05 GMT View Forum Message <> Reply to Message

Yeah, I've got it all enabled in Adv. Properties and in Renegade, but I can't say I've noticed much of a difference.

I should do some screenshot comparisons but I can't be arsed

Subject: Curved Edges option in Renegade Posted by icedog90 on Mon, 05 Apr 2004 00:12:20 GMT View Forum Message <> Reply to Message

Sure, go right ahead, I'm interested.

Subject: Curved Edges option in Renegade Posted by Blazer on Mon, 05 Apr 2004 01:43:52 GMT View Forum Message <> Reply to Message

I'd like to see some comparison screenshots if you can find the time.

Subject: Curved Edges option in Renegade Posted by Aircraftkiller on Mon, 05 Apr 2004 02:18:55 GMT View Forum Message <> Reply to Message

The Chem Warrior chemical tanks have it enabled. Try comparing it on them.

Subject: Curved Edges option in Renegade Posted by flyingfox on Mon, 05 Apr 2004 19:21:12 GMT View Forum Message <> Reply to Message

Unfortunately, this can't be checked because the chemical warriors don't use the packs in neither single or multiplayer.

Do you know of anything else it's enabled on?