Subject: hey can some 1 make a mod 4 me? Posted by zoe60 on Thu, 01 Apr 2004 02:37:01 GMT

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hey i need some 1 to make a mod so i can drop wepons out of an appachie so if im doin a kill the bots game and there bace blows up i can still give them wepons please help me out i will give u all the credit when i host THANKZ!!

Subject: hey can some 1 make a mod 4 me?

Posted by conFuZor on Thu, 01 Apr 2004 02:58:39 GMT

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I wonder how many people will call you a moron for your grammar.. :rolleyes:

Subject: hey can some 1 make a mod 4 me?

Posted by maytridy on Thu, 01 Apr 2004 03:03:19 GMT

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lol, that's the first thing that entered my mind...

Subject: mod

Posted by zoe60 on Thu, 01 Apr 2004 13:41:44 GMT

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yea i know i was in a hurry i had to go somewere aney way or if u find a mod on the net tell me plz people are getting tired of the bots killin there bace and the cant get aney wepons so plz help

Subject: hey can some 1 make a mod 4 me?

Posted by Deactivated on Thu, 01 Apr 2004 13:47:48 GMT

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http://www.cannis.net/commando/util.shtml

Download the C-130 drop editor.

Subject: thankz

Posted by zoe60 on Thu, 01 Apr 2004 14:14:51 GMT

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yo thankz a ton i relly needed that

Subject: umm

Posted by zoe60 on Thu, 01 Apr 2004 14:25:33 GMT

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hey i need some help i cant figure out how do make appachis drop wepons

Subject: and

Posted by zoe60 on Thu, 01 Apr 2004 14:28:03 GMT

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and i cant save my files y cant i get this to wok right

Subject: hey can some 1 make a mod 4 me?

Posted by kawolsky on Thu, 01 Apr 2004 19:19:03 GMT

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iv just done allot of testing and iv come to the conclusion that it cannot be done, when the weapon spawns, the person in the apache picks up the weapon while in mid-air....so yea.... itll only work by making the weapons spawn on the airstrip....

Subject: hey can some 1 make a mod 4 me?

Posted by gibberish on Thu, 01 Apr 2004 20:30:19 GMT

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kawolskythe person in the apache picks up the weapon while in mid-air.

Spawn the weapon below the Apache.

Subject: no iv found it

Posted by zoe60 on Thu, 01 Apr 2004 22:43:20 GMT

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accually i was playin a bot kill game the other day and he droped pics to us cuz we had no barraks that is y i wanted to know if some 1 could make it for me cuz he wouldent tell me were he got it

Subject: oh yah

Posted by zoe60 on Thu, 01 Apr 2004 22:45:23 GMT

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Subject: hey can some 1 make a mod 4 me? Posted by tooncy on Thu, 01 Apr 2004 23:58:55 GMT

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1, "v_nod_ssm missl"
-1 Create Object,
-1 Play Animation,
                     1, "V_NOD_cargop_sm.M_cargo-drop_sm", 0
-360 Destroy_Object,
-1 Attach_To_Bone,
                      3, 1, "cargo"
      Attach To Bone, 3, -1, "cargo"
-180
-220 Create_Real_Object, 4, "cnc_gdi_orca"
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1200 Create Real Object, 10, "POW SniperRifle Player", 4
-1300 Create Real Object, 10, "POW SniperRifle Player", 4
-1400 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1500 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1600 Create Real Object, 10, "POW SniperRifle Player", 4
-1700 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1800 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1900 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-2000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10. "POW SniperRifle Player", 4
-2100 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2200 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2300 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2400 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2500 Create Real Object, 10, "POW RocketLauncher player", 4
-2600 Create Real Object, 10, "POW RocketLauncher player", 4
-2700 Create Real Object, 10, "POW RocketLauncher player", 4
-2800 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2900 Create Real Object, 10, "POW RocketLauncher player", 4
-3000 Create Real Object, 10, "POW RocketLauncher player", 4
-3100 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-3200 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-3300 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-3400 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1000 Create_Real_Object, 10,"POW_SniperRifle_Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1000 Create_Real_Object, 10,"POW_SniperRifle_Player", 4
-1000 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1000 Create_Real_Object, 10,"POW_SniperRifle_Player", 4
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-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
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-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create_Real_Object, 10,"POW_RepairGun_Player", 4
-1000 Create_Real_Object, 10,"POW_RepairGun_Player", 4
-1000 Create_Real_Object, 10,"POW_RepairGun_Player", 4
-1000 Create Real Object, 10, "POW RepairGun Player", 4
-3500 Create_Real_Object, 10, "POW_RepairGun_Player", 4
-3600 Create Real Object, 10,"POW RepairGun Player", 4
-3700 Create Real Object, 10, "POW ChemSprayer Player",4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player",4
-3700 Create Real Object, 10, "POW ChemSprayer Player",4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player",4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player",4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player",4
-3700 Create Real Object, 10, "POW ChemSprayer Player"
-305 Attach_script ,4,"M00_Vehicle_regen_DAK"
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1200 Create Real Object, 10, "POW SniperRifle Player", 4
-1300 Create Real Object, 10, "POW SniperRifle Player", 4
-1400 Create Real Object, 10, "POW SniperRifle Player", 4
-1500 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1600 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1700 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1800 Create Real Object, 10, "POW SniperRifle Player", 4
-1900 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-2000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-2100 Create Real Object, 10, "POW RocketLauncher player", 4
-2200 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2300 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2400 Create Real Object, 10, "POW RocketLauncher player", 4
-2500 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-2600 Create Real Object, 10, "POW RocketLauncher player", 4
-2700 Create Real Object, 10, "POW RocketLauncher player", 4
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-2800 Create Real Object, 10, "POW RocketLauncher player", 4
-2900 Create Real Object, 10, "POW RocketLauncher player", 4
-3000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-3100 Create Real Object, 10, "POW RocketLauncher player", 4
-3200 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-3300 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-3400 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-1000 Create Real Object, 10, "POW SniperRifle Player", 4
-4000 Create Real Object, 10, "POW SniperRifle Player", 4
-4000 Create Real Object, 10, "POW SniperRifle Player", 4
-4000 Create_Real_Object, 10, "POW_SniperRifle_Player", 4
-4000 Create Real Object, 10, "POW SniperRifle Player", 4
-4000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
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-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create_Real_Object, 10,"POW_RocketLauncher_player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create Real Object, 10, "POW RocketLauncher player", 4
-1000 Create Real Object, 10, "POW RepairGun ai", 4
-1000 Create Real Object, 10, "POW RepairGun ai", 4
-1000 Create Real Object, 10, "POW RepairGun ai", 4
-1000 Create_Real_Object, 10,"POW_RepairGun_ai", 4
-3500 Create_Real_Object, 10,"POW_RepairGun_ai", 4
-3600 Create_Real_Object, 10, "POW_RepairGun_ai", 4
-3700 Create Real Object, 10, "POW ChemSprayer Player", 4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player", 4
-3700 Create Real Object, 10, "POW ChemSprayer Player", 4
-3700 Create Real Object, 10, "POW ChemSprayer Player", 4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player", 4
-3700 Create Real Object, 10, "POW ChemSprayer Player", 4
-3600 Create_Real_Object, 10,"POW_RepairGun_Player", 4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player",4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player",4
-3700 Create Real Object, 10, "POW ChemSprayer Player",4
-3700 Create_Real_Object, 10, "POW_ChemSprayer_Player",4
-3700 Create Real Object, 10, "POW ChemSprayer Player",4
-3700 Create Real Object, 10, "POW ChemSprayer Player",4
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Subject: hey can some 1 make a mod 4 me?

Posted by blackhand456 on Fri, 02 Apr 2004 03:23:22 GMT

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hello he wants an apache not an orca. if u have base defenses the orcas gone

Subject: hey can some 1 make a mod 4 me?

Posted by Sn1per XL on Fri, 02 Apr 2004 08:39:53 GMT

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kawolskyiv just done allot of testing and iv come to the conclusion that it cannot be done, when the weapon spawns, the person in the apache picks up the weapon while in mid-air....so yea.... itll only work by making the weapons spawn on the airstrip....

Uhh...no when the player in the apache gets full ammo the weapons drop.... so just make a bunch of them spawn and your problem is solved.

Subject: hey can some 1 make a mod 4 me?

Posted by kawolsky on Fri, 02 Apr 2004 16:57:17 GMT

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yes i knew that, i just couldnt be bothered to write it all out that many times

Subject: hey can some 1 make a mod 4 me?

Posted by Sn1per XL on Fri, 02 Apr 2004 17:02:09 GMT

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Looks like someone is lazy lol it wouldent take that long with copy and paste.

BTW:I remember there was a C130 animation that flew over the GDI base you could just attach weapons to it so they would drop.

Subject: hey can some 1 make a mod 4 me?

Posted by kawolsky on Fri, 02 Apr 2004 20:31:13 GMT

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Sn1per XLBTW:I remember there was a C130 animation that flew over the GDI base you could just attach weapons to it so they would drop.

```
Subject: hey can some 1 make a mod 4 me?
Posted by kawolsky on Fri, 02 Apr 2004 20:50:46 GMT
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-1 Create Object, 24, "X3 a10 strk1", 0, 0, 0, 0
-1 Play_Animation, 24, "X3_a10_strk1.X3_a10_strk1", 1
-1000 Destroy Object, 24
-1 Create Object, 25, "v nod cplane"
-1 Attach_To_Bone, 25, 24, "BN_a-10_000"
-600 Destroy_Object, 25
-163 Create_Real_Object, 26, "SignalFlare_Gold_Phys3", 25, "Prop04"
-1000 Destroy_Object, 26
-400
      Create_Real_Object, 4, "POW_Shotgun_Player", 26,
-400
      Create_Real_Object, 4, "POW_Shotgun_Player", 26,
      Create Real Object, 4, "POW Shotgun Player", 26,
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      Create_Real_Object, 4, "POW_SniperRifle Player". 26.
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      Create_Real_Object, 4, "POW_SniperRifle_Player", 26,
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      Create_Real_Object, 4, "POW_SniperRifle_Player", 26,
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Create_Real_Object, 4, "POW_SniperRifle_Player", 26,

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Create_Real_Object, 4, "POW_SniperRifle_Player", 26, -400 Create_Real_Object, 4, "POW_RocketLauncher_Player", 26, -400 Create Real Object, 4, "POW RocketLauncher Player", 26, Create_Real_Object, 4, "POW_RocketLauncher_Player", 26, -400 -400 Create Real Object, 4, "POW RocketLauncher Player", 26, -400 Create Real Object, 4, "POW RocketLauncher Player", 26, -400 Create Real Object, 4, "POW RocketLauncher Player", 26, -400 Create Real Object, 4, "POW RocketLauncher Player", 26, -400 Create_Real_Object, 4, "POW_RocketLauncher_Player", 26, -400 Create_Real_Object, 4, "POW_Chaingun_Player", 26, -400 Create_Real_Object, 4, "POW_Chaingun_Player", 26, Create Real Object, 4, "POW Chaingun Player", 26, -400 Create_Real_Object, 4, "POW_Chaingun_Player", 26, -400 -400 Create Real Object, 4, "POW Chaingun Player", 26, -400 Create Real Object, 4, "POW Chaingun Player", 26, Create_Real_Object, 4, "POW_Chaingun_Player", 26, -400 -400 Create Real Object, 4, "POW Chaingun Player", 26, -400 Create_Real_Object, 4, "POW_ChemSprayer_Player", 26, -400 Create_Real_Object, 4, "POW_ChemSprayer_Player", 26, Create Real Object, 4, "POW ChemSprayer Player", 26, -400 -400 Create_Real_Object, 4, "POW_ChemSprayer_Player", 26, -400 Create_Real_Object, 4, "POW_ChemSprayer_Player", 26, -400 Create Real Object, 4, "POW ChemSprayer Player", 26, Create_Real_Object, 4, "POW_ChemSprayer_Player", 26, -400 -400 Create Real Object, 4, "POW ChemSprayer Player", 26, -400 Create_Real_Object, 4, "POW_ChemSprayer_Player", 26, -400 Create_Real_Object, 4, "POW_Flamethrower_Player", 26, -400 Create Real Object, 4, "POW Flamethrower Player", 26, -400 Create Real Object, 4, "POW Flamethrower Player", 26, Create Real Object, 4, "POW Flamethrower Player", 26, -400 -400 Create Real Object, 4, "POW Flamethrower Player", 26, -400 Create_Real_Object, 4, "POW_Flamethrower_Player", 26, Create_Real_Object, 4, "POW_Flamethrower_Player", 26, -400 Create_Real_Object, 4, "POW_Flamethrower_Player", 26, -400 -400 Create Real Object, 4, "POW Flamethrower Player", 26, -400 Create_Real_Object, 4, "POW_Flamethrower_Player", 26, Create Real Object, 4, "POW Flamethrower Player", 26, -400 -400 Create Real Object, 4, "POW Flamethrower Player", 26,

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      Create_Real_Object, 4, "POW_VoltAutoRifle_Player", 26,
      Create_Real_Object, 4, "POW_VoltAutoRifle_Player", 26,
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      Create_Real_Object, 4, "POW_VoltAutoRifle_Player", 26,
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      Create_Real_Object, 4, "POW_VoltAutoRifle_Player", 26,
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      Create_Real_Object, 4, "POW_TiberiumFlechetteGun_Player", 26,
      Create Real Object, 4, "POW TiberiumFlechetteGun Player", 26.
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      Create_Real_Object, 4, "POW_TiberiumFlechetteGun_Player", 26,
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      Create Real Object, 4, "POW TiberiumFlechetteGun Player", 26,
      Create_Real_Object, 4, "POW_TiberiumFlechetteGun_Player", 26,
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      Create_Real_Object, 4, "POW_TiberiumFlechetteGun_Player", 26,
      Create Real Object, 4, "POW TiberiumFlechetteGun Player", 26,
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      Create_Real_Object, 4, "POW_TiberiumFlechetteGun_Player", 26,
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drops a load of weapons in gdi base when nod buy a vehicle, if u tell people who made it, say it was Aimbots....kthnx

Subject: thankz

Posted by zoe60 on Sun, 04 Apr 2004 20:57:22 GMT

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ok thanks srry i havent posted in a while ill test em out in a bit i hope 2 see all in renegade but can u make it so i can make like only pics drop or only ramjets? or could u tell me how to do that? can i just change were the wepons are and put like pics and volts i know what the presets are thank 4 ur help tell me if my idean is possable.

Subject: hey can some 1 make a mod 4 me? Posted by kawolsky on Mon, 05 Apr 2004 13:20:17 GMT

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just change them to what ever you want dropped....

Subject: hey can some 1 make a mod 4 me?
Posted by Sn1per XL on Mon, 05 Apr 2004 15:00:51 GMT
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Dont forget edit>replace is your friend...it saves me alot of time