Subject: Clarification

Posted by snipesimo on Wed, 31 Mar 2004 21:36:55 GMT

View Forum Message <> Reply to Message

I have been hearing some rumours and I am still unclear on some features/abilities of RenGuard.

#1: Will the Server Side Client made by Dante be released?

#2(goes with #1): If not, how will BR .Net/IRC scripts be able to utilize RenGuard?

#3: I hear the only way for a server to use RG is to use BRenBot, how true is that?

#4: I hear RG will have the ability to crash FDS's and other things like modify the Scripts.dll files etc. on the servers, how true is that?

#5: I need a definitive reply to this one, will or will RG not block in-game command abuse?

#6: It appears RG will have some other features like mass-hostmsgs, what is that feature for?/Will it be abused?

Subject: Clarification

Posted by mac on Wed, 31 Mar 2004 21:43:21 GMT

View Forum Message <> Reply to Message

- 1. There will be a standalone SSC. I hope to use Dante's SSC but it's unclear if he will compile it for us, and continue to maintain it. Having a SSC that is not being updated when the protocol is being enhanced/changes, it's like not having an SSC at all.
- 2. There are alternatives. If nescessary, I will make the brenbot SSC standalone. Not mcuh work.
- 3. No. We won't release without a standalone SSC.
- 4. Not true. RG has no ability to do ANYTHING on the FDS side.
- 5. Not in the first release
- 6. Admin messages, master server shutdowns, maintenance, etc. Only the core team members have access for that. Not going to be abused.

Subject: Clarification

Posted by snipesimo on Wed, 31 Mar 2004 21:54:07 GMT

View Forum Message <> Reply to Message

What kind of "maitenance", just out of curiosity. Is that like auto updates etc. or something else?

Subject: Clarification

Posted by mac on Wed, 31 Mar 2004 22:01:54 GMT

View Forum Message <> Reply to Message

snipesimoWhat kind of "maitenance", just out of curiosity. Is that like auto updates etc. or something else?

le master server shutdown.. a message is being sent to the client(s) connected to it then.. or anything else network related where the user might have to be informed..

Subject: Clarification

Posted by snipesimo on Wed, 31 Mar 2004 22:10:54 GMT

View Forum Message <> Reply to Message

I see. Sounds fine to me (not sure if that matters to you lol). As long as a SSC is released for the initial release of RG I will be happy

Subject: Clarification

Posted by Crimson on Thu, 01 Apr 2004 00:11:57 GMT

View Forum Message <> Reply to Message

We absolutely will NOT release until every single FDS can use it.

Subject: Clarification

Posted by Blazer on Thu, 01 Apr 2004 06:55:56 GMT

View Forum Message <> Reply to Message

Yes there will definitely be an SSC, even if we have to use a standalone perl-compiled version until Dante or dilaptop can finish up and maintain the windows SSC.

Subject: Clarification

Posted by Nightma12 on Thu, 01 Apr 2004 18:05:31 GMT

View Forum Message <> Reply to Message

macsnipesimoWhat kind of "maitenance", just out of curiosity. Is that like auto updates etc. or something else?

le master server shutdown.. a message is being sent to the client(s) connected to it then.. or anything else network related where the user might have to be informed...

master shutdown? /me hopes that does not mean shut down all rene servers