
Subject: In need of a basic script
Posted by [Oblivion165](#) on Tue, 23 Mar 2004 17:46:56 GMT
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Hey hey, im looking for a basic script, it will have to be written, but it needs to do the following things:

Start/Finish ScriptZone
-Laps__

Checkpoint Scriptzone
-Checkpoint#__
-Play 3d sound__

Very basic, its for my Pod racer mod, my brother tried making it, but he's lazy and quit after 3 minutes.

Basically i need a script to put on a zone, to make a start and finish of the map, but it will have to keep up with how many laps each racer has done. there will only be 3 Gdi and 3 Nod. So that when any of the team members make three laps, that team wins the race.

Checkpoints Scriptzone is for the Checkpoints on the map, should have to ability to set the checkpoint #, and play a wav file. Again this would have to keep up with all of the players.

My brother got most of this done, he just wont finish it.
It didnt take him long either, if anyone can do this that would be great, and lots of credit will be given to you on the mod release.

Thanks for your time.

Subject: In need of a basic script
Posted by [IRON FART](#) on Wed, 24 Mar 2004 00:54:19 GMT
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That would be really simple to do. I bet if you gave it some time you could make it yourself and in the process learn the basics of scripting.

Subject: In need of a basic script
Posted by [Cpo64](#) on Wed, 24 Mar 2004 05:34:17 GMT
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I had talked to jonwil about such a script, it is possible, but he told me its not worth the work lol

I suggest, finishing the mod, then talking to him. I am sure if there was something worth making it for, he would. Unless you get someone else to do it.

Subject: In need of a basic script
Posted by [Oblivion165](#) on Wed, 24 Mar 2004 12:08:02 GMT
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thanks, it seems that none can script it, i might have to ger on kazza and get me C++, but i still doubt i would be able to do it.

Im at the point in the mod where i need the script to continue, so i need to learn fast i guess.

Subject: In need of a basic script
Posted by [IRON FART](#) on Wed, 24 Mar 2004 23:41:43 GMT
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C++?

Try downloading notepad.exe instead.

Subject: In need of a basic script
Posted by [Oblivion165](#) on Thu, 25 Mar 2004 00:02:51 GMT
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you do all of that in Notepad? my brother was editing scripts in C++

Subject: In need of a basic script
Posted by [maytridy](#) on Thu, 25 Mar 2004 00:14:56 GMT
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I'm pretty sure that C++ is just the language, and you can write it in many text applications.

Subject: In need of a basic script
Posted by [NeoX](#) on Thu, 25 Mar 2004 00:27:16 GMT
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you brother was writing it in the C++ editor so it would pick up on minor syntax errors then you sace it as a .txt

Subject: In need of a basic script
Posted by [Oblivion165](#) on Thu, 25 Mar 2004 00:49:11 GMT
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Damn, i was looking at the source file, god, it will take me alongtime

Subject: In need of a basic script
Posted by [Cpo64](#) on Thu, 25 Mar 2004 01:36:11 GMT
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You don't need the scripts to make the stuff right? you only need it so you can play it. Get your chacters/vehicles/maps done (at least 5 of each I would say) then talk to jonwil. Try and convince him that people will actuly use it.

If you have a project that is almost done, I am sure he will do it.

Subject: In need of a basic script
Posted by [\[REHT\]Spirit](#) on Thu, 25 Mar 2004 01:53:37 GMT
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VC++ is used to edit and compile the scripts.....you can write anything in a txt file but i'm pretty sure that Notepad isn't going to compile it into a dll file....

Subject: In need of a basic script
Posted by [IRON FART](#) on Thu, 25 Mar 2004 02:04:52 GMT
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Sorry my mistake. I thought the scripts were written in notepad like the text cinematics.

Anyway you might wanna take a peek at Sourceforge.net before you go and download Visual C++ or something.
