
Subject: End of Earth and Beyond online.
Posted by [tooncy](#) on Wed, 17 Mar 2004 22:47:08 GMT
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Those evil people at EA have really done it this time:
Quote:End of Earth & Beyond is nigh

Electronic Arts announces that it will close down its sci-fi massively-multiplayer online role-playing game in September.

Electronic Arts has recently updated its official Earth & Beyond Web site with the unfortunate news that its "online role-playing galaxy" will effectively cease to be on September 22, 2004. The massively-multiplayer online role-playing game (MMORPG), which was developed by Westwood Studios, will have been in operation for a little over two years when it is switched off.

EA has taken the decision to close the game so that it can focus its resources on future games. Players are advised to check their email for updates and information on what the announcement means for them.

By Justin Calvert -- GameSpot

http://www.gamespot.com/news/2004/03/17/news_6091609.html

Renegade might be next

Subject: End of Earth and Beyond online.
Posted by [xptek_disabled](#) on Wed, 17 Mar 2004 22:50:28 GMT
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Dont care, If they turn off WOL we still have Gamespy...

Subject: End of Earth and Beyond online.
Posted by [tooncy](#) on Wed, 17 Mar 2004 22:58:25 GMT
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I perfer WOL.

Subject: End of Earth and Beyond online.
Posted by [xptek_disabled](#) on Wed, 17 Mar 2004 23:00:01 GMT
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As do I, but I wont stop playing the game just because EA decides to ruin it for us.

Subject: End of Earth and Beyond online.
Posted by [bigejoe14](#) on Wed, 17 Mar 2004 23:00:03 GMT
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Well, this is a very unpleasent surprise. It's the only MMORPG that I enjoy at the moment, or that I have ever enjoyed for that matter.

Subject: End of Earth and Beyond online.
Posted by [IRON FART](#) on Wed, 17 Mar 2004 23:03:09 GMT
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There is still GSA and REOL

Subject: End of Earth and Beyond online.
Posted by [MrBob](#) on Wed, 17 Mar 2004 23:06:30 GMT
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Go REOL! WOOoo00oOO!

It's a shame that EA is so evil, though.

Subject: End of Earth and Beyond online.
Posted by [rm5248](#) on Wed, 17 Mar 2004 23:11:07 GMT
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I don't play Earth and Beyond, so I don't particullarly care.

How many people were there on at any time? (Average) I just want to know if EA did this too be evil or if they shut it down because nobody played.

Subject: End of Earth and Beyond online.
Posted by [Majiin Vegeta](#) on Wed, 17 Mar 2004 23:11:22 GMT
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sigh

EA :rolleyes:

not gonna bother with EA games again.. not worth the money they are only supported for what.. 2 weeks :rolleyes:

Subject: End of Earth and Beyond online.

Posted by [Olaf van der Spek](#) on Wed, 17 Mar 2004 23:14:14 GMT

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CwazyapeDont care, If they turn off WOL we still have Gamespy...
And XWIS.

Subject: End of Earth and Beyond online.

Posted by [Majiin Vegeta](#) on Wed, 17 Mar 2004 23:20:08 GMT

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Olaf van der SpekCwazyapeDont care, If they turn off WOL we still have Gamespy...
And XWIS.

yes Xwis

lets pray they shut down WOL.. then people will be forced to move lol

Subject: End of Earth and Beyond online.

Posted by [IRON FART](#) on Wed, 17 Mar 2004 23:28:43 GMT

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Will XWIS work for Renegade though?

Or is it the same principle?

Subject: End of Earth and Beyond online.

Posted by [xptek_disabled](#) on Wed, 17 Mar 2004 23:30:10 GMT

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I just tried it.. it connected to the server and displayed the welcome message flawlessly. (No games going though)

Subject: Re: End of Earth and Beyond online.

Posted by [Vitaminous](#) on Wed, 17 Mar 2004 23:39:07 GMT

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Renegade might be next

Right...

Why would they shut down the servers? Users are paying to play! THEY ARE PAYING!

We aren't paying, yet they're not shutting down WOL...

Subject: End of Earth and Beyond online.

Posted by [Try_lee](#) on Thu, 18 Mar 2004 00:36:50 GMT

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That's probably because they're still selling the games that use WOL.

What'll happen after they pull all those games off the shelf is anyone's guess though.

Subject: End of Earth and Beyond online.

Posted by [bigejoe14](#) on Thu, 18 Mar 2004 01:02:03 GMT

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My conclusion for why they are shutting down the E&B servers is because of marketing.

They tried to sell a MMORPG in a 4-game bargain pack which isn't very smart. I'm mean, do you even see any copies of the game sitting on the shelf anymore? They barely put any effort into giving that game publicity after the shutdown of Westwood. Poor marketing was the reason in my opinion.

Subject: End of Earth and Beyond online.

Posted by [Ferhago](#) on Fri, 19 Mar 2004 02:51:33 GMT

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Whats it mean for gamers? GO BUY OUR NEW SHIT THAT YOU DONT LIKE WE DONT MAKE MONEY OF THE OLD GAMES YOU LIKE

Subject: End of Earth and Beyond online.

Posted by [Xtrm2Matt](#) on Fri, 19 Mar 2004 07:44:18 GMT

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95% of the games i have brought are by EA..

Subject: End of Earth and Beyond online.

Posted by [Aeonreaper](#) on Fri, 19 Mar 2004 16:33:06 GMT

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Damnit... I'm gonna so fucking miss my uber PW... Oh well, even if they close WOL, we'll still have GSA.

Subject: End of Earth and Beyond online.

Posted by [Deactivated](#) on Fri, 19 Mar 2004 16:39:47 GMT

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Electronic Arts: Challenge(s) everything - including your life.

Subject: End of Earth and Beyond online.

Posted by [\[A-I\]NastyDead](#) on Sat, 20 Mar 2004 02:23:36 GMT

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Yeah they are gay.....damn rich white men . Well anyway thats the only reason shitty ass BF1942 is "Popular" because of marketing, have you seen GSA lately? Its plastered with shit about "Battlefield: Vietnam" they probobly spend like 3 million on marketing alone, if Renegade was Publisized like that it would have 1000 people playing it too.

.....and GSA is n00b infested, fuck GSA, and what are those other programs u were talking about?

Subject: End of Earth and Beyond online.

Posted by [xptek_disabled](#) on Sat, 20 Mar 2004 03:07:08 GMT

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What does being white have anything to do with it?

Subject: End of Earth and Beyond online.
Posted by [DarkDemin](#) on Sat, 20 Mar 2004 03:27:39 GMT
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why do you people 'buy' ea games

....

Subject: End of Earth and Beyond online.
Posted by [bigjoe14](#) on Sat, 20 Mar 2004 04:45:46 GMT
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Why do you have Battlefield Vietnam on you desktop? Which I might add is an EA game.

Subject: End of Earth and Beyond online.
Posted by [DarkDemin](#) on Sat, 20 Mar 2004 05:14:30 GMT
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Warez...

Subject: End of Earth and Beyond online.
Posted by [Ferahgo](#) on Sat, 20 Mar 2004 08:20:17 GMT
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How do you not buy EA games. There so damn huge its hard not to. Idont use warez because I dont feel like waiting hours for an incomplete version of a game I could have in a few seconds

Subject: End of Earth and Beyond online.
Posted by [DarkDemin](#) on Sat, 20 Mar 2004 08:31:09 GMT
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this is a complete version and if it wasnt against the rules to post warez stuff on here I would give you the link... My Bro works at Best Buy and he got me the cd key off the back of an open box since they just through out open box games.

Subject: End of Earth and Beyond online.

Posted by [bigejoe14](#) on Sat, 20 Mar 2004 15:25:20 GMT

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You're still a warez monkey.

Subject: End of Earth and Beyond online.

Posted by [\[A-I\]NastyDead](#) on Sat, 20 Mar 2004 17:56:01 GMT

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wtf is warez?

Subject: End of Earth and Beyond online.

Posted by [rm5248](#) on Sat, 20 Mar 2004 20:52:50 GMT

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Fake basically. Or a copy you didn't buy.

Subject: End of Earth and Beyond online.

Posted by [xptek_disabled](#) on Sat, 20 Mar 2004 22:52:27 GMT

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"WAREZ a term used by software pirates use to describe a cracked game or application that is made available over the Internet, usually via FTP/IRC/P2P, often the pirate will make use of a site with lax security. Widely used in cracker subcultures to denote cracked version of commercial software, that is versions from which copy-protection has been stripped. Hackers recognize this term but don't use it themselves. The WAREZ mentality discussed in this article connotes the mindset of the hackers/crackers who make this copyrighted media available. "

Subject: End of Earth and Beyond online.

Posted by [\[A-I\]NastyDead](#) on Sun, 21 Mar 2004 03:22:53 GMT

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Thanks.....that was a long post.

Subject: Re: End of Earth and Beyond online.

Posted by [coolmant](#) on Sun, 21 Mar 2004 05:55:16 GMT

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By Justin Calvert -- GameSpot

http://www.gamespot.com/news/2004/03/17/news_6091609.html

Renegade might be next

**** EA. I beta tested Earth and Beyond and it ruled. What next? More crappy C&C releases? Bah.

Subject: End of Earth and Beyond online.
Posted by [sniper12345](#) on Sun, 21 Mar 2004 07:13:46 GMT
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I think it's ok to warez EA...they don't deserve respect at all.

Subject: End of Earth and Beyond online.
Posted by [Neodarrh](#) on Sun, 21 Mar 2004 13:41:47 GMT
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Earth and beyond most likely shut down because they tried to compete in the next new big market(MMOGs) which is only a couple years old. The problem is that they have to compete with games like Everquest, Ultimate Online(yes people actually still play this...I think), Anarchy Online, Dark Ages of Camelot, Star Wars Galaxies, Planet Side, and couple others that I cant think about atm. The largest out of them is EQ with over like 400,000, maybe close to 450k, active accounts.

Subject: End of Earth and Beyond online.
Posted by [\[A-I\]NastyDead](#) on Sun, 21 Mar 2004 14:43:48 GMT
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EQ is gay, the monsters are just stupid looking when u start out, have any of you seen the Skeleton, It walks around like something from a disney musical. I wont pay \$15 a mopnth for a

game with shitty graphics and gay looking equipment. Yes, there are still people playing Ultima Online, and the Next Ultima has new graphics and better gameplay then the previous entries to the series.

Subject: End of Earth and Beyond online.
Posted by [Neodarrh](#) on Sun, 21 Mar 2004 17:20:28 GMT
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You also have to remember with the Graphics with EQ, its what, 6 year old game, and they had to make it where the PC's actually had to be able to run it back then, some of the zones in there are freaking huge and there are to many things that can go into it.

Subject: End of Earth and Beyond online.
Posted by [OrcaPilot26](#) on Mon, 22 Mar 2004 00:16:29 GMT
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hmmmmm Earth and Beyond uses w3d... Is anyone here smart enough to use XCC to extract some of planet w3d files and textures. I may have a use for them.

Subject: End of Earth and Beyond online.
Posted by [SuperFlyingEngi](#) on Mon, 22 Mar 2004 03:04:12 GMT
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EA Sucks.

Just trying to be helpful.

Subject: End of Earth and Beyond online.
Posted by [terminator 101](#) on Mon, 22 Mar 2004 23:18:54 GMT
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I bought earth and beyond long time ago, but I never tried it because I never found enough time for it. I was gonna give it a try in the summer, but if it is being cancelled, I don't know. Do many people still play it? Will some people still play it if they will know that it will be cancelled? I got one month free, so I am going to try it, but I hope it will be worth it...

Subject: End of Earth and Beyond online.
Posted by [bigejoe14](#) on Tue, 23 Mar 2004 00:27:09 GMT
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Yes, there are quite a bit of people still playing it.

Subject: End of Earth and Beyond online.
Posted by [Scythar](#) on Tue, 23 Mar 2004 22:16:07 GMT
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Something interesting for those who played E&B:

<http://www.eve-online.com/enb/>

Subject: End of Earth and Beyond online.
Posted by [Anubis Sun](#) on Wed, 24 Mar 2004 01:08:24 GMT
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I'm just wondering how long it's going to be until we get news like this for WOL...

I like many of you don't look forward to going to gamespy, I play Call of Duty and Halo on gamespy and the community is lacking a few IQ points to say the very least.

Subject: End of Earth and Beyond online.
Posted by [\[A-I\]NastyDead](#) on Thu, 25 Mar 2004 02:47:12 GMT
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Shit yeah, too many damn n00bies on GSA, and its hacked to hell. whats yur GSA ID Anubis Sun we can play COD sometime I used to be really good at it until I gave up games for lent.

Subject: End of Earth and Beyond online.
Posted by [xptek_disabled](#) on Thu, 25 Mar 2004 03:22:27 GMT
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Anubis Sun I'm just wondering how long it's going to be until we get news like this for WOL...

I like many of you don't look forward to going to gamespy, I play Call of Duty and Halo on gamespy and the community is lacking a few IQ points to say the very least.

I think both have their fair share of idiots. I run a server on WOL, and quite frankly, many of the players on there are seemingly retarded. I've been working with some trying to get them to type out "you" instead "u" for the last three months.
