
Subject: Camera Profiles

Posted by [E!](#) on Sat, 13 Mar 2004 15:44:33 GMT

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Hi, can anybody tell me how to add new camera profiles? I thought it would work with the

Subject: Camera Profiles

Posted by [GonerX](#) on Sat, 13 Mar 2004 15:53:33 GMT

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I cant help, but we DO need that to come by sometime...

Subject: Camera Profiles

Posted by [Cpo64](#) on Sat, 13 Mar 2004 21:36:57 GMT

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Its rather simple.

```
;  
;  
; Cameras.INI  
;  
;  
; This .INI file defines the camera profiles
```

```
[Profile_List]  
0=Default  
{...}  
25=NOD_SSM_Launcher
```

```
[Default]  
Name=Default  
TranslationTilt=12.6  
ViewTilt=5.5  
Distance=1.8  
Height=1.6  
FOV=75  
LagForward=0.2  
LagLeft=0  
LagUp=0.5
```

```
{...}
```

```
[NOD_SSM_Launcher]  
Name=NOD_SSM_Launcher
```

Distance=9.3
Height=1.3
FOV=85
TranslationTilt=9.6
ViewTilt=4.0

Add a #26 in the profile list, something like "26=GDI_Flyingpenismobile"
Clone one of the existing cameras, re-name the camera to what you added to the profile list, then make the changes that you want.

You must have the camera.ini in your data folder. this file is first accesed when you load up renegade. Putting it into a package or a mix will not work.
(If you are doing something like renalert, then you can put it into the always.dat

Subject: Camera Profiles
Posted by [E!](#) on Sat, 13 Mar 2004 22:18:20 GMT
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forgot to put the file into the data folder thought the pkg thing would work.

Subject: Camera Profiles
Posted by [Cpo64](#) on Sat, 13 Mar 2004 23:36:52 GMT
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Yeah, if you didn't put it in the data folder, thats why it didn't work.
