
Subject: scripts.dll 1.5 update

Posted by [jonwil](#) on Sat, 06 Mar 2004 12:51:52 GMT

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To-do list before 1.5 is released:

1.test (and/or get someone else to test) and fix if needed the following scripts:

JFW_Chronotank

JFW_Invulnerability_Timer

JFW_Iron_Curtain_Zone

JFW_Chrono_Beacon

JFW_Chrono_Controller_Zone

JFW_Damaged_Send_Custom

JFW_Enemy_Seen_Send_Custom

JFW_Enable_Spawner_On_Custom

JFW_Enable_Disable_Animation_On_Custom

JFW_Custom_Toggle_Visible

new functionality in JFW_Resource_Field

new functionality in JFW_Resource_Collector

2.finish the work on the stuff for the LFDS+scripts (Datalore is doing that, it may not make 1.5, it may have to wait for 1.5.1)

and 3.any more reasearch into the internals of the scripts.dll and its code (1.5 already includes more research and internals stuff than 1.4 did)
