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Subject: Beacon Mod

Posted by [timoos](#) on Mon, 01 Mar 2004 10:21:42 GMT

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Can Someone Make A Mod That Will Disable Beacons if there are 6 or less players on that server??

Or something like that??

And is it possible to make a mod that makes the harvester as fast as the buggy ... but with twice the hitpoints or something ??

:rolleyes:

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Subject: Beacon Mod

Posted by [Oblivion165](#) on Mon, 01 Mar 2004 12:12:47 GMT

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not sure about the server thing but you can change the harvey setting in leveledit., you can even make the harvester a man. just hit mod on the harvester, under vehicles, and it will bring up all the options like that.

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