
Subject: Killing ScriptZones

Posted by [Oblivion165](#) on Thu, 26 Feb 2004 23:00:02 GMT

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when my chronosphere dies, i need it to kill the script zone, so you cant teleport anymore. Cant this be done?

Subject: Killing ScriptZones

Posted by [jonwil](#) on Thu, 26 Feb 2004 23:04:01 GMT

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Use JFW_Death_Destroy_Object (comming in 1.6) or JFW_Death_Send_Custom and JFW_Custom_Destroy_Object

Subject: Killing ScriptZones

Posted by [Oblivion165](#) on Thu, 26 Feb 2004 23:08:12 GMT

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awsome thanks
