Subject: Socom Fans, Desert Glory Map for Renegade
Posted by Oblivion165 on Fri, 20 Feb 2004 22:13:49 GMT
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Im currently working on remaking the map Desert Glory from socom into a Renegade map. Im not to great, so dont be let down when i release it, il do my best.

Subject: Re: Socom Fans, Desert Glory Map for Renegade
Posted by blackhand456 on Sat, 21 Feb 2004 01:10:00 GMT
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whats the point of bringing a map into renegade from another game. i see no point.

besides you probably wont even get it anywere close to what it looks like. its a big level.

It would only be good if it has everything there.

Subject: Oh i just really like the map
Posted by Oblivion165 on Sat, 21 Feb 2004 05:48:13 GMT
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I know its really hard to make it exactly right, ive been working all day

either way here is an updated photo:

Its not to scale for placement wise. But if others dont like it, ill add bots any enjoy it myself.

Its kinda weird to play it, i forget what game im in, and its awsome for RenAlert, i plan to make 2 versions, one just deathmatch, and one with pt's

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Subject: Socom Fans, Desert Glory Map for Renegade
Posted by Oblivion165 on Sat, 21 Feb 2004 09:30:42 GMT
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Subject: Socom Fans, Desert Glory Map for Renegade
Posted by FynexFox on Sat, 21 Feb 2004 15:29:31 GMT

screw them man! add bots and well play together lol! keep me updated bro!

Subject: Socom Fans, Desert Glory Map for Renegade
Posted by blackhand456 on Sun, 22 Feb 2004 05:01:18 GMT

You need to make the map bigger and include everything

remember small details make a difference

Subject: Re: Socom Fans, Desert Glory Map for Renegade
Posted by Titan1x77 on Sun, 22 Feb 2004 08:12:18 GMT

blackhand456whats the point of bringing a map into renegade from another game. i see no point.

It's a big point...It's another map for Renegade, and someone willing to learn a bit more of Ren-x to map for this game!

Keep up the good work...you've put alot of time into this, keep it up.

Dont rush it...Although DM's aren't all that popular, it will still be nice to see someone put in the effort to make a nice map and gain some experience in making a map for renegade.

**on a side note...it feels good to post here again without getting my replys deleted.

Subject: Socom Fans, Desert Glory Map for Renegade
Posted by Aircraftkiller on Sun, 22 Feb 2004 08:16:11 GMT

That wouldn't have gotten deleted, you idiot. You posted something more than "omg i h8 joo" or "half-assed reply." He's also making it for Renegade Alert, not Renegade... So what're you trying to say again?

As for the thread starter, don't think of that as being playable. You need to work on the concept a bit more and refine the structure of the level, it's all over the place. Doesn't seem to have any sort of point to it yet.

It's also better to show your work in W3D rather than in a Max viewport.

Subject: Completed
Posted by Oblivion165 on Sun, 22 Feb 2004 21:05:03 GMT
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Well its done,

Its a fun maps with bots, i made several versions,

RA_Desert Glory.Mix is a Dm map

RA_Desert_Glory_Armory.Mix has everything else besaide ore refineries.

Here is a snap of the allied barracks:

Im not releasing it yet till i have to Renegade Version done.