
Subject: Once you escape the Crimson Room, try this...
Posted by [Crimson](#) on Thu, 19 Feb 2004 01:30:40 GMT
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Now try this puzzle:

<http://www.interq.or.jp/silver/eye/grow/top.html>

The goal score is 20,000.

Subject: Once you escape the Crimson Room, try this...
Posted by [Sanada78](#) on Thu, 19 Feb 2004 02:12:46 GMT
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That game is just strange...

While I was putting more stuff in, I thought it was making a little home for the white thing that comes out of the egg.

Subject: Once you escape the Crimson Room, try this...
Posted by [Javaxcx](#) on Thu, 19 Feb 2004 03:43:13 GMT
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Stupid addictive games. It took all of 20 minutes, but I finally did it.

Subject: Once you escape the Crimson Room, try this...
Posted by [Lord Vecna](#) on Thu, 19 Feb 2004 11:40:19 GMT
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20K lol

Subject: Once you escape the Crimson Room, try this...
Posted by [NHJ BV](#) on Thu, 19 Feb 2004 12:37:47 GMT
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It started to boo at me for only getting 4k points

Subject: Once you escape the Crimson Room, try this...
Posted by [Doitle](#) on Thu, 19 Feb 2004 13:11:45 GMT
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How on earth do you play that!? I am so confused...

Subject: Once you escape the Crimson Room, try this...
Posted by [Nightma12](#) on Thu, 19 Feb 2004 14:33:42 GMT
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18K! anyone else beet that?

Subject: Once you escape the Crimson Room, try this...
Posted by [gendres](#) on Thu, 19 Feb 2004 15:35:21 GMT
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16,000.... not enough.... booooo

Subject: Once you escape the Crimson Room, try this...
Posted by [U927](#) on Thu, 19 Feb 2004 18:20:46 GMT
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Jesus Christ.

I have been able to put everything to the max (I think I've got the order down) EXCEPT the block.
Will the electricity bring it to life?

Subject: Once you escape the Crimson Room, try this...
Posted by [Crimson](#) on Thu, 19 Feb 2004 21:06:16 GMT
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The blocks will grow into a robot dude, and when the ladder maxes out, a purple guy will come down it. The turn after that, the purple guy will jump inside the blocks and you've maxed both of them out.

Subject: Once you escape the Crimson Room, try this...
Posted by [NHJ BV](#) on Thu, 19 Feb 2004 21:12:59 GMT
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OK...since everything grows (to an extent) every turn after you placed it, how can you max them all? 11000 points now and the music is haunting me at night...

Subject: Once you escape the Crimson Room, try this...
Posted by [Founder of YASA](#) on Thu, 19 Feb 2004 22:03:05 GMT
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5 tries and I got 20000 points

Subject: Once you escape the Crimson Room, try this...
Posted by [Javafx](#) on Thu, 19 Feb 2004 22:03:14 GMT
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FFS. A hint: Start with the block.

Subject: Once you escape the Crimson Room, try this...
Posted by [Weirdo](#) on Thu, 19 Feb 2004 22:46:54 GMT
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The block and the ladder are connected, the block can only become at it's max when the ladder is at it's max.

These 2 games were great.

Subject: Once you escape the Crimson Room, try this...
Posted by [Javafx](#) on Thu, 19 Feb 2004 22:48:48 GMT
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Note the levels it takes to get something to it's max. Then look at the levelup pattern. Thats all it really takes.

Subject: Once you escape the Crimson Room, try this...
Posted by [U927](#) on Thu, 19 Feb 2004 22:49:07 GMT
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Was finally able to fo it. I'll post the order when this thread reaches 2 pages.

(NO, that does not mean you can spam it kthx.)

Subject: Once you escape the Crimson Room, try this...
Posted by [Jaspah](#) on Thu, 19 Feb 2004 22:54:42 GMT
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spam

Just kidding. This game is really strange, the most points I got was 10,000!

Subject: Once you escape the Crimson Room, try this...

Posted by [Doitle](#) on Thu, 19 Feb 2004 22:54:58 GMT

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W00T I did it I finally got them all! That was harder than it looked... I just am sad that its over now...

Subject: Once you escape the Crimson Room, try this...

Posted by [Ferhago](#) on Thu, 19 Feb 2004 23:01:11 GMT

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I can max out everything but that damn pipe. Even if I place pipe and mountain first it still wont max out what am I doing wrong

Subject: Once you escape the Crimson Room, try this...

Posted by [forsaken](#) on Thu, 19 Feb 2004 23:10:58 GMT

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I still end up with one or two that needs to be maxed

Subject: Once you escape the Crimson Room, try this...

Posted by [U927](#) on Thu, 19 Feb 2004 23:17:40 GMT

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The pipe goes in fifth, followed by the mountain.

That is all I'm giving out for now.

Subject: Once you escape the Crimson Room, try this...

Posted by [Blazer](#) on Fri, 20 Feb 2004 04:06:39 GMT

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There are multiple solutions (I have seen at least 4), but in all of them the screen is last

Subject: Once you escape the Crimson Room, try this...

Posted by [Crimson](#) on Fri, 20 Feb 2004 04:10:47 GMT

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The pipe maxes out when it sends clouds to the mountain. Then the sun must max out to cause grass to grow on the mountain. If the pipe is there when this happens, the pipe becomes a lake from a stream running off the mountain. Then trees grow and the pipe itself becomes a flower or plant of some sort. When you get that, the mountain and pipe are maxed.

Subject: Once you escape the Crimson Room, try this...

Posted by [Cpo64](#) on Fri, 20 Feb 2004 04:12:25 GMT

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But the lava lake is far more cool

Subject: Once you escape the Crimson Room, try this...

Posted by [spreegem](#) on Fri, 20 Feb 2004 07:16:23 GMT

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I can get everything except the egg maxed out. . .

Subject: Once you escape the Crimson Room, try this...

Posted by [Crimson](#) on Fri, 20 Feb 2004 07:57:28 GMT

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So place the egg first

Subject: Once you escape the Crimson Room, try this...

Posted by [Lord Vecna](#) on Fri, 20 Feb 2004 08:34:00 GMT

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to make the egg grown first place the orange thing, when the orange thing grown at the maximum level and become a sun the egg start to grow

Subject: Once you escape the Crimson Room, try this...

Posted by [NHJ BV](#) on Fri, 20 Feb 2004 13:26:18 GMT

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Gathered from this thread and my own experience:

The egg first, then the block (or the block first, then the egg), then the orange and the ladder 3rd

or 4th, pipe 5th, mountain 6th, the wheel-thingie that turns into a booster rocket second-last (it only needs one powerup AFAIK) and the screen last...I'll try that.

13900

All maxed except the pipe. I think I'll switch the pipe and the orange.

Subject: Once you escape the Crimson Room, try this...

Posted by [Weirdo](#) on Fri, 20 Feb 2004 16:05:57 GMT

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The egg needs something else to be at max, to grow I think. So placing the egg, first is not a good idea.

Subject: Once you escape the Crimson Room, try this...

Posted by [msgtpain](#) on Fri, 20 Feb 2004 18:28:30 GMT

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okay..... finally

Subject: Once you escape the Crimson Room, try this...

Posted by [K9Trooper](#) on Fri, 20 Feb 2004 18:44:10 GMT

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Got it on my 5 try.

Subject: Once you escape the Crimson Room, try this...

Posted by [Crimson](#) on Fri, 20 Feb 2004 19:06:37 GMT

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NHJ BVGathered from this thread and my own experience:

The egg first, then the block (or the block first, then the egg), then the orange and the ladder 3rd or 4th, pipe 5th, mountain 6th, the wheel-thingie that turns into a booster rocket second-last (it only needs one powerup AFAIK) and the screen last...I'll try that.

13900

All maxed except the pipe. I think I'll switch the pipe and the orange.

Sounds good so far, but you need the ladder sooner, so try putting the ladder right after the blocks, then the sun, etc.

Remember there are multiple solutions. I will post mine shortly.

Subject: Once you escape the Crimson Room, try this...

Posted by [U927](#) on Fri, 20 Feb 2004 19:11:54 GMT

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OK, time to post my solution.

Block, Egg, Sun, Ladder, Pipe, Mountain, Gear, Propellor, Tornado, Dish, Engine, and TV.

That should work.

Subject: Once you escape the Crimson Room, try this...

Posted by [Dethdeath](#) on Fri, 20 Feb 2004 19:38:50 GMT

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Umbral_DelaFlareOK, time to post my solution.

Block, Egg, Sun, Ladder, Pipe, Mountain, Gear, Propellor, Tornado, Dish, Engine, and TV.

That should work. Well it doesnt

Anyways here's mine:

sun, block, ladder, egg, mountain, pipe, gear, propellor, tornado, plate, black gear/engine, screen

Subject: Once you escape the Crimson Room, try this...

Posted by [msgtpain](#) on Fri, 20 Feb 2004 19:55:49 GMT

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Sun
Block
Ladder
Mountain
Egg
Pipe
Gear
Propellor
Cyclone
Dish
Launch gear/engine
TV

Subject: Once you escape the Crimson Room, try this...
Posted by [K9Trooper](#) on Fri, 20 Feb 2004 20:02:29 GMT
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My solution It's invisible.

egg
block
sun
ladder
mountain
pipe
prop
toronado
gear
dish
engine
screen

Subject: Once you escape the Crimson Room, try this...
Posted by [Crimson](#) on Sat, 21 Feb 2004 00:49:46 GMT
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K9, my solution matched yours except that I did Ladder, then sun.

Subject: Once you escape the Crimson Room, try this...
Posted by [blackhand456](#) on Sat, 21 Feb 2004 02:50:55 GMT
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holy fuck i am so confused what the hell is all this

Subject: Once you escape the Crimson Room, try this...
Posted by [NHJ BV](#) on Sat, 21 Feb 2004 10:31:08 GMT
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msgtpainSun
Block
Ladder
Mountain
Egg
Pipe
Gear
Propellor

Cyclone
Dish
Launch gear/engine
TV

That worked - thanks
