
Subject: wolbanlist.txt support needed
Posted by [zunnie](#) on Mon, 16 Feb 2004 05:42:36 GMT
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I am getting really tired to do !logsearch kickban to reveal players IP's who have been banned from the server and then to add them manually to the wolbanlist.txt

They will simply just change nick and rejoin without being kicked on WOL servers.

Its getting a bit out of control as more and more servers are running BRenBot now, we need wolbanlist.txt support asap.

Even though if a cheater has a dynamic IP, they cant (usually) just rejoin with a new nick (USUALLY).

Plz bring out some patch asap that allows this option to be enabled or disabled. We need it :'(

[zunnie]

Subject: Re: wolbanlist.txt support needed
Posted by [zunnie](#) on Fri, 20 Feb 2004 18:42:00 GMT
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[zunnie]

Subject: wolbanlist.txt support needed
Posted by [snipesimo](#) on Fri, 20 Feb 2004 22:33:14 GMT
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I assume this has been said before, but last I checked all new BRenBot versions were put on hold until RG is finished.

Subject: wolbanlist.txt support needed
Posted by [Alkaline](#) on Wed, 25 Feb 2004 03:33:34 GMT
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I'm working on a web application that will allow you to edit/read from the sql lite database that brenbot uses...but there isn't any solid .net component out for sqllite databases....
