

---

Subject: Need map help!

Posted by [deadaim00](#) on Thu, 05 Feb 2004 22:05:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Does anyone know how to get rid of the clipping distance on renegade maps?

---

---

Subject: Need map help!

Posted by [Aircraftkiller](#) on Thu, 05 Feb 2004 22:07:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Embedded into the engine at 300 meters.

---

---

Subject: Need map help!

Posted by [--oo00o00oo--](#) on Sat, 07 Feb 2004 06:09:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

u cant make it longer but u can get rid of the "popping" effect of when thing come into range by adding fog.

---