Subject: Movement in max
Posted by IRON FART on Tue, 03 Feb 2004 05:41:59 GMT
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3dsmax has the ability of adding forces such as wind and gravity.

I was wondering, If i made something move due to certain forces that I added, would it be possible to convert it's movement to just plain repeating animation as if I animated it myself?

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Subject: Movement in max
Posted by IRON FART on Wed, 04 Feb 2004 23:23:47 GMT
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I found a way to do this...

I'll try and test it, then I'll share it...

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Subject: Movement in max
Posted by IRON FART on Fri, 06 Feb 2004 03:15:02 GMT
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Well, I had to reformat last night, and I just installed max. But I'd rather share this with you now rather than later. Because by the time I get around to testing it, it will be alot later.

The procedure is called "Baking" Tou download a script and run it, and theoretically, it should convert dynamic movement to a static movement.

This should be the right one, but as I said, I havn't tested it yet.

This is the latest version of the script for 3dsmax 5.1
D/L Link: http://www.scriptspot.com/download.asp?ID=1953
Website: http://www.maxtd.com/scripting.htm
By Sergio Mucino

If you get around to using it, tell me if it is the right script and if it works well.

I figure that this will be very useful in animating things like water, flags etc.

Although water and flags can already be made by doing this:
http://renhelp.laeubi-soft.de/?tut=29

Enjoy!

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**Subject: Movement in max**
Posted by England on Fri, 06 Feb 2004 04:42:05 GMT
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PRESS THE FUKIN EDIT BUTTON!

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**Subject: Movement in max**
Posted by IRON FART on Fri, 06 Feb 2004 04:45:49 GMT
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Sure, no problem. Glad I could help.

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**Subject: Movement in max**
Posted by England on Fri, 06 Feb 2004 04:57:30 GMT
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IRON-FARTSure, no problem. Glad I could help.

Sorry, im in a funny mood

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**Subject: Movement in max**
Posted by Cpo64 on Sat, 07 Feb 2004 07:52:27 GMT
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I thought I had made a post in this thread o_0

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**Subject: Movement in max**
Posted by --oo00o00oo-- on Sat, 07 Feb 2004 07:58:20 GMT
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u arent the only one. i believe i mentioned "baking". i thought it all may have been a dream.