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Subject: cheating

Posted by [OrcaPilot26](#) on Sun, 01 Feb 2004 22:30:56 GMT

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I see a lot of people complaining about people cheating using custom skins, making C4 bright yellow, and stealth units visible, about how people can gain advantages over others. But I've come to realize that players can gain an immense advantage from the hardware they use. I used to have a 766mhz celeron with an ancient graphics card, and currently I use a 2.53 ghz pentium 4 with a GF4 mx420. There was a dramatic improvement in FPS rates and it was much easier to play Renegade. I recently got a new mouse, and aiming is way easier, so I just don't understand this argument

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Subject: cheating

Posted by [Homey](#) on Sun, 01 Feb 2004 22:33:55 GMT

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sbh skins dont change the vis range. People who make a big deal about skins a queer.

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Subject: cheating

Posted by [mrpirate](#) on Sun, 01 Feb 2004 22:34:16 GMT

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Well, that's a good point. Although, in this case, you're paying for an advantage.

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Subject: cheating

Posted by [SuperFlyingEngi](#) on Sun, 01 Feb 2004 22:36:08 GMT

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Yah, I don't think RenGuard is going to protect against hardware specifications any time soon...

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Subject: cheating

Posted by [YSLMuffins](#) on Sun, 01 Feb 2004 22:42:36 GMT

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True, better hardware would definitely make aiming easier, but don't play Renegade for a while and then come back and you'll realize how rusty you can get.

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Subject: cheating

Posted by [Crimson](#) on Sun, 01 Feb 2004 22:52:46 GMT

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Haha, we're going to make RenGuard drop everyone to 10 FPS so it's fair.

(that's a joke btw)

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Subject: cheating

Posted by [Homey](#) on Sun, 01 Feb 2004 22:55:23 GMT

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If you want to think about it that way, they're paying more money then you for better game play :/

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Subject: cheating

Posted by [gibberish](#) on Mon, 02 Feb 2004 00:03:17 GMT

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If you really want to be fantastic you could always find out who the current best player is and pay them to play using your username

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Subject: cheating

Posted by [spreegem](#) on Mon, 02 Feb 2004 00:05:46 GMT

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Homeysbh skins dont change the vis range. People who make a big deal about skins a queer.

Yes, but there is a way to see stealth units from far away. Now about skins making bright neon pink snipers is cheating because you can see them wherever they are at (Unless on a bright neon pink level), also making bright C4 is cheating because if placed properly c4 can be "hidden", also removing teh black when zoomed in on the sniper rifle is cheating because you can see more at a time. . .

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Subject: cheating

Posted by [Alkaline](#) on Mon, 02 Feb 2004 00:36:46 GMT

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Hrm... thats why I like consoles, everyone is on the same playing field and no cheats. Every play castle wolf on xbox? Xbox > Pc beacuse no cheaters, everyone has to use similiar style controler and hardware is the same for all...Now if it only had keyboard & mouse support it would be killer...

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Subject: Re: cheating

Posted by [longbow](#) on Mon, 02 Feb 2004 12:01:19 GMT

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OrcaPilot26I see a lot of people complaining about people cheating using custom skins, making C4 bright yellow, and stealth units visible, about how people can gain advantages over others. But I've come to realize that players can gain an immense advantage from the hardware they use. I used to have a 766mhz celeron with an ancient graphics card, and currently I use a 2.53 ghz pentium 4 with a GF4 mx420. There was a dramatic improvement in FPS rates and it was much easier to play Renegade. I recently got a new mouse, and aiming is way easier, so I just don't understand this argument

Exactly! I get around 8-25FPS on Renegade, making it very hard to snipe, depending on how much is going on.

Can you see heat waves on high graphics? Or am I just thinking Generals.

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Subject: cheating

Posted by [CmdNeo](#) on Mon, 02 Feb 2004 20:46:32 GMT

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In that case, i have a way to high advantage.

Check below of System specs

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Subject: cheating

Posted by [Homey](#) on Mon, 02 Feb 2004 22:20:22 GMT

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spreegemHomeysbh skins dont change the vis range. People who make a big deal about skins a queer.

Yes, but there is a way to see stealth units from far away. Now about skins making bright neon pink snipers is cheating because you can see them wherever they are at (Unless on a bright neon pink level), also making bright C4 is cheating because if placed properly c4 can be "hidden", also removing the black when zoomed in on the sniper rifle is cheating because you can see more at a time. . .

Yes there is, if im right its a objects.ddb file?

About the sniper skins, take field for example when your out there. Deadeye is much easier to see than a black hand sniper. Is that fair? I don't see a problem with bright sniper skins. How can you hide c4? Maybe from a n00b who can't see shit but decent players will find it. Lots of people have the clear scope too. I like the way Renalert's scope is. I can't stand that green shit. And again if there any good they'll find them anyways.

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Subject: cheating

Posted by [longbow](#) on Mon, 02 Feb 2004 22:51:24 GMT

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CmdNeoln that case, i have a way to high advantage.

Check below of System specs

Rich bugger!

I have a 700mhz P3, with geforce 2.

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Subject: cheating

Posted by [warranto](#) on Mon, 02 Feb 2004 23:34:26 GMT

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I have no problem with having a clear scope. It's the removal of the black area that I have a problem with. Simply because you can stay in scope mode, and still have a normal viewing area.

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Subject: cheating

Posted by [spreegem](#) on Tue, 03 Feb 2004 00:51:47 GMT

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warrantoI have no problem with having a clear scope. It's the removal of the black area that I have a problem with. Simply because you can stay in scope mode, and still have a normal viewing area.

That's exactly what I hate, I love removing the green thing because with it on it just makes it harder to snipe.

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Subject: cheating

Posted by [Homey](#) on Tue, 03 Feb 2004 01:53:39 GMT

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Unless your trying to hit multiple targets or your the type of sniper that likes to zoom right in it doesn't do much

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Subject: cheating

Posted by [DragonFg](#) on Tue, 03 Feb 2004 18:56:46 GMT

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I can't believe you people are worried about bright pink skins and the black area while zoomed in. The issue of removing the black area from the sniper scope is just stupid to me. If the person sucks so badly at sniping that they have to remove the black area then they can have it. It will give them a better chance to see me right before I kill them

Okay I'll admit it gives them a slight advantage to be seeing glowing pink sbh soldier. In my opinion it's not that big a deal.

Btw this is coming from someone who has no skins or anything.

It is annoying to fight someone who is enjoying a nice 40 FPS as opposed to my 10, but unfortunately (as Crimson sarcastically pointed out) there's nothing you can do about it.

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Subject: cheating

Posted by [gibberish](#) on Tue, 03 Feb 2004 19:31:52 GMT

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DragonFglt is annoying to fight someone who is enjoying a nice 40 FPS as opposed to my 10,

Its annoying to fight someone with 10 FPS because:

- The hit detection in renegade is done on the client.
- If your machine is overworked it can lag the server.

DragonFgbut unfortunately (as Crimson sarcastically pointed out) there's nothing you can do about it.

Turn the detail level down and increase the framerate.

Gib

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Subject: cheating

Posted by [Crimson](#) on Tue, 03 Feb 2004 19:39:50 GMT

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The hit detection is done by the shooter, not the shoot-ee. That's why bighead and final ren work.

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Subject: cheating

Posted by [Renardin6](#) on Wed, 04 Feb 2004 00:54:54 GMT

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new cheats are out... check renguard forum...

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Subject: cheating

Posted by [sniper12345](#) on Wed, 04 Feb 2004 14:22:31 GMT

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warrantol have no problem with having a clear scope. It's the removal of the black area that I have a problem with. Simply because you can stay in scope mode, and still have a normal viewing area.

ditto.

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Subject: cheating

Posted by [Renx](#) on Wed, 04 Feb 2004 19:51:39 GMT

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I get steady 25-30 fps and I have no trouble sniping. But hey, i wouldn't mind having a better video card

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