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Subject: C&C\_Miracle\_2 released  
Posted by [Goltergau](#) on Sat, 31 Jan 2004 22:24:24 GMT  
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hi i just released the second version of my miracle map

download : [http://www.tw.daddel-paradies.de/skinpacks/C&C\\_Miracle\\_2.zip](http://www.tw.daddel-paradies.de/skinpacks/C&C_Miracle_2.zip)

please say me what you think about thisone

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Subject: C&C\_Miracle\_2 released  
Posted by [spreegem](#) on Sat, 31 Jan 2004 23:26:10 GMT  
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Could I put it on my site?

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Subject: C&C\_Miracle\_2 released  
Posted by [Goltergau](#) on Sat, 31 Jan 2004 23:34:08 GMT  
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sure why not?

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Subject: C&C\_Miracle\_2 released  
Posted by [Infinint](#) on Sat, 31 Jan 2004 23:57:37 GMT  
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Looks like a really nice map, may I ask why its called C&C\_miracle.

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Subject: C&C\_Miracle\_2 released  
Posted by [Imdgr8one](#) on Sat, 31 Jan 2004 23:58:14 GMT  
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This map seemed actually decent, nice work, it's a great foundation.

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Subject: C&C\_Miracle\_2 released  
Posted by [Infinint](#) on Sun, 01 Feb 2004 01:57:03 GMT  
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Great map. Although the numerous small errors and kind awkward building dieing animations it is still a very nice map. Its a large map that makes good use of tunnel placement and scenery. The ship in the middle offers good sniper advantage points.

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Subject: C&C\_Miracle\_2 released  
Posted by [Fabian](#) on Sun, 01 Feb 2004 02:11:37 GMT  
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Download cnc\_miracle.zip from FilePlanet

For those in need of a faster connection...

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Subject: C&C\_Miracle\_2 released  
Posted by [Goltergau](#) on Sun, 01 Feb 2004 11:40:39 GMT  
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InfinintGreat map. Although the numerous small errors and kind awkward building dieing animations it is still a very nice map. Its a large map that makes good use of tunnel placement and scenery. The ship in the middle offers good sniper advantage points.

yes there are a few little errors in the map... im already working at version 3

why its called C&C\_Miracle? i didn't foud a better one

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Subject: C&C\_Miracle\_2 released  
Posted by [Ferhago](#) on Sun, 01 Feb 2004 14:22:13 GMT  
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C&C\_Sahara leeps to mind. Im pretty sure that hasnt been taken

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Subject: C&C\_Miracle\_2 released  
Posted by [Goltergau](#) on Fri, 06 Feb 2004 21:01:14 GMT  
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perhaps i will use this one for the version 3

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Subject: C&C\_Miracle\_2 released  
Posted by [Goltergau](#) on Sun, 08 Feb 2004 15:36:50 GMT  
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sorry for 2xpost but i want to inform about the new ufo

what do you think about this 2 pics? in the second one there will be a roof soon