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Subject: Few FOF Shots..

Posted by [Genocide](#) on Fri, 30 Jan 2004 00:56:27 GMT

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Psycoarmy sent me some screenshots of FOF in action, the map shown is nothing more but a test map.

Forums: <http://fof.deadlyfear.com/forums>

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Subject: Few FOF Shots..

Posted by [SuperFlyingEngi](#) on Fri, 30 Jan 2004 02:17:16 GMT

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Wow that mod's looking good - keep up the good work.

Be sure to post new screenshots of new features when you get them, tho

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Subject: Few FOF Shots..

Posted by [Cpo64](#) on Fri, 30 Jan 2004 05:06:49 GMT

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Hee hee hee, cool

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Subject: Few FOF Shots..

Posted by [gendres](#) on Fri, 30 Jan 2004 10:02:13 GMT

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ohh walking skeletons....

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Subject: Few FOF Shots..

Posted by [Deafwasp](#) on Fri, 30 Jan 2004 13:22:16 GMT

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Skeleton warriors are always a hit as long as they look evil.

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Subject: Few FOF Shots..

Posted by [Sk8rRIMuk](#) on Fri, 30 Jan 2004 14:15:55 GMT

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Oh skele warrior looks ace

The animations seem to be explosions, but I am guessing they will change.

Nice Work.

---

Subject: Few FOF Shots..

Posted by [warranto](#) on Fri, 30 Jan 2004 17:27:05 GMT

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gendresohh walking skeletons....

Isn't this going to create a problem with the bones.ini?

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Subject: Few FOF Shots..

Posted by [Genocide](#) on Sat, 31 Jan 2004 04:21:52 GMT

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Warranto: Nope, not for the skelton.

Deafwasp: Yea , ive got to edit the skin some more to make it more evil, but its an alpha stage.

Sk8rRIMuk: ?

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Subject: Few FOF Shots..

Posted by [PsycoArmy](#) on Sat, 31 Jan 2004 11:58:04 GMT

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Sk8rRIMukOh skele warrior looks ace

The animations seem to be explosions, but I am guessing they will change.

Nice Work.

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Yes it will be changed, for flying stones don't explode.

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Subject: Few FOF Shots..

Posted by [OrcaPilot26](#) on Sat, 31 Jan 2004 14:32:31 GMT

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I never knew they had advanced vehicle propulsion systems in the 1300s

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Subject: Few FOF Shots..

Posted by [SuperFlyingEngi](#) on Sat, 31 Jan 2004 15:01:37 GMT

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Don't worry - schools like to lie to people.

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Subject: Few FOF Shots..

Posted by [PsycoArmy](#) on Sat, 31 Jan 2004 15:28:28 GMT

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OrcaPilot26I never knew they had advanced vehicle propulsion systems in the 1300s

This isnt based on a set period of time, its only a game.

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Subject: Few FOF Shots..

Posted by [Jaspah](#) on Sat, 31 Jan 2004 20:42:25 GMT

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Like that Armed and Dangerous game?

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Subject: Few FOF Shots..

Posted by [Ferhago](#) on Sun, 01 Feb 2004 16:47:38 GMT

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warrantogendresohh walking skeletons....

Isn't this going to create a problem with the bones.ini?

Worst...Pun...EVER

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