
Subject: Renegade Alert 0.992b Released!
Posted by [Aircraftkiller](#) on Sun, 25 Jan 2004 08:23:13 GMT
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It's finally out. Not much to say, other than that. Go play and enjoy! FDS will be coming within a week, Dante and Crimson are working on it as this is being written.

http://www.fileplanet.com/dl.aspx?PlanetCNC/renalert/RenAlert_en_0992_patch.exe

Troubles with GameSpy?

http://pub.xferoc5.fileplanet.com/^400284906/PlanetCNC/renalert/RenAlert_en_0992_patch.exe

More mirrors will be coming soon.

Subject: Renegade Alert 0.992b Released!
Posted by [Walrus](#) on Sun, 25 Jan 2004 09:47:13 GMT
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Thank you...

Yossarian Lives

Subject: Renegade Alert 0.992b Released!
Posted by [Xtrm2Matt](#) on Sun, 25 Jan 2004 10:18:08 GMT
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The file you tried to download could not be found.

Please return to the front page or use your browser's "Back" button to try again. If the problem persists, please e-mail 404@fileplanet.com and we'll look into it. Sorry for the trouble!

Subject: Renegade Alert 0.992b Released!
Posted by [Blazer](#) on Sun, 25 Jan 2004 10:24:50 GMT
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Works for me....try this url:
http://pub.xferoc5.fileplanet.com/^725333239/PlanetCNC/renalert/RenAlert_en_0992_patch.exe

Subject: Renegade Alert 0.992b Released!
Posted by [Xtrm2Matt](#) on Sun, 25 Jan 2004 10:50:41 GMT
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w00t thanks

Subject: Renegade Alert 0.992b Released!
Posted by [gendres](#) on Sun, 25 Jan 2004 11:36:14 GMT
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weeeeeeee

Subject: Renegade Alert 0.992b Released!
Posted by [terminator 101](#) on Sun, 25 Jan 2004 16:11:49 GMT
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That is good. Too bad no one on GSA plays it. I wanted to play it on WOL, but since WOL is not working... oh well... Good thing I know what to do when I want to play any maps+mods by my self.

Subject: Renegade Alert 0.992b Released!
Posted by [boma57](#) on Sun, 25 Jan 2004 16:46:42 GMT
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I still get the startup error. Haven't been able to play yet (Yes, I installed the VB runtime files, redownloaded RenAlert completely (twice), patched, etc)

Unless I replace the RenAlert game.exe with the regular Renegade one, but I highly doubt that's safe.

Subject: Renegade Alert 0.992b Released!
Posted by [Alkaline](#) on Sun, 25 Jan 2004 17:47:40 GMT
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Forbidden to download this file...
great...

Subject: Renegade Alert 0.992b Released!
Posted by [Alkaline](#) on Sun, 25 Jan 2004 17:49:27 GMT
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Hey, Tell Gamespy you want a seperate portion added to command and conquer Renegade

called RenAlert. e.g. the way there are 6 lobbies in it. Ask for a new Lobby under mods called RenAlert. More people on gsa will play then. Right now the only way to play without having to connect to WOL is to use renip and set the executable to your renalert.exe.

Subject: Renegade Alert 0.992b Released!

Posted by [General Havoc](#) on Sun, 25 Jan 2004 18:06:11 GMT

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CnC Source Mirror: <http://www.cnc-source.com/files/pafiledb.php?action=file&id=334>

Subject: Renegade Alert 0.992b Released!

Posted by [kopaka649](#) on Sun, 25 Jan 2004 18:24:30 GMT

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THANK YOU so much lol this is your mirror is much faster than fileplanet

Subject: Renegade Alert 0.992b Released!

Posted by [General Havoc](#) on Sun, 25 Jan 2004 18:26:38 GMT

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TaximesI still get the startup error. Haven't been able to play yet (Yes, I installed the VB runtime files, redownloaded RenAlert completely (twice), patched, etc)

Unless I replace the RenAlert game.exe with the regular Renegade one, but I highly doubt that's safe.

I had the same problem. <http://www.renevo.com/renalert/forum/showthread.php?s=&threadid=724> seemed to fix it though.

Subject: Renegade Alert 0.992b Released!

Posted by [boma57](#) on Sun, 25 Jan 2004 19:11:07 GMT

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General HavocTaximesI still get the startup error. Haven't been able to play yet (Yes, I installed the VB runtime files, redownloaded RenAlert completely (twice), patched, etc)

Unless I replace the RenAlert game.exe with the regular Renegade one, but I highly doubt that's safe.

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seemed to fix it though.

That works, thanks.

Subject: Renegade Alert 0.992b Released!
Posted by [Blazer](#) on Sun, 25 Jan 2004 22:10:30 GMT
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n00bsvr04 is about to start running a 16-player RenAlert FDS

Subject: Renegade Alert 0.992b Released!
Posted by [General Havoc](#) on Sun, 25 Jan 2004 23:04:02 GMT
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Haven't played RenAlert since an earlier release, the harvesters are cool. I see that a lot of the building were re-designed too. Only thing I noticed is that you have to jump down the lift shaft in the refinery to get out of the upstairs.

Great improvement on the last version I played (.90?) keep up the good work.

Subject: Renegade Alert 0.992b Released!
Posted by [Aircraftkiller](#) on Sun, 25 Jan 2004 23:59:28 GMT
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No, you don't. Standing by its edge will bring the elevator to the top floor.

Subject: Renegade Alert 0.992b Released!
Posted by [Crimson](#) on Mon, 26 Jan 2004 00:38:19 GMT
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WOL is being VERY mean to me... anyone got an extra FDS serial I can use?

Edit: This is for a RenAlert FDS on my new box. 16 players unless it gets more popular.. I'll add more.

Subject: Renegade Alert 0.992b Released!
Posted by [Alkaline](#) on Mon, 26 Jan 2004 01:27:06 GMT
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seems like no one is getting fds serials...
Anyone have a spare one that they don't use? lol...

Subject: Renegade Alert 0.992b Released!
Posted by [Crimson](#) on Mon, 26 Jan 2004 08:26:29 GMT
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Just for the record, XtremeGaming69 lent me his, so I have a 28 player RenAlert FDS online. It'll be on for as long as it's being used.

Subject: Renegade Alert 0.992b Released!
Posted by [Aircraftkiller](#) on Mon, 26 Jan 2004 10:29:20 GMT
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From the looks of it, there's no danger of it not being used... Played about 12 games tonight, all of them filled up extremely fast.

If we had more servers, you'd see a lot more players. Thankfully, the FDS is out, so this should help a lot.

Subject: Renegade Alert 0.992b Released!
Posted by [General Havoc](#) on Mon, 26 Jan 2004 16:49:22 GMT
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I know about the elevator, just that if you spawn up top, who is really going to wait for it to come up? Some sort of alternative exit would be nice too. Also means that you don't have to wait if someone is coming up and you want to go down.

Subject: Renegade Alert 0.992b Released!
Posted by [Crimson](#) on Mon, 26 Jan 2004 17:11:03 GMT
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AircraftkillerFrom the looks of it, there's no danger of it not being used... Played about 12 games tonight, all of them filled up extremely fast.

If we had more servers, you'd see a lot more players. Thankfully, the FDS is out, so this should help a lot.

True -- I couldn't host such a large server without the FDS. Once the current map ends, I'll increase it to 28 players. I had it on 18, but WOL won't update that I increased the players, so I have to restart the server to get it listed right. If 28 slots fill, I'll increase it more. This new box can handle everything I've thrown at it, and more.

Subject: Renegade Alert 0.992b Released!
Posted by [rm5248](#) on Mon, 26 Jan 2004 20:33:58 GMT
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I'm having trouble getting RenAlert to work. Whenever I try to play, I get an error message saying that it has crashed. Whats the problem?

Subject: Renegade Alert 0.992b Released!
Posted by [General Havoc](#) on Mon, 26 Jan 2004 20:45:37 GMT
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Idea of mine <http://www.renegadeforums.com/viewtopic.php?p=63647#63647>

rm5248I'm having trouble getting RenAlert to work. Whenever I try to play, I get an error message saying that it has crashed. Whats the problem?

<http://www.renevo.com/renalert/forum/showthread.php?s=&threadid=724>

... It's Win-Key + R on my machine

Subject: Renegade Alert 0.992b Released!
Posted by [rm5248](#) on Mon, 26 Jan 2004 20:53:54 GMT
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General HavocIdea of mine <http://www.renegadeforums.com/viewtopic.php?p=63647#63647>

rm5248I'm having trouble getting RenAlert to work. Whenever I try to play, I get an error message saying that it has crashed. Whats the problem?

<http://www.renevo.com/renalert/forum/showthread.php?s=&threadid=724>

... It's Win-Key + R on my machine

well that worked... alto it was already set to 1 O.o

thanks

Subject: Renegade Alert 0.992b Released!
Posted by [cowmisfit](#) on Mon, 26 Jan 2004 21:01:28 GMT
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I just had to uninstall renegade i accidently installed renalert in wrong spot. Also i just cant figure out what i need first and what patchs in what order would someone PLEASE post here links to the patchs and such i need in order.-thanx

Subject: Renegade Alert 0.992b Released!
Posted by [General Havoc](#) on Mon, 26 Jan 2004 21:10:00 GMT
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You just need renegade 1.037 for renegade (N/A if you just want to play RenAlert). For renalet, you need the version 0.990 installer (200 MB+) and then the 0.992 patch (40MB+) and you should be able to play.

Subject: Renegade Alert 0.992b Released!
Posted by [delta_sector](#) on Mon, 26 Jan 2004 21:46:12 GMT
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where do you install the patch?

please post the directory:

c:\westwood\renalert\

^

Is that right?

it also says:

Old File not found. However, a file of the same name was found. No update done since file contents do not match

Subject: Renegade Alert 0.992b Released!
Posted by [cowmisfit](#) on Mon, 26 Jan 2004 21:53:09 GMT
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I got that too. I installed it in wrong spot. Renegade stoped working. I uninstalled renegade, now it wont reinstall

Subject: Renegade Alert 0.992b Released!
Posted by [delta_sector](#) on Mon, 26 Jan 2004 21:56:04 GMT
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you can uninstall them through the "Add/Remove Programs" at the Control Panel.

Subject: Renegade Alert 0.992b Released!
Posted by [cowmisfit](#) on Mon, 26 Jan 2004 23:50:35 GMT
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delta_sector where do you install the patch?

please post the directory:

c:\westwood\renalert\

^

Is that right?

it also says:

Old File not found. However, a file of the same name was found. No update done since file contents do not match

lol someone please answer him because im getting that message also.

Subject: Renegade Alert 0.992b Released!
Posted by [warranto](#) on Tue, 27 Jan 2004 04:04:45 GMT
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I got that as well, no idea why. It doesn't affect anything though :S

Subject: Renegade Alert 0.992b Released!
Posted by [cowmisfit](#) on Tue, 27 Jan 2004 12:49:04 GMT
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I cant get it too work. Everytime i start it up it crashes I really wwna play it

Subject: Renegade Alert 0.992b Released!
Posted by [Alkaline](#) on Tue, 27 Jan 2004 16:27:29 GMT
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Installer has a big problem... if your c-drive is not your hard drive it will crash. My C-Drive happens to be a flashcard drive, when the installer first looks in c drive it can't read it so it crashes!

Subject: Renegade Alert 0.992b Released!
Posted by [cowmisfit](#) on Tue, 27 Jan 2004 16:49:07 GMT
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I got a 20 gig thats my C drive and a D drive 100 gig. I installed it on D drive so thats probably it. Im almost about to give up on it anyway though. Ive already had to uninstall renegade 2 times, and do system restore and even though i deleted all the renalert files and patches it still doest say i

have gained any space back

Subject: Renegade Alert 0.992b Released!
Posted by [Majiin Vegeta](#) on Tue, 27 Jan 2004 17:17:29 GMT
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General HavocCnC Source Mirror:
<http://www.cnc-source.com/files/pafiledb.php?action=file&id=334>

Your main Renalert install file is corrupt

Subject: Renegade Alert 0.992b Released!
Posted by [cowmisfit](#) on Tue, 27 Jan 2004 18:00:14 GMT
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Well were is a non corrept one.

Subject: Renegade Alert 0.992b Released!
Posted by [General Havoc](#) on Tue, 27 Jan 2004 18:37:16 GMT
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Not my website, just posting a mirror link for the patch I found. Saes waiting on fileplanet.

Subject: Renegade Alert 0.992b Released!
Posted by [Majiin Vegeta](#) on Tue, 27 Jan 2004 19:05:37 GMT
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General HavocNot my website, just posting a mirror link for the patch I found. Saes waiting on fileplanet.

ahh ok.. well download from here

http://www.renevo.com/renalert/index.php?page=downloads_themod

at the bottem.. the blueyonder link.. its fast and it works (its not the patch.. just the installer..)

pacthes worked fine from the other site

Subject: Renegade Alert 0.992b Released!
Posted by [SuperFlyingEngi](#) on Thu, 29 Jan 2004 00:05:04 GMT
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I'm having a bit of a set back with this so called patch...

So after about an hour of fighting my computer, I load up RenAlert [supposedly, and I'm using that word here because I patched the RenAlert file to .992] .992 and I get this screen:

<http://www.n00bstories.com/image.fetch.php?id=1173308554>

After that, I found it excruciatingly difficult to navigate the menus owing to the fact that there were no menus...

Does anyone know what this problem is caused by? And if so, could you tell me?

Subject: Renegade Alert 0.992b Released!
Posted by [Majiin Vegeta](#) on Thu, 29 Jan 2004 00:29:11 GMT
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hmm

installed the game

updated to 0.9915

updated to 0.992

i play i get no servers

i cant join servers thru the buddy list either.. (once i added the servers that are there)

what is wrong..

this is a clean install.. there is nothing foriegn in the data folder/renalert folder

i ahve installed it to the right place..

Subject: Renegade Alert 0.992b Released!
Posted by [General Havoc](#) on Thu, 29 Jan 2004 09:37:48 GMT
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Make sure you connect to the US WOL server, I didn't see any Euro/Pacific servers online.

Subject: Renegade Alert 0.992b Released!
Posted by [Majiin Vegeta](#) on Thu, 29 Jan 2004 11:23:26 GMT
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General HavocMake sure you connect to the US WOL server, I didn't see any Euro/Pacific

servers online.

ive tried them all

Subject: Renegade Alert 0.992b Released!
Posted by [Renx](#) on Thu, 29 Jan 2004 12:56:38 GMT
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I had that same problem a couple months ago. I uninstalled renalert and renegade and then re-installed them and it worked. I know you just did that a couple times, but I don't think there is any other way around it

Subject: Renegade Alert 0.992b Released!
Posted by [cowmisfit](#) on Thu, 29 Jan 2004 13:30:25 GMT
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Ive reinstalled them both 3 times each and i really dont wanna have too do it again until i know taht it will work. Why coulndnt ONE installler be made now that has all the patchs worked in and all you have too do is go and its done no patchs.

Subject: Renegade Alert 0.992b Released!
Posted by [NHJ BV](#) on Thu, 29 Jan 2004 21:19:08 GMT
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True, it would be nice for new users if it was made into a new installer.
