

---

Subject: Fan maps

Posted by [\[HLOW\]Tomten](#) on Wed, 14 Jan 2004 12:26:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I never used any fan maps on my dedicated server before but a few days ago I started a sniper server and added a few fan made maps on it.

Problem is that when you walk outside the door of a building the floor is gone and you are falling and its the same problem for everyone (6ppl).

On the map c\_c\_prison\_camp\_dm you dont even need to walk outside the door without falling, when you enter the server you start falling right away.

Im using Renegade\_1037b\_BETA\_RH8-0.tar.gz and I have updated the server with the other file that should fix the problem with fan made maps but it still dont work.

So.....anyone got any ide what could be wrong?

---

---

Subject: Fan maps

Posted by [Blazer](#) on Wed, 14 Jan 2004 16:40:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Its a bug with the LFDS. It doesnt work with fan-made maps or anything that uses an altered scripts.dll

The LFDS was about 90% complete when Westwood fired Greg Underwood. He didn't get a chance to fix these issues and all the others (WOL support not working, RenRem not working, garbled IPs in playerinfo, etc).

---

---

Subject: Fan maps

Posted by [\[HLOW\]Tomten](#) on Wed, 14 Jan 2004 16:48:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The CEO clan run LFDS and fan maps and it works with no problems but they use Renegade\_1037b\_BETA\_RH7-3 and I use Renegade\_1037b\_BETA\_RH8-0 maybe its has something to do with the 8.0 version I dunno but anyhow why wouldent it work if they wrote a README file on westwood ftp and in it it says it works.

NOTES:

=====

03/01/03 - linux specific fixes.

Fixed custom maps.

Fixed command line options.

Fixed remaining unicode issues - player\_info on rh8.0, player leaving/joining

game messages, suicide messages, team change messages.  
Fixed resultsNN.txt files.  
Fixed extras characters and re-enabled them.  
Fixed extra skin on Mobius.  
Turned off annoying spam of Registry-related warning messages.

Owell I guess I have to the the 7.3 version and see if it works or not

---

---

Subject: Fan maps  
Posted by [mac](#) on Wed, 14 Jan 2004 16:56:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Wrong. Most fan maps work since the 1037b Beta Patch.

However, maps that use the custom scripts.dll will probably not work, because it has been not ported to Linux.

---