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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [IceSword7](#) on Wed, 07 Jan 2004 20:13:54 GMT

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Ok i talked to the guy that i accused of having some sort of stealth skin  
( <http://www.renegadeforums.com/viewtopic.php?t=8382> )

And he said he didnt have a stealth skin instead he said something about having a "Sound Modifier"

Now i dont beleive him about that but what if its true is there anything being done about a "Sound Modifier"?

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [longbow](#) on Wed, 07 Jan 2004 22:06:55 GMT

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Sound Mod??

Sounds like horse ass to me!

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Majin Vegeta](#) on Wed, 07 Jan 2004 23:55:44 GMT

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the sounds for like the footsteps and even the ST hum can be increased  
but i dont see why tho.. i hear SBH running past even when they are not viewable.. guess i just got good ears..

the sounds are loud enuff already.. but i think the sound level is effected like the Stealth view distance??

also i am not to sure if this can be done.. but if you save the stealth skin effect in the wrong mode.. with no alpha.. would this create it to go black and be viewable even when cloaked?

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [IceSword7](#) on Thu, 08 Jan 2004 03:37:18 GMT

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Picture this, its Islands and I'm an SBH walking threw the water at the front of there base (tunnels were mind...whatever) so i see a Humvee coming.

I try to hide at that little spot to the right of the water in front of the Gd base (between the rock and the tank entrance) the Humvee comes and shoots me some how, I'm thinking saw me and slipped

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because of force of habit.

But anyway i run to the rock and the Humvee follows and starts circling around the rock. He has know idea i am there anymore Yet he keeps circling around the rock shooting around.

So i say to my self "OK fuck it" and run out (he shouldn't be able to see me and the chance of him lighting me up were slim) So i run out toward the back of the ref then to the front of it. He immediately turns around and starts shooting toward the front of the ref lights me up then kills me.

Sound Modifier or Stealth Skin?

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [longbow](#) on Thu, 08 Jan 2004 10:56:45 GMT

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Well, it's hard to say without being there, surely he could of seen you run from the rock, cause thats only like 2m away form the humvee?

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Deactivated](#) on Thu, 08 Jan 2004 15:24:09 GMT

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Majiin Vegetaalso i am not to sure if this can be done.. but if you save the stealth skin effect in the wrong mode.. with no alpha.. would this create it to go black and be viewable even when cloaked?

It would make SBH completely invisible, as saving in wrong format makes the picture black.

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Neodarrh](#) on Thu, 08 Jan 2004 16:16:31 GMT

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It isnt a 'stealth skin' its a modified objects.dbb which makes it so stealth tanks and troopers dont fade out. If you dont believe me i can try and make a SS of it sometime. Also, ask crimson, I dont know if she went to the link, but i know for a fact that she also goes to the website I read that has a direct link to the hack. I am not saying that she has/will used it, but i am just saying that if she read around alil she could find it. Considering its a object.dbb if figure it will also be knocked out by rengaurd so not to worry about if they ever get it out.

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Neodarrh](#) on Thu, 08 Jan 2004 16:22:01 GMT

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just alil side note, yes i have it. no i dont use it. only time i consider using it is when i join in on sniper only games and the only thing objects.dbb file i have does is make it so SBH's dont go invis. i have caught many people cheating trying to c4 me.

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [IceSword7](#) on Thu, 08 Jan 2004 20:23:18 GMT

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NeodarrhIt isnt a 'stealth skin' its a modified objects.dbb which makes it so stealth tanks and troopers dont fade out. If you dont believe me i can try and make a SS of it sometime. Also, ask crimson, I dont know if she went to the link, but i know for a fact that she also goes to the website I read that has a direct link to the hack. I am not saying that she has/will used it, but i am just saying that if she read around alil she could find it. Considering its a object.dbb if figure it will also be knocked out by rengaurd so not to worry about if they ever get it out.

K good

O and btw longbow you cant see sbh's as well when your in tanks...just a lil fyi

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [skater910](#) on Sat, 17 Jan 2004 05:55:33 GMT

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as for a sound modifier, i have one. its called TURNING UP YOUR SPEAKERS. you can hear anything as long as long as you dont go deaf from the sound. as for stealth skin, i think there must be one. now i shoot randomly in a direction sometimes when i know a stank is near, to hope for splash damage. damage is the only way you can see something without a cheat, if one exists. then again, if they can make final renegade, they can make stealth skins that are never hidden.

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Majiin Vegeta](#) on Sat, 17 Jan 2004 18:38:04 GMT

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EAX owns SBH i can tell you that.. i was sniping on mesa heard footsteps behind me( on the sand).. looked on radar nobody was there i turnt round BANG BOINK Headshot on a SBH who was about to c4 me

EAX is very good for determining where people are when they run..

also.. if you jump as a SBH you shimmer.. DO NOT JUMP!

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Subject: Ok maybe it wasnt a stealth skin but something eles...

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Posted by [Pendullum](#) on Mon, 19 Jan 2004 18:17:08 GMT

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Im in the sounds department for rene and I dont think changing the sound will make much of a difference since you can usually hear the footsteps anyway however you can change the stank movement sound so you can hear it...

Im not telling u how(mostly coz I only know how to change the eva and weapon sounds, plus I dont know the file name of the movement sound) so dont ask!

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Blazer](#) on Tue, 20 Jan 2004 23:53:19 GMT

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Majjin VegetaEAX owns SBH i can tell you that.. i was sniping on mesa heard footsteps behind me( on the sand).. looked on radar nobody was there i turnt round BANG BOINK Headshot on a SBH who was about to c4 me

EAX is very good for determining where people are when they run..

also.. if you jump as a SBH you shimmer.. DO NOT JUMP!

I dont have my 5.1 setup again yet, but I remember before that anytime I ran renegade, it would change my windows sound settings from surround to 2-speaker, and I would have to alt-tab and change it back before renegade was actually in surround mode.

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [laeubi](#) on Wed, 21 Jan 2004 10:43:49 GMT

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Isn't there an extra in the Ren setup for 2 or 4 Spekers?

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Scythar](#) on Wed, 21 Jan 2004 15:26:08 GMT

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Mine stays 5.1 all the time.....I guess it has to do with EAX.

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Subject: Ok maybe it wasnt a stealth skin but something eles...

Posted by [Blazer](#) on Thu, 22 Jan 2004 00:54:54 GMT

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LaeubiIsn't there an extra in the Ren setup for 2 or 4 Spekers?

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Yeah but for some reason it never stayed set that way for me, and it would also change my actual windows sound setup out of surround mode...quite frustrating...but playing renegade in 5.1 is awesome.

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