
Subject: Got some free time? Fix a map.
Posted by [Infinint](#) on Tue, 16 Dec 2003 02:18:46 GMT
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I have a bunch of maps that I never bothered finishing, or just never made it off of my computer maps please IM me on MSN or AIM (contact in profile)

Subject: Got some free time? Fix a map.
Posted by [General Havoc](#) on Tue, 16 Dec 2003 19:18:29 GMT
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You could post them in the "unfinished freebies" section of the mod exchange (<http://modx.renevo.com/>) if you wanted to. I'm sure people would pick them up if they wanted to. Just say something like "original concept by Infinint" or something and let people finish them off or use them.

I have 4 maps (yes I do make maps) that are currenty on hold due to the lack of scripts I wanted to use in them. With 1.3 hopefully the new one Jonathan Wilson wrote should work. They are CTF & Team DM maps that are fairly small based around the Nod Communications center and the Nod Tiberian Refinery. You *should* see them in the new year.

Subject: Got some free time? Fix a map.
Posted by [Cpo64](#) on Tue, 16 Dec 2003 23:45:13 GMT
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ModX is working again?

Subject: Got some free time? Fix a map.
Posted by [General Havoc](#) on Tue, 16 Dec 2003 23:58:07 GMT
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Well at least I thought it was

Subject: Got some free time? Fix a map.
Posted by [Cpo64](#) on Wed, 17 Dec 2003 01:13:59 GMT
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Good golly miss molly it does!
(edit:Nm...

It lets you upload, but you can't download...)

Subject: Got some free time? Fix a map.
Posted by [Dante](#) on Wed, 17 Dec 2003 08:50:08 GMT
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yeah, i am in the middle of a complete recode of ModX and how it works (keeping all users, but not files)

should be up middle of january (or so i am shooting for...)
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Subject: Got some free time? Fix a map.
Posted by [Cpo64](#) on Wed, 17 Dec 2003 08:56:16 GMT
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Yay! Thx Dante
