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Subject: Changing the bullet marks?

Posted by [spreegem](#) on Sat, 13 Dec 2003 17:48:49 GMT

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I am trying to change how the bullet mark looks when you shoot things, and I saved it like you are supposed to for the character skins and stuff, and I tried it out in game, but there is a white box around the bullet hole, so are there some other setting that need to be changed to not have it do this? BTW I am using photoshop. Any help would be greatly appreciated.

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Subject: Changing the bullet marks?

Posted by [laeubi](#) on Sat, 13 Dec 2003 18:04:06 GMT

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you need to save them in .dds Interpolated Alpha (its DX5 i think)

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Subject: Changing the bullet marks?

Posted by [spreegem](#) on Sat, 13 Dec 2003 20:03:21 GMT

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are all of the other settings the same like the other skins except for that?

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Subject: Changing the bullet marks?

Posted by [laeubi](#) on Sat, 13 Dec 2003 21:38:12 GMT

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yep, ur right

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