
Subject: RenX Shortcut code: enable shortcut
Posted by [GonerX](#) on Wed, 10 Dec 2003 14:54:35 GMT
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For the RenX shortcut file, right-click it.
Next you click on the "shortcut" tab.
Then you will "Target" or "Start In"
Next you will see information entered for it.
Please tell me this information.

What should I do if the RenX shortcut wont work?
It says "unknown directory" or something...
Should I reinstall RenX/RenegadeTools?

Subject: RenX Shortcut code: enable shortcut
Posted by [Genocide](#) on Wed, 10 Dec 2003 17:39:41 GMT
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For me :

Target : %GMAXLOC%gmax.exe -a gamepacks\WestWood\RenX\splash.bmp -i
gamepacks\WestWood\RenX\gmax.ini -p gamepacks\WestWood\RenX\plugin.ini

Start In :
%GMAXLOC%

Subject: RenX Shortcut code: enable shortcut
Posted by [GonerX](#) on Wed, 10 Dec 2003 17:46:24 GMT
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Hmmmm... Are you shure thats it? If yes, then do me a favor:
To test its functions, change target and start in to a simple letter or number.
Next try to open it.
Then tell me what the error message of it is.

If it does work even if you changed it, then I am not sure...
You should change it back to the way it was after testing that.
I dont want you to lose its sources if this post is somehow deleted.

Subject: RenX Shortcut code: enable shortcut
Posted by [Genocide](#) on Wed, 10 Dec 2003 21:23:41 GMT
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Reinstall The Renegade Tools.

Subject: RenX Shortcut code: enable shortcut

Posted by [Deactivated](#) on Wed, 10 Dec 2003 23:17:51 GMT

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Or.. you just could copy the plugins from the game pack to standard Gmax plugin directory... don't forget to copy UI settings as well.
