
Subject: Renegade is dying: Do this to save it.
Posted by [OnfireUK](#) on Tue, 09 Dec 2003 19:04:40 GMT
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SAVE THE RENEGADE COMMUNITY!

I personally, have been playing for about a year, and it would be very sad if renegade dies.. It is self-evident that EA stops giving out FDS serials so that all the servers decrease in numbers. However, I must say, that if you do get bored eventually of renny:

- 1) PLEASE DONT BE LAZY !
- 2) OFFER THE SERIAL ON THE FORUMS

... ea are bastards they wont give us more so mantain what we have

Subject: Renegade is dying: Do this to save it.
Posted by [Speedy059](#) on Tue, 09 Dec 2003 19:14:08 GMT
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We already have more open slots than players. I don't think we need anymore servers at the moment.

Subject: Renegade is dying: Do this to save it.
Posted by [warranto](#) on Tue, 09 Dec 2003 19:14:48 GMT
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or...
We could lead a consumer-lead buyout of the Westwood name and rights, and start the company up again!

Subject: Renegade is dying: Do this to save it.
Posted by [OnfireUK](#) on Tue, 09 Dec 2003 19:25:52 GMT
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speedy059We already have more open slots than players. I don't think we need anymore servers at the moment.

...at the moment... but what will you do when WE DO NEED them ?
Cry that people have forgotten them O_O

Plan ahead....

Subject: Renegade is dying: Do this to save it.
Posted by [Jaspah](#) on Tue, 09 Dec 2003 20:00:30 GMT
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warrantoor...

We could lead a consumer-lead buyout of the Westwood name and rights, and start the company up again!

Like he said.

That would be cool, though.

Subject: Renegade is dying: Do this to save it.
Posted by [cowmisfit](#) on Tue, 09 Dec 2003 20:19:20 GMT
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warrantoor...

We could lead a consumer-lead buyout of the Westwood name and rights, and start the company up again!

But we would need the skill to rebuild it like to make the games and shit from scratch if we had that id chip in money but its just not feasible

Subject: Renegade is dying: Do this to save it.
Posted by [Sir Phoenixx](#) on Tue, 09 Dec 2003 20:22:24 GMT
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OnFireUKspeedy059We already have more open slots than players. I don't think we need anymore servers at the moment.

...at the moment... but what will you do when WE DO NEED them ?
Cry that people have forgotten them O_O

Plan ahead....

Think about what you just said...

If we already have more space on the servers than we have players, we don't need any more new servers at the moment. If we do need more servers later on, that would be because Renegade is getting more players. What you just said goes against your "Renegade is dying!!11" crap.

Subject: Renegade is dying: Do this to save it.

Posted by [OnfireUK](#) on Tue, 09 Dec 2003 20:29:02 GMT

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Actually what i meant to imply was that when people get tired of renting servers, which is inevitable , and if someone from the EXISTING community wants to make one, How will they make one huh >??

I dont think the number of people playing renegade online will ever increase dramatically in any way....

I just think that when someone decides not to rent a server any more they should give the key to someone else...

I was probably a little too dramatic "renegade is dying"

LoL i looks like a moron O_O

Subject: Renegade is dying: Do this to save it.

Posted by [warranto](#) on Tue, 09 Dec 2003 20:33:28 GMT

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lol.. I'm sure there are people who know how to run a business here, and as for the games, just hire the old team back!

Not feasable, I know. But it's nice to dream.

Subject: Renegade is dying: Do this to save it.

Posted by [TheGunrun](#) on Tue, 09 Dec 2003 21:11:00 GMT

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Do u think EA might do something about this? Like make an other fps renegade style but with a whole new story.

Subject: Renegade is dying: Do this to save it.

Posted by [Vitaminous](#) on Tue, 09 Dec 2003 21:13:22 GMT

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Meh, I'm setting up an AOW (with themes later if I get an established community for it) server which seems to be liked by players who are currently joining it, we were testing it this morning, it was almost full.

And I'm PLANNING to give a server to n00bstories, I'm still un-sure yet because it's in a office in Australia, and we'd need a T1 connection to run it, Madtone's doing is best to convince his boss ATM.

I gave up a while ago on Prime Servers because 1 = They weren't liked and 2 = No money.

Subject: Renegade is dying: Do this to save it.
Posted by [Infinint](#) on Tue, 09 Dec 2003 22:25:00 GMT
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warrantoor...

We could lead a consumer-lead buyout of the Westwood name and rights, and start the company up again!

I like it! *Infinint goes to try it and is never seen again*

Subject: Renegade is dying: Do this to save it.
Posted by [Nukelt15](#) on Wed, 10 Dec 2003 01:02:50 GMT
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Then again, there's always the old fashioned way- go out and get some former players to give it another chance, or get some friends to buy the game. I know two people who plan to buy Renegade the moment they have a graphics card/connection capable of supporting it.

Subject: Renegade is dying: Do this to save it.
Posted by [frijud](#) on Wed, 10 Dec 2003 18:59:26 GMT
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warrantoor...

We could lead a consumer-lead buyout of the Westwood name and rights, and start the company up again!

If I ever win a large lottery pot (which would be difficult as I am good at math and don't play the lottery...but I digress) I would buy Westwood from EA. Get a team to make new games, and "finish" old games, with patches etc.

Ahhhh, to dream....

Subject: Renegade is dying: Do this to save it.
Posted by [Deactivated](#) on Wed, 10 Dec 2003 23:25:33 GMT
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TheGunrunDo u think EA might do something about this? Like make an other fps renegade style but with a whole new story.

No, even if the heck froze over.

Make a game
Patch the game
Make a game
Forget the old game
Make a game
Forget the old game
....

Subject: Renegade is dying: Do this to save it.
Posted by [EnderGate](#) on Thu, 11 Dec 2003 17:17:17 GMT
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One can always do what we have done, we run the Smoker's Lounge 1.037oz in GSA, what choice do we have, EA has left us out in the cold, just like all the other great game companies they bought and destroyed.

EA sucs the big roc! I boycott EA Games!

Subject: Re: Renegade is dying: Do this to save it.
Posted by [brent3000](#) on Thu, 11 Dec 2003 20:22:01 GMT
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OnFireUKSAVE THE RENEGADE COMMUNITY!

I personally, have been playing for about a year, and it would be very sad if renegade dies.. It is self-evident that EA stops giving out FDS serials so that all the servers decrease in numbers. However, I must say, that if you do get bored eventually of renny:

- 1) PLEASE DONT BE LAZY !
 - 2) OFFER THE SERIAL ON THE FORUMS
- .

... ea are bastards they wont give us more so mantain what we have
i agree the EA bastards

Subject: Renegade is dying: Do this to save it.
Posted by [Neo](#) on Thu, 11 Dec 2003 21:06:53 GMT
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warrantoor...
We could lead a consumer-lead buyout of the Westwood name and rights, and start the company up again!

Ya know, I have often wondered why some of the good programmers in the community haven't gotten together to do something similar to this? Not actually buy Westwood back, as I doubt that EA would sell it, but get together and make a game, get the servers, and all the other stuff that is needed to do it. You know, there are plenty of people that are in the community that are capable of this.

Take some of the Ren Alert people for example, take Dante (who obviously knows something about programming), Mac (who knows about the fds programming), I could keep going on and on.

Has anyone else ever thought about it? We have graphics people, great mapmakers, and coders.....what else do you need to start a game making bussiness? I'd be intrested in hearing logical thoughts on this, and I'd also be willing to help out on it if a group of people wanted to get together and try to do it.

Subject: Renegade is dying: Do this to save it.
Posted by [Renx](#) on Thu, 11 Dec 2003 21:43:54 GMT
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hell, if you wanted to make some money out of it, you could start up the company and just sell it to EA again after you get 1/4 of your game done

j/k

Subject: Renegade is dying: Do this to save it.
Posted by [flyingfox](#) on Thu, 11 Dec 2003 22:01:39 GMT
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NeoYa know, I have often wondered why some of the good programmers in the community haven't gotten together to do something similar to this? Not actually buy Westwood back, as I doubt that EA would sell it, but get together and make a game, get the servers, and all the other stuff that is needed to do it. You know, there are plenty of people that are in the community that are capable of this.

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first of all, a lot more than like 10 people would be involved in such a project. you need a lot of funds to get off the ground. very talented designers. you need to keep up with the costs of running a business, and you need to be profitable in your game products or you'll go bust. the equipment needed to make a game from scratch and to design a new game would be a lot more complex

than simply using someone elses engine (unless that's what your idea is.. use another game engine like Quake 3, to make a shoot em' up game) like the Reborn and Ren alert mod teams have done. I don't know how a new engine is made, that is in all likeliness very complex, and you'd probably need a degree in university to learn about it.

I like your idea but it seems a bit far fetched at the moment for Renegade fans, however talented, and you'll need a lot of dosh to get something like this started.

Subject: Renegade is dying: Do this to save it.
Posted by [rm5248](#) on Thu, 11 Dec 2003 22:31:57 GMT
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but if we could get it working that would be really cool!

although i dont think that it will happen. but only time will tell.....

Subject: Renegade is dying: Do this to save it.
Posted by [Neo](#) on Thu, 11 Dec 2003 23:26:36 GMT
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I realize that it would take more than ten people. As for the cash, it's easier to get than you think. Granted, the first game would have to be coded and made with some kind of contract stating that people would get paid with a certain percentage of the profits from the sales. (gotta start somewhere)

First, come up with an idea

Second, start the coding process (and yes, whoever did this would prolly have to use someone elses engine)

Third, go to a bank, and get a small Buissness loan.

You would start off selling the game for a very small profit, in hopes of selling more of the game at a lower profit. (kinda like what Wal-Mart does with all of it's stuff) If you ask the same price as what Halo or some other game sells for, you don't sell as many copies.

All you need is a start, think about how many people buy computer games everyday.

Subject: Renegade is dying: Do this to save it.
Posted by [Infinint](#) on Thu, 11 Dec 2003 23:32:45 GMT
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Neo, havent you heard of Case 9 Studios yet?

Subject: Renegade is dying: Do this to save it.
Posted by [Neo](#) on Thu, 11 Dec 2003 23:33:43 GMT
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errmmmm....yeah, about 2 seconds ago.

How about giving some info on them?

Subject: Renegade is dying: Do this to save it.
Posted by [Infinint](#) on Thu, 11 Dec 2003 23:50:41 GMT
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Them being Me, seth, Alan, Advance, Striker, Stryker, Sweden, Jelly, warstompper, and a few others that arnt part of the ren community. We are tring to make a game and have made posts here before trying to recruit more people always to be flamed out saying "it will never happen" so thats why you've never heard about us.

We or should i say I started out with the stupidly named Mapping Squad and we were makeing a mod called The Rise of The Alians. I met seth and bolth our groups started working on the same project and it soon grew into Case 9 Studios me being Co-Founder becuse seth thought of the name. Now we are here planning games to make and not doing anything, mostly cuz we need more members who can code.

Our current project (i think it says it in my sig) would be Tides of War an online RPG being programmed solely by warstompper ATM and some models being contributed by me. The rest of the team though insent doing anything cuz we havent made any set desitions on what we are going to make.

But only time will tell.

Subject: Renegade is dying: Do this to save it.
Posted by [xpontius](#) on Fri, 12 Dec 2003 02:06:09 GMT
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Quote:or...

We could lead a consumer-lead buyout of the Westwood name and rights, and start the company up again!

heh If I won a big lottery I'd be glad to buy Westwood and hire the whole lot of ya....

Just a thought.

Subject: Renegade is dying: Do this to save it.

Posted by [TheGunrun](#) on Fri, 12 Dec 2003 02:40:01 GMT

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I got an idea, lets boycott EA games. That would get there minds off making games. It would have to be a world wide ban so this looks improbrable. Well how about we hijack EA games at gun point and go osama on them. But there is that 'games are causing our childrens minds to whatever' thing. How about we lead the largest ddos attack ever and permenently shut them down. Thats sounds like a good idea.

Subject: Renegade is dying: Do this to save it.

Posted by [Infinint](#) on Fri, 12 Dec 2003 02:57:56 GMT

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lol a 1000 people boycotting games in the lest of there worries. There probably more concernnd about the end of the world before there next game come out... he he he

Subject: Renegade is dying: Do this to save it.

Posted by [Renx](#) on Fri, 12 Dec 2003 03:05:21 GMT

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but if we boycotted EA games, then i'd have to stop playing renegade, FNS underground, BF1942, MoHaa....

I think i'll pass, but Remember, EA doesn't make good games, thy buy companies that make good games and try to market them as their own. They're just like the people we're always yelling at withing this community who steal others work and try to pass it as their own.

Subject: Renegade is dying: Do this to save it.

Posted by [Infinint](#) on Fri, 12 Dec 2003 03:27:03 GMT

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Well its more like this, lets say you and some of your buddies make a game like how westwood started out as and you want to sell the game. You can either try it your swelf and have no one buy it or, you can pay EA or another big corpoation to promot it, they get a % of the sales and your game sells big.

Subject: Re: Renegade is dying: Do this to save it.

Posted by [TheMouse](#) on Fri, 12 Dec 2003 04:04:50 GMT

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OnFireUKSAVE THE RENEGADE COMMUNITY!

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.

... ea are bastards they wont give us more so mantain what we have

You're a lame asshole that wants a free renegade serial number. Fuck off, lamer.

Subject: Re: Renegade is dying: Do this to save it.
Posted by [msgtpain](#) on Fri, 12 Dec 2003 05:58:37 GMT
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TheMouse

You're a lame asshole that wants a free renegade serial number. Fuck off, lamer.

All FDS Serial numbers were free.. but if you're still buying them, I'd be happy to sell you a few of mine.

Subject: Renegade is dying: Do this to save it.
Posted by [Aircraftkiller](#) on Fri, 12 Dec 2003 06:28:54 GMT
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EA is a publisher, you morons... They publish games and they own developers. That is how they make money. Stop being little freaks and understand how the world works, it revolves around money.

They don't develop their own games, they contract out to people who will do it for them.
