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Subject: C&C\_MinesTS 2.1

Posted by [Aircraftkiller](#) on Mon, 24 Nov 2003 23:04:54 GMT

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It's out, fixes the Mammoth Tank problem.

Delete the C&C\_MinesTS.thu file and overwrite the \*.mix file with the one in the zip file, and you'll be all set to go. Renegade will generate another \*.thu file that will be fine.

<http://www.cncden.com>

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Subject: C&C\_MinesTS 2.1

Posted by [TheMouse](#) on Tue, 25 Nov 2003 03:32:22 GMT

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Or, save yourself some clicking around and go here:

[http://www.cncden.com/ren\\_maps/C&C\\_MinesTS.zip](http://www.cncden.com/ren_maps/C&C_MinesTS.zip)

Other Aircraftkiller maps here: [http://www.cncden.com/ren\\_ackmaps.shtml](http://www.cncden.com/ren_ackmaps.shtml)

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