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Subject: Rifle Replacement

Posted by --oo00o00oo-- on Sat, 22 Nov 2003 08:36:40 GMT

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here is my first model replacement for the rifle.

downlaod:

[http://www.renstation.net/uploads/files/oo00o00oo/Rifle\\_Replace.zip](http://www.renstation.net/uploads/files/oo00o00oo/Rifle_Replace.zip)

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Subject: Rifle Replacement

Posted by [IRON FART](#) on Sat, 22 Nov 2003 08:45:25 GMT

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Good job that looks good. But if I were you, i'd spend a little time on the textures. Make a good texture and it will do wonders for your rifle.

Otherwise, Good Work!

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Subject: Rifle Replacement

Posted by [gendres](#) on Sat, 22 Nov 2003 10:36:39 GMT

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Subject: Rifle Replacement

Posted by [Ferhago](#) on Sat, 22 Nov 2003 22:08:16 GMT

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Looks awesome but I have to ask. Ive seen so many good weapon replacement models but I never use them because they have no muzzle flash

Does yours have muzzle flash?

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Subject: Rifle Replacement

Posted by [Havoc 89](#) on Sat, 22 Nov 2003 22:40:24 GMT

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Great job man.... looks great.

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Subject: Rifle Replacement  
Posted by [spreegem](#) on Sun, 23 Nov 2003 00:13:25 GMT  
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THAT LOOKS SO COOL, could I put it on my site?

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Subject: Rifle Replacement  
Posted by [--oo00o00oo--](#) on Sun, 23 Nov 2003 00:33:49 GMT  
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No, it does not show muzzle flash.  
Yes, u may out it on your site.  
just give credit where credit is due.

---

Subject: Rifle Replacement  
Posted by [Nodbugger](#) on Sun, 23 Nov 2003 00:48:56 GMT  
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i should start remaking my model replacements. Mine had muzzle flash. But I couldnt do first person models correctly, yours doesnt look like you changed it either.

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Subject: Rifle Replacement  
Posted by [Sir Phoenixx](#) on Sun, 23 Nov 2003 00:55:30 GMT  
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The model is alright, but the skin could be replaced.

The parts that are actually drawn on and not copy/pasted from a picture of another weapon could use scratches, variations, metallic color, shadows, etc.

You should actually do the skin by hand, instead of taking half of it from a picture of a weapon. The parts highlighted in red and blue are defineately taken from the second picture. I am pretty sure that the magazine highlighted in green is a copy/paste of the magazine from the second image, just blown up (it has avery similar color).

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Subject: Rifle Replacement  
Posted by [Sn1per XL](#) on Sun, 23 Nov 2003 01:29:00 GMT  
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Moderator Edit: This is your final warning, do not post with a quote when the post you're quoting is directly above yours. It is unnecessary and is spam.

i think weapon skins look better with real images because most people cant make there own skins in photoshop and real images are alot faster.

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Subject: Rifle Replacement

Posted by [Sir Phoenixx](#) on Sun, 23 Nov 2003 02:56:32 GMT

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Using actual pictures of the weapons to create parts of the skin makes the skin look pixelated and grainy. Look at the magazine and how pixelated it is.

(And a person's inability to skin and the fact that copy and pasting is faster has nothing to do with how good it looks.)

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Subject: Rifle Replacement

Posted by [--oo00o00oo--](#) on Sun, 23 Nov 2003 16:03:20 GMT

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Nodbuggeri should start remaking my model replacements. Mine had muzzle flash. But I couldnt do first person models correctly, yours doesnt look like you changed it either.

could u tell me how to add the muzzle flash?

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Subject: Rifle Replacement

Posted by [Nodbugger](#) on Sun, 23 Nov 2003 19:47:42 GMT

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--oo00o00oo--Nodbuggeri should start remaking my model replacements. Mine had muzzle flash. But I couldnt do first person models correctly, yours doesnt look like you changed it either.

could u tell me how to add the muzzle flash?

Well its a bone. If you open something like w\_rifle.w3d

there should be a bone in there called something like muzzle\_0 or muzzleflash\_0. Anyways it has muzzle in it. And just put that bone at the end of the barrel and it should be there.

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Subject: Rifle Replacement

Posted by [Nodbugger](#) on Sun, 23 Nov 2003 19:49:51 GMT

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<http://www.n00bstories.com/image.fetch.php?id=1481827501>

<http://www.n00bstories.com/image.fetch.php?id=1660588181>

there were a few more but i cant seem to get pictures of them.

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Subject: Rifle Replacement

Posted by [Havoc 89](#) on Sun, 23 Nov 2003 23:13:29 GMT

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maybe someone can use my Halo Battle Rifle as a model replacenet, its in my model pack that was recently released. its in my sigs if u want to give it a shot.

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Subject: Rifle Replacement

Posted by [spreegem](#) on Mon, 24 Nov 2003 00:01:47 GMT

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--oo00o00oo-- what is your E-mail address, so I can give you credit for your work, because I write the person's name where it says author, then make it a hyperlink to their e-mail.

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Subject: Rifle Replacement

Posted by [SuperFlyingEngi](#) on Mon, 24 Nov 2003 03:15:48 GMT

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That looks really good. As Havoc would say, "Keep 'em Coming!"

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Subject: Rifle Replacement

Posted by [Sk8rRIMuk](#) on Mon, 24 Nov 2003 12:50:49 GMT

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Now that's a GUN!

Big, beefy and looking powerfull, would be proud to wip some ass with that thing

Great Work!!!

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Subject: Rifle Replacement

Posted by [Sn1per XL](#) on Wed, 26 Nov 2003 10:31:17 GMT

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what is the gun called? is it a OICW?

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Subject: Rifle Replacement

Posted by --oo00o00oo-- on Wed, 26 Nov 2003 10:44:26 GMT

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Havoc 89 maybe someone can use my Halo Battle Rifle as a model replacenet, its in my model pack that was recently released. its in my sigs if u want to give it a shot.

i believe i seen a Halo Battle Rifle (dunno if it is yours) as a replacement for the TibAutoRifle.

and Sn1per XL, i never really thought about naming my guns. i call it my rifle replacement.

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Subject: Rifle Replacement

Posted by [Havoc 89](#) on Wed, 26 Nov 2003 20:42:15 GMT

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--oo00o00oo--Havoc 89 maybe someone can use my Halo Battle Rifle as a model replacenet, its in my model pack that was recently released. its in my sigs if u want to give it a shot.

i believe i seen a Halo Battle Rifle (dunno if it is yours) as a replacement for the TibAutoRifle.

and Sn1per XL, i never really thought about naming my guns. i call it my rifle replacement.

umm thats a skin

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Subject: Rifle Replacement

Posted by [Slicer\\_238](#) on Wed, 26 Nov 2003 22:56:54 GMT

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Seriously, if the gun you are talking about Havoc is the one you made for Tib Evo the msomeone should do it as a replacment.

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Subject: OICW Similarity

Posted by [flyingfox](#) on Thu, 27 Nov 2003 00:40:31 GMT

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SniperXL has it right. That weapon replacement looks almost exactly like an Objective Individual Combat Weapon (OICW), and the author of the weapon must have at least got some of his/her ideas from it. The right-side first person view reminds me of it in Soldier of Fortune 2.

It's a decent remake, though.

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