
Subject: Aha
Posted by [Aircraftkiller](#) on Fri, 21 Nov 2003 04:03:50 GMT
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This is funny...

<http://www.aspenth.com/ACK/aha.jpg>

Apparently, I'm the cause of every problem imaginable... "that darn aircraftkiller caused an earthquake because he makes stuff that people use. DAMN HIM TO HELL."

That was a thread about Titan1x77leaving the community... only to change his mind six hours later when someone said "your stuff is played."

This would be why Kirby said that Renegade's modification community is pathetic... "if you dont run what I make im gona leave omg" :rolleyes:

Subject: Aha
Posted by [Slicer_238](#) on Fri, 21 Nov 2003 04:06:24 GMT
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Damn that guy. I hate him so much why can't he just leave. May he burn in hell.[/sarcasm]

Subject: Aha
Posted by [MrBob](#) on Fri, 21 Nov 2003 04:26:56 GMT
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Oh well, whatdaya gonna do? Always people blaming everybody, whining, etc, etc. :rolleyes:

Subject: Aha
Posted by [Titan1x77](#) on Fri, 21 Nov 2003 07:32:05 GMT
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"OMG my name was in the thread,Im the cause of all problems!!"....do you post everything up that mentions you

I never blamed anyone....visit the real link.

I said there was no point in making maps if servers are always empty.

I happened to go on during the day and seen a server with 30 people playing a map i just released a week before.

And i never said i was changing my mind either,I said after these next 2 maps,I'll see how things

go.

someone else mentioned your name.....

let people read the whole

thread<http://modding.renstation.net/index.php?act=ST&f=1&t=42&s=2996821058392f69dd75c28be8488d33>

I'd actually like to thank you and im sure many others would like to thank you for pushing me to learn how to use G-max, after i just about gave up when I could only use heightfield.

Thanks, Holmes

Subject: Aha

Posted by [Aircraftkiller](#) on Fri, 21 Nov 2003 14:24:47 GMT

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You missed the entire point, too... great job.

Subject: Re: Aha

Posted by [KIRBY098](#) on Fri, 21 Nov 2003 14:33:31 GMT

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AircraftkillerThis would be why Kirby said that Renegade's modification community is pathetic... "if you dont run what I make im gona leave omg" :rolleyes:

I still hold to my opinion too.

Perhaps my greatest frustration is that so much gets started, and never finished. A lot of it, very good work too, but because of a VIS glitch, it remains unreleased, and sits on someones hard drive, while they play other people's hard worked material, and complain about it.

Ironic, and pathetic.

Subject: Aha

Posted by [xpontius](#) on Fri, 21 Nov 2003 17:19:05 GMT

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More people need to learn to dl as well

Subject: Aha

Posted by [bigejoe14](#) on Fri, 21 Nov 2003 17:57:58 GMT

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Titan1x77I said there was no point in making maps if servers are always empty.
I hope you know that's not true. Servers are not always empty.

Subject: Aha

Posted by [MrBob](#) on Fri, 21 Nov 2003 19:04:17 GMT

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Now, now let's not make this another pointless argument. :rolleyes:
