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Subject: Gmax tutorials

Posted by [CnCsoldier08](#) on Mon, 17 Nov 2003 22:48:09 GMT

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I always read people saying "make sure you complete all the gmax tutorials before you attempt a map" so i tried them and they dont make sense, it just gives you an object(ex. Mace01) and then you open Mace02 and its just an upgraded version of #1. So they dont teach me anything!!

i need help!!

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Subject: Gmax tutorials

Posted by [Jaspah](#) on Tue, 18 Nov 2003 00:41:33 GMT

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Don't worry about those. Use the "first map" tutorials here.

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