
Subject: C&C_Arenas.mix my first map
Posted by [kawolsky](#) on Mon, 17 Nov 2003 18:45:01 GMT
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this is my very first map and is just me trying to get a bit of experience, tell me what you think and bear in mind that its my very first map so don't expect it to be ack style!!!
Its a simple DM map with a quite a few power ups....

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Subject: C&C_Arenas.mix my first map
Posted by [kawolsky](#) on Mon, 17 Nov 2003 20:47:24 GMT
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Subject: C&C_Arenas.mix my first map
Posted by [Cpo64](#) on Mon, 17 Nov 2003 21:06:30 GMT
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Needs pics

Subject: C&C_Arenas.mix my first map
Posted by [kawolsky](#) on Mon, 17 Nov 2003 21:28:39 GMT
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grrr....heres one, ill get more when i have the chance...
<http://www.n00bstories.com/image.view.php?id=1332880923>

Subject: C&C_Arenas.mix my first map
Posted by [Deafwasp](#) on Mon, 17 Nov 2003 21:33:55 GMT
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This shouldn't be your first map, this should be a attempt towards your first map.

Good work for your skill getting better and getting practice but keep working, trying.

Subject: C&C_Arenas.mix my first map
Posted by [Ferhago](#) on Tue, 18 Nov 2003 05:10:58 GMT
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So he wanted to share. Whats wrong with that?

My only map so far is a giant box. His is a bunch of smaller boxes

Subject: C&C_Arenas.mix my first map
Posted by [kawolsky](#) on Tue, 18 Nov 2003 17:13:27 GMT
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FerhagoSo he wanted to share. Whats wrong with that?

My only map so far is a giant box. His is a bunch of smaller boxes

my big box gave birth to lots of little ones....

Subject: C&C_Arenas.mix my first map
Posted by [kawolsky](#) on Tue, 18 Nov 2003 17:15:21 GMT
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DeafwaspThis shouldn't be your first map, this should be a attempt towards your first map.

Good work for your skill getting better and getting practice but keep working, trying.

thnx for the advice, i need to learn you to set up buildings and how to use height field then i`ll be working to wards making a first fully operational map.
(BTW is my sig too large?)

Subject: C&C_Arenas.mix my first map
Posted by [Jaspah](#) on Tue, 18 Nov 2003 19:46:44 GMT
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Make it size 10 or something.

Anyway, heightfield is pretty easy.

I'll explain.

1. On the presets menu, find the bar "heightfield", click it.
2. Click on "new terrain" or whatever.
3. Make it about 200-250 x 200-250

4. Get the thing out of camera view and into heightfield mode. (The button with the mountain.)
5. You can now edit the terrain.

For a more specific tutorial, private message me.

Subject: C&C_Arenas.mix my first map
Posted by [kopaka649](#) on Wed, 19 Nov 2003 01:31:50 GMT
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heightfield is pretty powerful
looky what i made Never got it to work ingame tho
<http://www.n00bstories.com/image.fetch.php?id=1190260733>

Subject: C&C_Arenas.mix my first map
Posted by [Jaspah](#) on Wed, 19 Nov 2003 02:15:24 GMT
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kopaka649heightfield is pretty powerful
looky what i made Never got it to work ingame tho
<http://www.n00bstories.com/image.fetch.php?id=1190260733>

Umm...right.

Subject: C&C_Arenas.mix my first map
Posted by [Deafwasp](#) on Wed, 19 Nov 2003 16:40:17 GMT
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DO NOT USE HIGHTFEILD FOR MAPS!

Only possible reason is if you need a quick map to test something out on, do not use it, hightfeild maps look like shit, I haven't seen one that looks even decent.

Subject: C&C_Arenas.mix my first map
Posted by [kawolsky](#) on Wed, 19 Nov 2003 18:39:30 GMT
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DeafwaspDO NOT USE HIGHTFEILD FOR MAPS!

Only possible reason is if you need a quick map to test something out on, do not use it, hightfeild maps look like shit, I haven't seen one that looks even decent.

yea i know, thats why im asking how to edit a map with heightfield not make one with it...
btw iv taken your advice and not made this a real map but just a little bit of experience gathering...

Subject: C&C_Arenas.mix my first map
Posted by [Jaspah](#) on Wed, 19 Nov 2003 20:14:17 GMT
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DeafwaspDO NOT USE HIGHTFEILD FOR MAPS!

Only possible reason is if you need a quick map to test something out on, do not use it, hightfeild maps look like shit, I haven't seen one that looks even decent.

You just say that because you can't make a decent heightfield map. There a good start-off for beginners.

Trust me, I was there.

Subject: C&C_Arenas.mix my first map
Posted by [Titan1x77](#) on Sun, 23 Nov 2003 09:58:33 GMT
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you can make a decent map with it...but don't ,....its a waste of your time.

make a plane in ren-x and use mesh smooth modifier instead...same thing better control.
