
Subject: RenGuard Update
Posted by [Crimson](#) on Sun, 16 Nov 2003 19:49:21 GMT
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You've been clamoring for updates. I promised one by the end of the weekend and here it is:

Our ASM programmer is still absent, so we've given up on waiting. Now Scorpio9a is somehow finding bits and pieces out of his busy schedule to make the move from consultant to coder for the team.

A lot of progress has been made over the past couple of weeks. The most important part of RenGuard is getting the server and client to talk to each other in their established protocol. This part is what they're working on now and making great progress.

No ETA yet, but like I always say... when I know, you'll know.

Welcome Scorpio9a to the team!

Subject: RenGuard Update
Posted by [Yano](#) on Sun, 16 Nov 2003 19:57:47 GMT
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Great

Subject: RenGuard Update
Posted by [Majjin Vegeta](#) on Mon, 17 Nov 2003 04:09:24 GMT
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kewl

nice one scorp

Subject: RenGuard Update
Posted by [Crimson](#) on Tue, 18 Nov 2003 01:30:11 GMT
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[02:20] <brtest> Player mac|1*tC joined the game
[02:21] <brtest> Host: [BR] mac|1*tC is being kicked by BlazeRegulator for: CHEATING
[02:21] <brtest> mac|1*tC was kicked

mac just became the first cheater to be kicked by RenGuard.

(Yes I know the kick message doesn't say it)

Subject: RenGuard Update
Posted by [IRON FART](#) on Tue, 18 Nov 2003 03:31:51 GMT
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cool.....GW

mac you n00b.....stop cheating.
jk jk

Subject: RenGuard Update
Posted by [sterps](#) on Thu, 20 Nov 2003 03:26:09 GMT
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sic, i can't wait for renguard, though there hasn't been many cheater on ren that much ne more,
but still wen they do come it is annoying.
keep up the good work guys.
