
Subject: Renx Gmax and 3ds models to start on
Posted by [Rsx900](#) on Sun, 09 Nov 2003 23:27:05 GMT
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Iam wondering if there is any other models to work on besides HAVOC and
Mutant petrova? can anyone help me?

Subject: Re: Renx Gmax and 3ds models to start on
Posted by [Sir Phoenixx](#) on Sun, 09 Nov 2003 23:34:41 GMT
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Rsx900Iam wondering if there is any other models to work on besides HAVOC and
Mutant petrova? can anyone help me?

You can export the other character models out of the Renegade files...

(But why don't you try creating your own character models???)

Subject: Renx Gmax and 3ds models to start on
Posted by [Rsx900](#) on Mon, 10 Nov 2003 01:09:45 GMT
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Ok how do i export the other models? do i use the Xcc mixer?
