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Subject: Laeubi weapon hand position tutorial  
Posted by [Lynqoid](#) on Sat, 08 Nov 2003 20:32:11 GMT  
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ok i got the hands.gmax file  
but i get to the part where u make the hands hold the gun then go to export it as  
f\_ha\_XXXX\_idle.w3d but when i come to do that it says,

incompatible base pose  
bone missing: F\_GM\_UZI

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Subject: Laeubi weapon hand position tutorial  
Posted by [laeubi](#) on Sat, 08 Nov 2003 22:44:33 GMT  
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You must hide your weapon (the model) first, so that only the hads are showed, then export.

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Subject: Laeubi weapon hand position tutorial  
Posted by [Lynqoid](#) on Sat, 08 Nov 2003 22:48:16 GMT  
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when u say hide what do i need to do :S, do i need to delete the guns?

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Subject: Laeubi weapon hand position tutorial  
Posted by [laeubi](#) on Sat, 08 Nov 2003 22:57:36 GMT  
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jus select your gun and then goto 'Hide Selected' in the Display Tab:

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Subject: !!!  
Posted by [Lynqoid](#) on Sat, 08 Nov 2003 22:58:42 GMT  
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ok thanx you the man laeubi

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Subject: Re: !!!  
Posted by [laeubi](#) on Sat, 08 Nov 2003 23:02:59 GMT  
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Lynqoidok thanx you the man laeubi  
hehe thanks, no problem

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Subject: ;(  
Posted by [Lynqoid](#) on Sun, 09 Nov 2003 00:10:53 GMT  
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thanx for ur help laeubi but my mod crashes when i try it , ah well nevermind.

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