Subject: A few things
Posted by spreegem on Wed, 05 Nov 2003 01:46:37 GMT
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How do I import w3d files into Ren-X, and also how would I modify the objects.ddb file? Thanks in Advance

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Subject: A few things
Posted by Cpo64 on Wed, 05 Nov 2003 01:54:15 GMT
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LOL, that almost sounds like you are trying to make cheats...

Subject: A few things
Posted by Sir Phoenixx on Wed, 05 Nov 2003 02:36:11 GMT
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Cpo64LOL, that almost sounds like you are trying to make cheats...

No, it sounds like he's trying to import .w3d files...   :rolleyes:

http://www.renevo.com/Downloads/

It's the 5th file down.

Subject: Re: A few things
Posted by Cpo64 on Wed, 05 Nov 2003 03:30:58 GMT
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spreegemI import w3d files into Ren-X... how would I modify the objects.ddb file

Sir PhenixxNo, it sounds like he's trying to import .w3d files...

http://www.renevo.com/Downloads/

It's the 5th file down.

I know, but thats exactly how you would make cheats, with the w3d importer, and by modifying the objects.ddb

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Besides, I was jokeing...

Subject: Re: A few things
Posted by Sir Phoenixx on Wed, 05 Nov 2003 13:31:33 GMT
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Cpo64spreegemI import w3d files into Ren-X... how would I modify the objects.ddb file

Sir PhenixxNo, it sounds like he's trying to import .w3d files...

http://www.renevo.com/Downloads/

It's the 5th file down.

I know, but thats exactly how you would make cheats, with the w3d importer, and by modifying the objects.ddb

Besides, I was jokeing...

Lol... :rolleyes:

That's also exactly how you could go about creating a modification.

Troll.

Subject: A few things
Posted by General Havoc on Wed, 05 Nov 2003 17:01:18 GMT
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Hey thanks for that link, I was wondering where some of those files got to, the zip that contains all the outfit logos is something I couldn't find anywhere.

Subject: A few things
Posted by Sir Phoenixx on Wed, 05 Nov 2003 20:21:44 GMT
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10 seconds on the forum's search function does wonders.

Subject: A few things
Posted by Cpo64 on Wed, 05 Nov 2003 20:52:30 GMT
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Well sorrrry... :rolleyes:

Subject: A few things
Posted by spreegem on Thu, 06 Nov 2003 00:47:02 GMT
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Well, I am trying to make the opposite of cheats, and say that they are cheats to piss the n00bs off, tiny heads, low damage, ETC Thanks for the w3d importer thing, I will go try it now, but still how wouldf I modify the Objects.ddb?

Subject: A few things
Posted by Cpo64 on Thu, 06 Nov 2003 03:36:13 GMT
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I knew it!!! well almost lol

When you edit the presets in Commando editor, it alters the Objects.dat

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Subject: A few things
Posted by spreegem on Thu, 06 Nov 2003 19:55:16 GMT
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Objects.dat? I thought it was objects.ddb? Well thanks anyway, but how would I make weapons do less damge, or make things move slower? do I modify the preset to do that somehow, I am a newbie to modifying the presets.

Subject: A few things
Posted by General Havoc on Thu, 06 Nov 2003 20:00:51 GMT
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Cpo64I knew it!!! well almost lol

When you edit the presets in Commando editor, it alters the Objects.dat

Well aren't you the clever one

Subject: A few things
Posted by Cpo64 on Fri, 07 Nov 2003 03:48:49 GMT
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sorry ddb is correct, to many file extentions to remember

Subject: ???????
Posted by Lynqoid on Fri, 07 Nov 2003 16:35:13 GMT
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i wanted to edit the tracers, u know the little bits of yellow/red that come out the end of the gun, but i need to import the .w3d to do so but i cannot find where the import a .w3d button is, i have installed the plugin/ importer can any1 help me out with how i import it :S

edit: its ok for some reason the w3d icon does not show up, it is just a blank green button so it was hidden :S

Subject: A few things
Posted by Cpo64 on Fri, 07 Nov 2003 17:57:02 GMT
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Importing them is kinda pointless, they are only a elongated cube object.. with one point streached way out

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Subject: A few things
Posted by spreegem on Fri, 07 Nov 2003 20:49:28 GMT
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How do I import the w3ds? is there a butoon to import them somewhere?

Subject: A few things
Posted by kawolsky on Fri, 07 Nov 2003 22:17:11 GMT
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to make objects.ddb just change what eva j00 want changed exit lvl edit, save it,open your mods folder and go to presets, there it is!

Subject: A few things
Posted by spreegem on Sat, 08 Nov 2003 01:38:08 GMT
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ok, but still how do I import w3d files into Ren-x i got the importer, and unzipped it and all. also is there a way to simply resize the w3d when they get imported?