Subject: .w3d import button, renx

Posted by ohmybad on Sun, 23 Mar 2003 20:54:20 GMT

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How do I make it so i can see the .w3d import button in renx. Im useing gmax v1.2

Subject: .w3d import button, renx

Posted by Titan1x77 on Sun, 23 Mar 2003 21:50:49 GMT

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mine is invisible...i just left it like that...it still works tho

Subject: ???

Posted by ohmybad on Sun, 23 Mar 2003 23:03:29 GMT

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But where is it???? Or how do i make it visible???

Subject: .w3d import button, renx

Posted by FalconAtl on Sun, 23 Mar 2003 23:11:53 GMT

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Select Utilities (the hammer icon), then pick "MaxScript", a drop down box will appear, select W3d->Gmax Importer (you have to select it), then scroll down the button is there ("Load W3d Object").

Hope that helps.

Subject: huh?

Posted by ohmybad on Sun, 23 Mar 2003 23:14:57 GMT

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I can find the scroll down box but when I scroll down there is nothing there about "w3d->gmax importer"...the box is blank

Subject: .w3d import button, renx

Posted by General Havoc on Sun, 23 Mar 2003 23:24:32 GMT

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It should appear on your toolbar when you have added it. Mine looks like this:

http://www.n00bstories.com/image.fetch.php?id=1968639184

_General Havoc

Subject: ?

Posted by ohmybad on Sun, 23 Mar 2003 23:25:42 GMT

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Im lost could you explain how you got that? Or how do I add it?

Subject: .w3d import button, renx

Posted by General Havoc on Sun, 23 Mar 2003 23:48:05 GMT

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Ok as so many people are having problems adding the W3D converter button i have made a video tutorial on how you add it. It requires the DivX 5 codev to view it. The veideo guide is here http://generalhavoc.port5.com/w3dt.zip. On the viado you will see 2 other buttons with the same icon, there just copies of the button that i just added to test if it worked. Make sure you have installed the MAX script properly before trying to follow the guide.

_General Havoc

Subject: ok

Posted by ohmybad on Mon, 24 Mar 2003 00:01:21 GMT

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One last thing how do I install the maxscript?