
Subject: Mouse issues

Posted by [MonkeyPhonic](#) on Thu, 16 Oct 2003 03:03:31 GMT

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I've just been playing Halo PC and getting problems with the mouse lagging slightly behind my movements. only by a fraction of a second, but just enough to be annoying, This happens in one or two games, just figured I'd see if anyone else has this problem and better yet, an idea how to fix it. I've updated the drivers and tried it with intelipoint enabled and disabled. My PC has no problem with frame rate, it's just this slight delay on the mouse reaction. It's not the mouse pad and it's an optical mouse too.

Suggestions?

Subject: Mouse issues

Posted by [xSeth2k2x](#) on Thu, 16 Oct 2003 03:21:01 GMT

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tis lag

Subject: Mouse issues

Posted by [DarkDemin](#) on Thu, 16 Oct 2003 03:55:18 GMT

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I have been having problems were the walls with go to there frame pixels I have an ATI Radeon 64mb card that is fairly new are there new dirvers out...

Subject: Mouse issues

Posted by [exnyte](#) on Thu, 16 Oct 2003 04:53:13 GMT

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xSeth2k2xtis lag

xSeth2k2xWell, i've givin up on renegade too. I rember the says you could go in a server and just have fun racin,c&r and others thing are totally differnt now cheaters everywher advertised even in the chatrooms.Im not saying renguard wont help but it stoo late.Probally must of you dont know me.

I'll be playing savage,jedia academy and working on my buisness, case 9 studios(we sell web layouts and such).The forums have hatred everywhere an avergade thread is like "OMFG i r0x0rz j00 shutup n00b i pownt u!".

Anyways, have fun & goodbye

~Seth

Subject: Mouse issues

Posted by [MonkeyPhonic](#) on Thu, 16 Oct 2003 10:51:50 GMT

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I know it's lag, I need to know what might be causing the lag. I'm talking single player here, not network or internet, so it's not a packet loss / lag type thing.

Subject: Mouse issues

Posted by [General Havoc](#) on Thu, 16 Oct 2003 16:13:21 GMT

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It doesn't use batteries does it? (aka cordless)

Subject: Mouse issues

Posted by [MonkeyPhonic](#) on Thu, 16 Oct 2003 22:38:05 GMT

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Nope, no batteries, tho it is a USB mouse, I wouldn't have thought that would make a difference

Subject: Mouse issues

Posted by [Jaspah](#) on Fri, 17 Oct 2003 00:40:44 GMT

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No. Every once in a while my mouse would 'jam'.

Subject: Mouse issues

Posted by [spreegem](#) on Fri, 17 Oct 2003 01:10:07 GMT

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Does it have a ball? No really, does your mouse have a ball, because I find with mine the ball will get stuck once in a while as it is moving.

Subject: Mouse issues

Posted by [exnyte](#) on Fri, 17 Oct 2003 01:52:35 GMT

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spreegemDoes it have a ball? No really, does your mouse have a ball, because I find with mine the ball will get stuck once in a while as it is moving.

MonkeyPhonicI've updated the drivers and tried it with intelipoint enabled and disabled. My PC has no problem with frame rate, it's just this slight delay on the mouse reaction. It's not the mouse

pad and it's an optical mouse too.

Subject: Mouse issues

Posted by [kopaka649](#) on Fri, 17 Oct 2003 02:05:14 GMT

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dunno, could it have something to do with the mousepad?

Subject: Mouse issues

Posted by [exnyte](#) on Fri, 17 Oct 2003 03:33:17 GMT

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kopaka649dunno, could it have something to do with the mousepad?

An optical mouse doesn't require a mousepad. The only time it really helps to have a mousepad with an optical mouse is when the surface you're using it on isn't exactly flat or there isn't much texture for the mouse to pick up on..

Subject: Mouse issues

Posted by [kopaka649](#) on Fri, 17 Oct 2003 03:57:19 GMT

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that was pretty much my point

Subject: Mouse issues

Posted by [General Havoc](#) on Fri, 17 Oct 2003 13:56:14 GMT

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I use a pice of A4 green card that is stuck to my desk withdouble sided tape as a mouse pad. Works perfect, never jumps, also the card makes an excellent notepad

Subject: Mouse issues

Posted by [spreegem](#) on Fri, 17 Oct 2003 18:41:57 GMT

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OMG I didn't see that he said it was an optical mouse :oops:
I have noticed with mine though that using soething white, or a bright color, the optical mouse doesn't work as well as normal some reason, i don't get it.

Subject: Mouse issues

Posted by [MonkeyPhonic](#) on Fri, 17 Oct 2003 19:23:09 GMT

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It's some kind of software issue I figure. It's deffinatly not a problem with the mouse, mouse pad, dirt or anything else mechanical.

Subject: Mouse issues

Posted by [DarkDemin](#) on Sat, 18 Oct 2003 06:33:35 GMT

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can some on get back to the fact that I have a 64mb graphics card and the mother fucking walls morph and change colors...

Subject: Mouse issues

Posted by [MonkeyPhonic](#) on Sat, 18 Oct 2003 12:19:14 GMT

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No you thread hijacker

Subject: Mouse issues

Posted by [Imdgr8one](#) on Sat, 18 Oct 2003 19:48:38 GMT

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DarkDemincan some on get back to the fact that I have a 64mb graphics card and the mother fucking walls morph and change colors...

Don't hijack, you're aren't any more special than any of us

Subject: Mouse issues

Posted by [TheMouse](#) on Sat, 18 Oct 2003 19:58:16 GMT

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You have an issue with me?

(sorry, I couldn't resist)

Subject: Mouse issues

Posted by [kawolsky](#) on Sat, 18 Oct 2003 20:48:21 GMT

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well thats strange coz when i get lag on halo a little box appears in bottom right corner of screen

and it stops me from moving....

Subject: Mouse issues

Posted by [MonkeyPhonic](#) on Sun, 19 Oct 2003 11:21:39 GMT

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thats network lag, that only happens online. I'm talkin about mouse lag, in single player. To be honest most people probably wouldn't notice it, i just played way too much quake. Got to be honest, Halo PC was more than a tad dissapointing.

Subject: Mouse issues

Posted by [Jaspah](#) on Sun, 19 Oct 2003 13:02:39 GMT

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I think microsoft tended it to be a little hard if your spinning a gattling gun while driving.
