

---

Subject: Matrix Revolutions

Posted by [Homey](#) on Sat, 04 Oct 2003 14:43:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I think taximes may have posted about this before( not sure).

[http://progressive.warnerbros.com/thematrix/us/med/rev\\_theatre\\_0x10383910\\_1024\\_dl.zip](http://progressive.warnerbros.com/thematrix/us/med/rev_theatre_0x10383910_1024_dl.zip)

100mb preview of Matrix revolutions which comes out in 1month and a day.

You need quicktime 6 to play it.

---

---

Subject: Matrix Revolutions

Posted by [Homey](#) on Sat, 04 Oct 2003 14:46:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well if teh link doesnt work just go to <http://whatisthematrix.warnerbros.com>

Then at the top revolutions and previews and get it in ultra quality.

---

---

Subject: Matrix Revolutions

Posted by [Walrus](#) on Sat, 04 Oct 2003 17:15:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Will it be better? The last one was a bit of a CGfoo no brainer. Not the best film i ever saw and not as good as the original.

---

---

Subject: Matrix Revolutions

Posted by [Homey](#) on Sun, 05 Oct 2003 19:53:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It sure looks a lot better. In a 3 part series i say the 1st movie is good, second is not as good and third tops em both.

---

---

Subject: Matrix Revolutions

Posted by [forsaken](#) on Sun, 05 Oct 2003 20:10:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yeah in a trilogy, usually first movie introduces the setting who, when, where, and what the problem is, the second one sets the stage for how the problem is going to be solved and building up the suspense by adding in new ideas/obstacles to solve or to stop solving the problem, third one wraps it up with the climax and finishes the unfinished business of the first two

---

---

Subject: Matrix Revolutions

---

Posted by [TheGunrun](#) on Mon, 06 Oct 2003 02:11:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I quote back to the future.

---

Subject: Matrix Revolutions

Posted by [Blazer](#) on Mon, 06 Oct 2003 05:30:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Neo dies.

Just kidding

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Mon, 06 Oct 2003 11:12:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If anyone hadn't noticed....

\*\*\*\*\* El Mucho Spoileros Grande \*\*\*\*\*  
(Highlight below to read)

It took me til my second viewing to notice it (must've been caught up in excitement), and my friend didn't notice until I showed him about five or six times, but Bane is Agent Smith.

"Look past the flesh."

"Impossible..."

"Not impossible, inevitable."

---

Subject: Matrix Revolutions  
Posted by [Ferhago](#) on Mon, 06 Oct 2003 11:40:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Who the fuck is bane. I wasnt paying attention

---

Subject: Matrix Revolutions  
Posted by [brent3000](#) on Tue, 07 Oct 2003 02:45:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

i have to coment on your pic in your sig EA why do they suck

---

Subject: Matrix Revolutions  
Posted by [Ferhago](#) on Tue, 07 Oct 2003 03:02:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Mmmm hmmm.

Ya wanna go defend EA theres a thread for that. This is not that thread.

This is the matrix revolution thread

---

Subject: Matrix Revolutions  
Posted by [brent3000](#) on Tue, 07 Oct 2003 04:51:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

i am not defending it i am asking why does it suck

Subject: Matrix Revolutions

Posted by [npsmith82](#) on Tue, 07 Oct 2003 14:42:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

FerhagoWho the fuck is bane. I wasnt paying attention

Bane is the computer technician guy, who programmed the 'girl in the red dress'.

He used to be in the australian TV soap - Home & Away (played a guy called Damien, son of Irene Roberts).

As did the 'follow the white rabbit' girl from the first Matrix movie (and still is in the soap, playing jailed Vinny's girlfriend, with a baby).

<http://homeandaway.com.au>

Do i watch it too often?

---

Subject: Matrix Revolutions

Posted by [forsaken](#) on Tue, 07 Oct 2003 20:37:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Alright? Women in the red dress was done by Bane who is aka 'Mouse" right?

And if so why does Smith who is Bane keep trying to kill Neo..... I don't get it, elaborate a little more.

---

Subject: Matrix Revolutions

Posted by [Creed3020](#) on Tue, 07 Oct 2003 22:41:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

forsakenAlright? Women in the red dress was done by Bane who is aka 'Mouse" right?

And if so why does Smith who is Bane keep trying to kill Neo..... I don't get it, elaborate a little more.

Yes elborate more please lol...

I downloaded that preview the other day...Left it on repeat for a few hours lol... :twisted:

---

Subject: Matrix Revolutions

Posted by [sjezk3](#) on Wed, 08 Oct 2003 01:28:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

THE ORICLE DIES !!!!! agent smith kills her

---

Subject: Matrix Revolutions

Posted by [brent3000](#) on Wed, 08 Oct 2003 02:12:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

npsmith82FerahagoWho the fuck is bane. I wasnt paying attention  
Bane is the computer technician guy, who programmed the 'girl in the red dress'.

He used to be in the australian TV soap - Home & Away (played a guy called Damien, son of Irene Roberts).

As did the 'follow the white rabbit' girl from the first Matrix movie (and still is in the soap, playing jailed Vinny's girlfriend, with a baby).

<http://homeandaway.com.au>

Do i watch it too often?

you think you wach it to often lol my sister always does i see some of then but not much

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Wed, 08 Oct 2003 03:31:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Mouse was the guy who programmed the woman in the red dress (and later died), not Bane.

Bane was the guy opposite Neo at the end of Revolutions.

---

Subject: errr

Posted by [Tr0janM4n](#) on Wed, 08 Oct 2003 06:34:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

From what I understand, the lady that played the Oracle in the first 2 movies passed away during the making of the second one and therefore will not appear in the 3rd one, obviously. I dont think we'll see any Oracle in the 3rd installment, maybe one of her buddies, not the Jet Li wanna be but a different person, will take her place as the link to Morpheus. Anyways, one week til the DVD comes out for Reloaded and 4 Weeks til Revolutions hits theaters. CANT FRIKKIN WAIT!!!

---

Subject: Re: errr

Posted by [boma57](#) on Wed, 08 Oct 2003 10:57:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Tr0janM4nFrom what I understand, the lady that played the Oracle in the first 2 movies passed away during the making of the second one and therefore will not appear in the 3rd one, obviously.

I believe they had another actress replace her, and worked it into the story somehow.

---

---

Subject: Matrix Revolutions

Posted by [djlaptop](#) on Wed, 08 Oct 2003 11:48:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

OMG you guys call yourselves Matrix fans?

Here are the facts. Don't read if you don't want spoilers.

The woman in the red dress was programmed by Mouse, who was killed in the first movie by generic law enforcement agents.

Bane is a crewmember on the ship The Icarus, captained by Ajax. Bane's mind is "overwritten" by agent Smith within the matrix and thus bleeds into his body in the real world. Bane is the only survivor of the ship after the sentinels slaughter the rest of the crew due to his sabotage. Why they did not assassinate Bane is still unclear - Perhaps he has Neo's ability to EMP the sentinels via thought, or perhaps they recognize him as an ally. Either way, it's not very important, and may not even be addressed in the third film.

In Revolutions, Neo and Bane WILL fight it out in the real world. It's clear from the trailer that this will occur.

Gloria Foster, who played the Oracle in the first two films, died of diabetes and has been replaced by actress Mary Alice. She acknowledges her "form change" in "Enter the Matrix" and credits it to the Merovingian's promise to destroy her. In the Revolutions trailer, it seems as though the Merovingian strikes a deal with Smith to somehow destroy the Oracle, and it looks like he succeeds, as in a different trailer we see a gleefully laughing Smith in the Oracle's apartment.

A few things are pretty certain based on the trailers.

- 1) An attempt is made on the Oracle's life.
- 2) The sentinel army breaches Zion.
- 3) Neo makes a deal with the machines to destroy Smith, as he is no longer controllable by the machine world.

And now for a couple of theories I have...

- 1) The "mother" of the Matrix is not the Oracle, but Persephone, the Merovingian's wife.
  - 2) The Oracle gets turned into a Smith.
  - 3) Neo somehow learns to extend some of his matrix-only capabilities into the real world.
  - 4) The outcome of the series will result in a world where man and machine form a truce and continue life together.
- 

Subject: Matrix Revolutions

Posted by [Crimson](#) on Wed, 08 Oct 2003 15:48:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Here's something else to ponder. (Yes, of course I'm a Matrix fan, too)

At the very end of Reloaded, Neo stops the Sentinel from killing them by using "the force" (haha, j/k) to stop it... then he passes out. Why? Here's our theory...

During the architect's speech, we've decided that he was basically telling Neo that the "Real World" isn't the real world at all, but merely another level of the Matrix for the people who figured out the existence of the first level. The people in the "Real World" are given that illusion of choice and think they are free.

Neo disbelieves this at first (deniability is the most predictable human response), but once they are in danger, he gives it a shot, and he finds he's able to control things in the "Real World" just like in the matrix... which makes him actually "wake up" from the matrix. (or is it just the next level for those who realize zion isn't in the real world either?)

Persephone as the mother makes a lot of sense. She does sound like she could be the one to discover humans need the illusion of choice. After all, she certainly did things, bad things, knowing she could control the consequences. She got away with getting Neo to kiss her, right in front of his woman with a gun... she killed one of her husband's goons...

When the DVD comes out, we're having a huge party at the house where we will watch it on Blazer's 57 inch TV, then we're going to see Revolutions on opening night... you know, where they show it at like 10:30pm because according to movie rules, as long as the movie ends on or after opening day, then it's OK to show it.

---

Subject: Matrix Revolutions

Posted by [npsmith82](#) on Wed, 08 Oct 2003 16:29:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

TaximesMouse was the guy who programmed the woman in the red dress (and later died), not Bane.

Bane was the guy opposite Neo at the end of Revolutions.

Ah you're correct, i was only going by what i found by doing an image search on google.

But now i realise it's not him, i remember that i already realised that "Bane" is Agent Smith, i thought you were talking about something else...

It's blatantly obvious when he enters himself into the matrix by the telephone, then proceeds to assassinate Neo thru the corridor with a knife, just before Neo, Trinity and the other guy get into a lift, but get's noticed before he could kill him. Then he's on the medical table, alongside Neo right at the end after they go back for survivors. I also agree with whoever said the Smith had made a deal with the machines, makes complete sense as to why they didn't kill him too.

---

Subject: Matrix Revolutions

Posted by [sloppyjo](#) on Wed, 08 Oct 2003 19:10:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hello HOmey Im a good player can I be in youre clan?

Lol dude you still playin ren..Im not.Hey good times.

---

---

**Subject: Matrix Revolutions**

Posted by [forsaken](#) on Wed, 08 Oct 2003 21:04:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

One odd thing when I take in the concept of the "Real World" being another level of the matrix where humans have more choice (I believe in this strongly due to when the architect says something like 'When the sentinals destroy Zion it will be rebuilt').....But if it is the matrix I wonder why Bane aka Smith does not attempt to convert people in the "Real World" matrix like he does in the other official matrix....Is there some sort of code of restriction that allows only one of a certain program to exist in that plane/level of the matrix?

---

---

**Subject: Matrix Revolutions**

Posted by [boma57](#) on Wed, 08 Oct 2003 21:17:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

CrimsonDuring the architect's speech, we've decided that he was basically telling Neo that the "Real World" isn't the real world at all, but merely another level of the Matrix for the people who figured out the existence of the first level. The people in the "Real World" are given that illusion of choice and think they are free.

I interpreted that differently...

The way I saw it, the "real world" actually was real, but the people were still under the control of the machines simply by a sort of reverse psychology.

That does make more sense, though, because it also explains why Neo was able to stop the sentinels.

I wasn't able to realize that Bane was Smith in the second film, though, it took me until the trailer for the third to get it.

Quote:In the Revolutions trailer, it seems as though the Merovingian strikes a deal with Smith to somehow destroy the Oracle, and it looks like he succeeds, as in a different trailer we see a gleely laughing Smith in the Oracle's apartment.

When Merovingian makes the deal, though, he says "Bring me the eyes of the oracle, and I shall give you back your savior", who has to be Neo. Now, obviously Smith would want Neo, but Merovingian wouldn't refer to him as Smith's "savior", so he must be talking with someone else.

---

---



Subject: Matrix Revolutions

Posted by [djlaptop](#) on Wed, 08 Oct 2003 22:04:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:During the architect's speech, we've decided that he was basically telling Neo that the "Real World" isn't the real world at all, but merely another level of the Matrix for the people who figured out the existence of the first level. The people in the "Real World" are given that illusion of choice and think they are free.

I considered this possibility, but I don't think it's the case. Not because it's any more likely to be true within the context of the story, but because it would be bad writing on the Wachowski's part. It's been done in other movies, like the 13th Floor, but I think a lot of people in the Matrix community EXPECT it to be the case, and thus a good writer will write something different to catch these people off guard. Not that that makes any argument towards the validity of the theory... It's a perfectly good and valid idea, I just don't think it will be the case... It's too deus ex machina, too easy of a way out.

I also think that Neo's ability to stop the sentinels in the end of the second film obviously has something to do with him being "the one." Perhaps, biologically speaking, what it is that allows him to stop the sentinels also is the reason he is the anomaly in the matrix - Some kind of extended ability to control electromagnetic fields via the brain.

Perhaps one in a million is born with this ability, which can both defeat the sentinels, and facilitate the alteration of perception necessary for irregular manipulation of the matrix. Hence, one in a million becomes the eventual "systemic anomaly," AKA, The One.

Quote:When Merovingian makes the deal, though, he says "Bring me the eyes of the oracle, and I shall give you back your savior", who has to be Neo. Now, obviously Smith would want Neo, but Merovingian wouldn't refer to him as Smith's "savior", so he must be talking with someone else.

I believe The Merovingian was talking to Trinity at this point. Don't ask me why, just a gut. We'll see when the movie comes out. [/quote]

---

Subject: Matrix Revolutions

Posted by [Homey](#) on Wed, 08 Oct 2003 22:26:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I can't remember completely about this but...neo is someone who died a long time before, i can't remember which matrix it's in but it has to do with the oracle or something. Maybe he's part machine in the real world :/

---

Subject: Matrix Revolutions

Posted by [TheGunrun](#) on Thu, 09 Oct 2003 00:34:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I just got the animatrix on DVD and it really fills in the holes. The Second Renaissance was a really disturbing movie but it was informative. Can any one tell me how Zion was created? If it was a huge tunnaling project woudnt the AI be able to folow the hole that leads to zion? In the final flight of osirus why did the AI need tunnaing machines if they could just use the tunnals that the zion ships use. I was watching an anime long ago on cartoon net work that talked about a planet named zion that was the last planet controld by humens and was defenced by 5 goddessas.(they were mechs in space) Does the name zion have some kind of anime back round?

---

---

**Subject: Matrix Revolutions**

Posted by [djlaptop](#) on Thu, 09 Oct 2003 02:02:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Zion was created 5 times, and destroyed 5 times.

Neo isn't a reincarnation of the previous "One," but rather he is a mathematical eventuality.

The Oracle has predictive abilities based on probability and statistics.

I just had a thought. Since humans are manufactured by machines, and have onboard hardware necessary to plug into the matrix, perhaps it's possible that they also have hardware that is capable of generating the kind of EMP Neo demonstrated in the destruction of the sentinels. Perhaps it just takes the right mind to activate.

---

---

**Subject: Matrix Revolutions**

Posted by [djlaptop](#) on Thu, 09 Oct 2003 02:05:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oh, and the name Zion has biblical references... It is a name for the holy city. It also is the name of the hill on which the temple sat in Jerusalem.

FWIW, I'm not religious, nor do I even believe in God, but I enjoy the study of what some believe.

---

---

**Subject: Matrix Revolutions**

Posted by [djlaptop](#) on Fri, 10 Oct 2003 02:17:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

djlaptopl just had a thought. Since humans are manufactured by machines, and have onboard hardware necessary to plug into the matrix, perhaps it's possible that they also have hardware that is capable of generating the kind of EMP Neo demonstrated in the destruction of the sentinels. Perhaps it just takes the right mind to activate.

I've chewed on this in my mind the last couple of days, and the more I think about it, the more it makes sense. Remember, in the end of Reloaded, the sentinel-counter attack by all the ships failed because of some sort of EMP blast happening too early and disabling the ships? My guess

is that it was Bane (really Smith) activating this EMP hardware built into his body. If anyone would know how to tap into it, Smith, being from the machine world, would.

Guess we'll just have to wait and see, though.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Fri, 10 Oct 2003 03:22:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The machines can't get through the tunnels because they're defended.

I'm not sure if they said that in the movie or not, but when the Nebuchadnezzar enters Zion in Reloaded, you can see the guns and how they take them offline and such.

If you've ever played a strategy game (namely RTS, but FPS too), you'll know that long tunnels plus defense at the end equals a slaughter

---

---

Subject: Matrix Revolutions

Posted by [Blazer](#) on Fri, 10 Oct 2003 05:12:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[quote="djlaptop"]Quote:I also think that Neo's ability to stop the sentinels in the end of the second film obviously has something to do with him being "the one." Perhaps, biologically speaking, what it is that allows him to stop the sentinels also is the reason he is the anomaly in the matrix - Some kind of extended ability to control electromagnetic fields via the brain.

Perhaps one in a million is born with this ability, which can both defeat the sentinels, and facilitate the alteration of perception necessary for irregular manipulation of the matrix. Hence, one in a million becomes the eventual "systemic anomaly," AKA, The One.

One in a million? What about the 5 (6?) other versions of the Matrix, with their own systemic anomalies?

---

---

Subject: Matrix Revolutions

Posted by [Blazer](#) on Fri, 10 Oct 2003 05:14:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

djlaptopdjlaptopI just had a thought. Since humans are manufactured by machines, and have onboard hardware necessary to plug into the matrix, perhaps it's possible that they also have hardware that is capable of generating the kind of EMP Neo demonstrated in the destruction of the sentinels. Perhaps it just takes the right mind to activate.

I've chewed on this in my mind the last couple of days, and the more I think about it, the more it

makes sense. Remember, in the end of Reloaded, the sentinel-counter attack by all the ships failed because of some sort of EMP blast happening too early and disabling the ships? My guess is that it was Bane (really Smith) activating this EMP hardware built into his body. If anyone would know how to tap into it, Smith, being from the machine world, would.

Guess we'll just have to wait and see, though.

They made it pretty clear that a normal EMP was activated too early. I think the ships crew would notice if Bane emitted an EMP from his body

---

---

Subject: Matrix Revolutions

Posted by [djlaptop](#) on Fri, 10 Oct 2003 08:10:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

BlazerThey made it pretty clear that a normal EMP was activated too early. I think the ships crew would notice if Bane emitted an EMP from his body

Ahh, but the ship's crew is all dead - Bane was the only survivor. I think Bane was able to emit the exact kind of pulse that Neo did in the end of Reloaded, which is why they are both in a coma.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Fri, 10 Oct 2003 13:49:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

BlazerdjlaptopI also think that Neo's ability to stop the sentinels in the end of the second film obviously has something to do with him being "the one." Perhaps, biologically speaking, what it is that allows him to stop the sentinels also is the reason he is the anomaly in the matrix - Some kind of extended ability to control electromagnetic fields via the brain.

Perhaps one in a million is born with this ability, which can both defeat the sentinels, and facilitate the alteration of perception necessary for irregular manipulation of the matrix. Hence, one in a million becomes the eventual "systemic anomaly," AKA, The One.

One in a million? What about the 5 (6?) other versions of the Matrix, with their own systemic anomalies?

Actually, the anomaly would be higher than one in a million. Everyone in the world is in the Matrix, and the Matrix is set around the time of today when the population of the world is 6 Billion people. Neo is the only One (during his time), so the chances are one in 6 billion

---

---

Subject: Matrix Revolutions

Posted by [snipesimo](#) on Fri, 10 Oct 2003 16:14:56 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

I agree that the oracle is most likely destroyed/transformed by smith due to his laughing scene. Here is an important quote made by the oracle to trinity in the Matrix:  
"He is trapped in a place between this world and the machine world"

Also, notice how neo has blood above the blindfold in the trailer. I completely disagree with the notion that he can control a built in EMP because that has nothing to do with literally blowing setinals up which is shown in the trailer.

Also note the scenes where a setinal flies through neo, and the scene in the matrix effect where he is in a chair surrounded by 3 agents.

The best way to know whats going on is to look at their clothes, notice how neo wears the same thing while fighting smith that he had on while talking to the robot thing.

The best thing to do is to buy/rent the 2nd movie, and watch the scene in the white room over and over and try to understand all that info, he gives out an amazing amount and there is no way you absorbed it all watching it once.

I am bad at making predictions, but I am good at noticing little points.

---

---

Subject: Matrix Revolutions  
Posted by [Crimson](#) on Fri, 10 Oct 2003 18:39:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Oh yes, the architect scene must be watched several times with several pauses for thought and discussion.

---

---

Subject: Re: Matrix Revolutions  
Posted by [Krazyfoxx](#) on Mon, 13 Oct 2003 21:02:55 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Homeyl think taximes may have posted about this before( not sure).  
[http://progressive.warnerbros.com/thematrix/us/med/rev\\_theatre\\_0x10383910\\_1024\\_dl.zip](http://progressive.warnerbros.com/thematrix/us/med/rev_theatre_0x10383910_1024_dl.zip)  
100mb preview of Matrix revolutions which comes out in 1month and a day.  
You need quicktime 6 to play it.

You need to edit your link. It starts with "http" and should be "http". Works fine that way Also, those who haven't played Enter the Matrix are missing out on alot of the story.

---

---

Subject: Matrix Revolutions  
Posted by [forsaken](#) on Mon, 13 Oct 2003 21:48:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

TheGunRun, the anime your thinking about is Pilot Candidate

---

---

Subject: Re: Matrix Revolutions

Posted by [boma57](#) on Mon, 13 Oct 2003 22:59:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

KrazyfoxxAlso, those who haven't played Enter the Matrix are missing out on alot of the story.

I agree, I loved Enter the Matrix.

I hate when people give into the over-hype of games and then think the actual game is disappointing (IE - Enter the Matrix, Tiberian Sun, Renegade) thus giving it bad reviews and missing out on a great game.

---

---

Subject: Matrix Revolutions

Posted by [Renx](#) on Mon, 13 Oct 2003 23:43:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I have a question. In Reloaded, when they were at the french guys place(arovigian, or sumthing like that), It showed neo seeing everything like the computer screens on their ship. Does he see like this all the time?

I saw the full trailer for reanimation at the theatre, and I think this movie looks sick! And by sick I mean totaly fucking insane! I can't wait to see this movie, I'll be there to see it the first day it comes out.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Tue, 14 Oct 2003 01:08:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Renxl have a question. In Reloaded, when they were at the french guys place(arovigian, or sumthing like that), It showed neo seeing everything like the computer screens on their ship. Does he see like this all the time?

When they see the Matrix on the monitors in the ship, they're seeing it in code. So, when they show Neo seeing things like this in the Matrix, it's representative of the fact that he can "look past the illusion" and see things for what they really are.

---

---

Subject: Matrix Revolutions

Posted by [npsmith82](#) on Tue, 14 Oct 2003 16:35:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

snipesimol agree that the oracle is most likely destroyed/transformed by smith due to his laughing scene.

I'm not so sure, because the oracle was moved away to a safe place (a backdoor where Neo sat with her on the bench).

I think Agent Smith is lead to believe he killed the Oracle, but was in fact, someone/thing else.

---

---

Subject: Matrix Revolutions

Posted by [forsaken](#) on Tue, 14 Oct 2003 18:13:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yeah it's cool when neo looks at special programs with the special code, how he sees gold light instead of green.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Tue, 14 Oct 2003 20:10:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Mmmm...Just bought Reloaded, watching it again now

It's the fourth time I've seen it, I (only) got to see it thrice in the theatre.

Some things worthy of noting (in the order they happen in the movie):

Spoilers El Grande Mucho Magna Summa

1. After Neo fights the first agents in the movie and Agent Smith walks in, he says "That went as expected. Yes, it's happening exactly as before...Well, not exactly."

2. There's one hundred years between when the first people of Zion were freed (Not for the first time, though...) and the time of Reloaded. This is something that I think doesn't click, though...The councilor in Reloaded has to be about 60-70, and therefore either his parents or grandparents were one of the ones originally chosen by the previous One to restart Zion...that can't be so far out of recent memory, can it? It's 2003, and the oldest man in America just died at 115. That means he was 12 in 1900...

3. The reason Smith controls Bane's body in the real world is because after taking over Bane's body in the Matrix, the phone rings and Smith picks it up. Since it was originally intended for Bane, Smith is delivered to Bane's body in the real world.

4. Perhaps it's the power of suggestion, the lighting or an intentional effect by the Wachowski's, but Bane even looks like Smith when we see him in the shadows right before he starts following Neo. He also makes special emphasis on "We'll see you.". Speaking for Zion, or speaking for all the Smiths?

5. Before Neo meets Merovingian, we see someone being escorted away and he looks at Neo...I

can't tell who he is, but it has to be someone of some importance.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Wed, 15 Oct 2003 00:25:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

As it stands, I do not believe there is a name which is not symbolic in The Matrix (although I have no ideas for Switch and Apoc)...If you have any that I haven't listed (besides those two), tell me. (Note: I've taken several ideas on names from the first Matrix from this site.

1. Neo - Probably one of the most heard forms of symbolism, it's also an anagram for "one". Neo's real name is revealed to be "Thomas Anderson" in the first Matrix, and <http://www.geocities.com/Hollywood/Heights/6495/names.htm> suggests:

Quote:

The letters N, E, and O are found in "Anderson" in this order:

aNdErsOn

The letters N, E, O are found in "Thomas Anderson" in this order:

thOmas aNdErson

So this name conceals/contains the ideas that Thomas Anderson is both Neo and the One.

2. Morpheus - In Ovid's Metamorphoses, Morpheus is the God of Dreams. Many times in the Matrix, Morpheus refers to dreams and "waking up".

3. Trinity - There's many definitions and interpretations of Trinity, one being representative of the "trinity" of main characters in the Matrix: Neo, Morpheus and herself. Others have Biblical referances (The Father, Son and Holy Ghost).

4. Cypher - When spelled as "cipher", it denotes the number/symbol zero (0). As such, in the first movie, Neo plays the role of "one" while Cypher is "zero". They are opposites (especially when associated with binary), and Neo and Cypher are the good/evil opposites in the first Matrix.

5. Tank & 6. Dozer - They are perhaps the hardest names to define out of this group, but they could perchance symbolize the fact that they were born in Zion and not the Matrix. Tanks and Bulldozers are very physical tools, and often physical things are associated with being primitive (Fist fights, etc). While most of the technology we see in Zion is far beyond our own, it can still be said that Zion is a "primitive" place in comparison to the Matrix and the machine world.

7. Mouse - As the smallest member of the group and best programmer of the group, his name has derivatives from both an animal mouse and a computer mouse.

8. Switch & 9. Apoc - The only names I have no symbolism for



10. Agent Smith, Jones, Brown, etc. - Agents in the Matrix are like a generic evil. The "men in black" who desire everyone to "conform". Morpheus says that "they all look the same", and they're names are all generic and simple names as well.

11. Nebuchadnezzar - Quote:Then God showed the prophet Daniel a vision of what Nebuchadnezzar had dreamt, and Daniel told him that the dream was about the rise and fall of kingdoms. But eventually there would come a kingdom that would crush all the others and last forever. While Morpheus represents dreams, his ship the Nebuchadnezzar represents his dream. That Neo will be the one to lead Zion to victory and "last forever". After being told that that prophecy was a lie and seeing the Nebuchadnezzar destroyed, Morpheus says: "I had dreamed a dream...but now that dream is gone from me."

12. Zion - Zion has many, all relevant meanings. It is historic and symbolic to the Jewish people as the land of Israel, and it can also mean a utopia. The Zion in the Matrix is a symbolic city of mankind, and it can also be considered a "utopia" of freedom.

11. Merovingian - The Merovingians were a line of wealthy Frankish kings who were overthrown after investing too much power in their maior domo, or mayors. Much like this kings of old, Merovingian is "overthrown", in a sense, by his wife Persephone.

12. Persephone - Persephone, or Proserpina in Latin, was part of an ancient Greek/Roman tale in which she was forced to spend 4 months of the year with a husband whom she hated. Obviously, we can say the the Persephone in the Matrix also hates her husband.

12. Commander Locke - John Locke was an Renaissance era British philosopher who believed that we should use logic as opposed to believing in dreams and superstition, and obviously much of the same is seen in Commander Locke who forsakes Morpheus for his beliefs in the oracle.

---

Subject: Matrix Revolutions

Posted by [Blazer](#) on Wed, 15 Oct 2003 08:00:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

At the beginning of Reloaded, Agent Smiths license plate is "IS 5416". Check this out <http://bible.gospelcom.net/bible?version=KJV&passage=Isa+54:16>

Isaiah 54:16 in the King James Bible reads, "Behold, I have created the smith that bloweth the coals in the fire, and that bringeth forth an instrument for his work; and I have created the waster to destroy."

Just goes to show that every detail of the movie has some meaning.

---

Subject: Matrix Revolutions

Posted by [Krazyfoxx](#) on Thu, 16 Oct 2003 17:11:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

You guys are kill'in me with all this trivia that I can't explore myself yet I bought Matrix on VHS because I couldn't wait for the DVD, then I got Revisited and Animatrix on DVD but still haven't bought the Matrix DVD. I'm trying to wait until after Revolutions is released and they come out with a DVD trilogy (hopefully special edition). Oh well I guess I'll have to rent Reloaded this weekend and watch it a couple times.

---

---

Subject: Matrix Revolutions

Posted by [Crimson](#) on Thu, 16 Oct 2003 17:28:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Taximes5. Before Neo meets Merovingian, we see someone being escorted away and he looks at Neo...I can't tell who he is, but it has to be someone of some importance.

My brother noticed that too... we paused it but couldn't figure out who it is. I'm sure we'll find out in the next one.

---

---

Subject: Matrix Revolutions

Posted by [warranto](#) on Fri, 17 Oct 2003 04:47:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

CrimsonOh yes, the architect scene must be watched several times with several pauses for thought and discussion.

Several times? I only needed to watch it once to get it all! That scene is amazing in understanding the underneath-it-all plot and made me want to watch the next one just to see how far the similarities between the 5 other Matrix's go. Not to mention him "sealing the fate of humanity" by choosing to save Trinity rather than entering the source.

---

---

Subject: Matrix Revolutions

Posted by [Krazyfoxx](#) on Fri, 17 Oct 2003 15:15:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Has anyone found any easter eggs on the DVD yet? I rented it last night and I'm usually pretty good at finding them but I haven't yet. I think I'll go watch it again before I have to take it back

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Fri, 17 Oct 2003 19:22:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

One thing that bothered me during the Architect scene was the other Neos on the monitors. It just doesn't fit...

---

They spoke as if to exemplify the architect's description of the previous anomalies, but...

1. There was way more than the 5 previous "Ones" who were supposed to have existed.
2. They wouldn't all look the same...Sure, I suppose the machines could edit the genetics, but what's the point of that? Plus, if they could identify the anomaly to edit his genetics, there would have been no need for all the elaborate systems. They could've just killed him

So it could've just been symbolic, or the Wachowski's are doing something really cheesy if they make all the anomalies look the same.

---

---

Subject: Matrix Revolutions  
Posted by [Gizbotvas](#) on Fri, 17 Oct 2003 19:34:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Interesting conversation.

I agree with Crimmy.

At the end of the second movie, Neo emits an EMP from his hand killing the Sentinels, but that couldn't be real. It implies that at that level, the level in which the first two movies professed to be "real life" were just another matrix in the Matrix, and that Nobody has seen "real life" yet.

It is also implied in the fact that Mr. Smith can overwrite a human brain. Hmm, that's some real sketchy Sci-Fi, unless it is just another matrix, where Smith isn't cooping anyone in "real life".

I think we have yet to see how far down the rabbit hole really goes...

---

---

Subject: Matrix Revolutions  
Posted by [msgtpain](#) on Fri, 17 Oct 2003 19:45:13 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Crimson then we're going to see Revolutions on opening night... you know, where they show it at like 10:30pm because according to movie rules, as long as the movie ends on or after opening day, then it's OK to show it.

I don't think you're going to get to see an evening show.. they announced a global release about 2 weeks ago.. It's set to be released on the West coast at 6AM, 7AM MST, 8AM CST etc.. all the way around the 24 time zones, all at the same time.. We'll be there at 7AM, November 5th..

---

---

Subject: Matrix Revolutions  
Posted by [Crimson](#) on Fri, 17 Oct 2003 19:55:22 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Yeah, I know that now. We're going to see it at 7am.

---

---

Subject: Matrix Revolutions

Posted by [Walrus](#) on Fri, 17 Oct 2003 21:10:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I was wondering if they had seen the real world or not. After all 'this is the world pulled over your eyes.'

I was also wondering about the architect, did he tell the truth, he had no reason too.

does not make sense, its a bit lame and paper thin, that is unless there is progenitor story line (the matrix must sustain its self) that was also suggested by the long drab architect monologue, (its been done though and is a bit obvious) and that Zion is more of a farm for breeding stock then any form of resistance. Simply there to be a control group to contain disorder were is can be broken down or studied - put it this way, why would you create and allow something that might come and give you a good ol kick in the balls latter on? What could balance the risk, was it all to route out 'the one?'

This is also suggested by smith in the first movie; just listen carefully to his speech to morphious. It suggests that the time line is not all it seems. That and smith has become the virus he talked

case of 'too many cooks spoil the soup.' They never thought the story would get much further,

better job then 'reloaded'. As for the animatrix - the second renisonce 1 and 2 did an okey job at explaining what happened. The rest were pretty dire even for anime.

---

---

Subject: Re: errr

Posted by [spreegem](#) on Fri, 17 Oct 2003 22:33:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Tr0janM4nFrom what I understand, the lady that played the Oracle in the first 2 movies passed away during the making of the second one and therefore will not appear in the 3rd one, obviously. I dont think we'll see any Oracle in the 3rd installment, maybe one of her buddies,

My friend knows a shit load about the third Matrix, and has seen trailers that haven't even been released yet! Because the actress who played the Oracle died, the Oracle had to "change her shell" so that means that a different acteress will be playing the oracle, so she will be in the third, but in a different "shell"

---

---

Subject: Re: errr

Posted by [Blazer](#) on Fri, 17 Oct 2003 22:47:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

spreegemMy friend knows a shit load about the third Matrix, and has seen trailers that haven't even been released yet! Well anyway he says that the Oracle had to "change her shell" so she will be in the third, but in a different "shell"

---

There are no "unseen trailers".

The oracle is different in Revolutions because the actress who played the Oracle died, and they had to tweak the storyline to accomodate that.

---

---

Subject: Matrix Revolutions

Posted by [sloppyjo](#) on Fri, 17 Oct 2003 22:47:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The original woman that played the oracle died of diabetes.

---

---

Subject: Matrix Revolutions

Posted by [Blazer](#) on Fri, 17 Oct 2003 22:49:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This is interesting reading: <http://www.scottmanning.com/archives/000520.php>

Make sure you follow thing link to Theory Two as well ( <http://www.scottmanning.com/archives/000524.php> )

---

---

Subject: Re: errr

Posted by [spreegem](#) on Fri, 17 Oct 2003 22:54:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

BlazerspreegemMy friend knows a shit load about the third Matrix, and has seen trailers that haven't even been released yet! Well anyway he says that the Oracle had to "change her shell" so she will be in the third, but in a different "shell"

There are no "unseen trailers".

The oracle is different in Revolutions because the actress who played the Oracle died, and they had to tweak the storyline to accomodate that.

That's why I said about the "changing of the shell" did I also have to include that the changing of the shell thing happened because of the actress dying you people kept talking about, so I thought you would understand about why I talked about the changing of the shell thing. Then how did he see the trailers? He could be making it, but I believe him, he has never lied before, but anyway he says some people hacked into the matrix site or something and found them, I don't know, sounds like it could be made up, and the sites he've sent to me that supposedly have the trailers on them don't he says that they had to remove them, or they would get sued, now that I think about it, it sounds completely made up.

---

---

Subject: Re: errr

Posted by [spreegem](#) on Fri, 17 Oct 2003 22:56:59 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

spreegemTr0janM4nFrom what I understand, the lady that played the Oracle in the first 2 movies passed away during the making of the second one and therefore will not appear in the 3rd one, obviously. I dont think we'll see any Oracle in the 3rd installment, maybe one of her buddies,

My friend knows a shit load about the third Matrix, and has seen trailers that haven't even been released yet! Because the actress who played the Oracle died, the Oracle had to "change her shell" so that means that a different acteress will be playing the oracle, so she will be in the third, but in a different "shell"

DAMN I acidentl clicked the quote button :oops: :oops: ohh well, anyways, when is it coming out in theaters? There, I edited my post about the whole changing of the shell thing, it might make a little more sense now.

---

---

Subject: Matrix Revolutions  
Posted by [TheMouse](#) on Fri, 17 Oct 2003 22:57:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

TaximesIf anyone hadn't noticed....

\*\*\*\*\* El Mucho Spoileros Grande \*\*\*\*\*  
(Highlight below to read)

It took me til my second viewing to notice it (must've been caught up in excitement), and my friend didn't notice until I showed him about five or six times, but Bane is Agent Smith.

"Look past the flesh."  
"Impossible..."  
"Not impossible, inevitable."

No shit... Thats not a spoiler. It took me a while to get, but thats not a spoiler.

---

---

Subject: Matrix Revolutions  
Posted by [Crimson](#) on Sat, 18 Oct 2003 00:33:16 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I haven't seen all the previews, but I've certainly seen one with the "new" Oracle in it. I figured it was common knowledge that she was going to be played by a different actress in this one and that the storyline would mention her change in appearance.

---

---

Subject: Matrix Revolutions  
Posted by [snipefrag](#) on Sat, 18 Oct 2003 00:49:46 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

TaximesOne thing that bothered me during the Architect scene was the other Neos on the monitors. It just doesn't fit...

They spoke as if to exemplify the architect's description of the previous anomalies, but...

1. There was way more than the 5 previous "Ones" who were supposed to have existed.
2. They wouldn't all look the same...Sure, I suppose the machines could edit the genetics, but what's the point of that? Plus, if they could identify the anomaly to edit his genetics, there would have been no need for all the elaborate systems. They could've just killed him

So it could've just been symbolic, or the Wachowski's are doing something really cheesy if they make all the anomalies look the same.

You missed the point, there needed to be an anomaly because humans rejected the perfect world, the anomaly was created also as a measure of time. Damn its to late to be talking about the matrix in depth... im going to bed

---

---

**Subject: Matrix Revolutions**

Posted by [spreegem](#) on Sat, 18 Oct 2003 01:53:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

CrimsonI haven't seen all the previews, but I've certainly seen one with the "new" Oracle in it. I figured it was common knowledge that she was going to be played by a different actress in this one and that the storyline would mention her change in appearance.

She changed her "shell" as it is called I can't wait for it to come out! I really wan't to see this one, it looks really good.

---

---

**Subject: Matrix Revolutions**

Posted by [boma57](#) on Sat, 18 Oct 2003 01:58:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

snipefragTaximesOne thing that bothered me during the Architect scene was the other Neos on the monitors. It just doesn't fit...

They spoke as if to exemplify the architect's description of the previous anomalies, but...

1. There was way more than the 5 previous "Ones" who were supposed to have existed.
2. They wouldn't all look the same...Sure, I suppose the machines could edit the genetics, but what's the point of that? Plus, if they could identify the anomaly to edit his genetics, there would have been no need for all the elaborate systems. They could've just killed him

So it could've just been symbolic, or the Wachowski's are doing something really cheesy if they make all the anomalies look the same.

You missed the point, there needed to be an anomaly because humans rejected the perfect world, the anomaly was created also as a measure of time. Damn its to late to be talking about the matrix in depth... im going to bed

I know why there were other anomalies, that's not what I was talking about

I was just talking about how the other Neos on the screen seem to represent the other anomalies (IE - responding to the Architect when he speaks of them), but there are too many of them for this to be true, so...what was their actual purpose? Just to be a metaphor?

---

---

Subject: Matrix Revolutions

Posted by [Cypher \[PCNC\]](#) on Sat, 18 Oct 2003 08:24:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Taximes2. They wouldn't all look the same...Sure, I suppose the machines could edit the genetics, but what's the point of that? Plus, if they could identify the anomaly to edit his genetics, there would have been no need for all the elaborate systems. They could've just killed him

First of all, those other Neos can just be the various possibilities the Architect calculated that Neo would take.

Like, for example, Deus Ex and its various plotlines.... They are all the same person, but each taking a different road to reach the end.

Secondly, the purpose if NOT to kill Neo. Taximes, go watch the Architect scene again..... Neo, just like he says at the end, or rather The One is part of the control. He mustn't be killed.

Think of Neo as the outlet of all the anomalies. He is the beginning and the end, or rather the end and the beginning.

By finishing his quest, which started before he was actually born inside the Matrix and includes all the prophecies and whatnot, he brings the destruction of Zion (controlling the outside population) while at the same time the resetting of the Matrix construct and starting the next cycle.

The machines can't kill Neo as much as they can't choose to destroy humanity on their own. That's why they give Neo that choice. Destroy humanity completely or reset the Matrix. (Smith is an anomaly in its own right. As Reloaded and Revolutions tell us.)

If you read Asimov's Foundation books then I believe the situation there is similar. Just like Danil (I believe that was the name of that robot that was looking after Humanity and following Asimov's Zero law of Robotics) needed that council member from the Foundation bound planet, since he exhibited extraordinary abilities at picking the correct, in hind sight perhaps, possibilities.... Hence Danil needed him to choose for Humanity, instead of Danil himself, who was bound by the 4 laws of Robotics including the Zero law and Humanity was getting to large for him to calculate (went beyond his own calculations and Harry Saldon's psychohistory).



So I believe the situation in Reloaded is similar.

The machines, the Architect, can't choose to destroy humanity. But they can also accept various level of survival. Hence they leave the choice to The One. A human element in their giagantic Matrix/control scheme.

The previous five had obviously chosen to save Humanity. This one, Neo, has a new thing to consider; Trinity. Love. And though the machines aren't lying to him and are ultimately correct (Trinity did die and Neo couldn't do anything about it, except for after the effect, reviving her, but not saving her from death which is what the Architect meant that he couldn't save her), Neo believes he can overcome it all.

He doesn't want to be a "victim of causality" as the Merovingian puts it. He wants choice. Hence he chooses to save Trinity or at least to try and do it.

As for Bane....

Yeah. If you haven't figured it out by now, he is Smith. Or rather, Smith copied himself on to Bane's brain. Overwritten any trace of Bane.

As for the Orcale....

Yeah, the brothers have claimed that they meant to have the Oracle to transform to something new anyway (not a new actress, but maybe something different, CGI and voice over....). And this transformation took place during Reloaded.

Anyone that played Enter The Matrix, which does contribute a lot of such small and intricate details to the storyline (propheices to both Ghost and Niobe, Ghost' love for Trinity etc'), has already seen the new Oracle with Ghost and Niobe.

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Sat, 18 Oct 2003 11:08:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Cypher [PCNC]Secondly, the purpose if NOT to kill Neo. Taximes, go watch the Architect scene again.....

Neo, just like he says at the end, or rather The One is part of the control.

He mustn't be killed.

The only reason that he is a system of control is because they can't control him.

The third Matrix failed because there was "one systematic anomaly and only 99% accepted the system."

If they could've elliminated the anomaly, it would have elliminated the need to rebuild the Matrix with him as a part of the system.

---

---

Subject: Matrix Revolutions

Posted by [Cypher \[PCNC\]](#) on Sat, 18 Oct 2003 11:19:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Third Matrix? You mean the first?

The architect itself says that since Neo is a predictable and an intentional anomaly (cause without the anomaly, it would be a perfect world and, as both the Architect and Smith said, the perfect world programming wasn't recieved... well) he is not without a measure of control.

They can control. The whole thing around him... The prophecies, the agents sent after him, the Oracle guiding him....

Remember, twice already the Oracle has lead Neo to something. Tricked him into it once (in The Matrix, when she told him about the choice he was going to have to make, saving Morpheus... it is safe to assume that had she not told him about it and about how important Morpheus is, he wouldn't have risked his life for him, she didn't tell him what he is, she told him what he needed to hear in order to become The One) and almost blatantly told him what to do the second time (without telling him why, the Merovingian makes it clear enough), finding the Keymaker.

They don't need to control him directly. Just to nudge him to various directions.

The first matrix failed because most DIDN'T accept the proگرامing. Because it was perfect. Unnatural to human nature, according to both Smith and the Architect. I believe the words of the Architect state that "none" accepted the proگرامing of that perfect world. Anomaly free. But the imperfect world, had anomalies. Anomalies, that if left unchecked and uncontrolled would escalate and become a disaster for the machine. I.E. the freedom of human kind.

The One is not the anomaly. He is the outlet, the release, of all anomalies. The sum of the anomalies, personified and used to control the anomaly by resetting the Matrix.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Sat, 18 Oct 2003 21:17:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Cypher [PCNC]Third Matrix? You mean the first?

The architect itself says that since Neo is a predictable and an intentional anomaly (cause without the anomaly, it would be a perfect world and, as both the Architect and Smith said, the perfect world programming wasn't recieved... well) he is not without a measure of control.

They can control. The whole thing around him... The prophecies, the agents sent after him, the Oracle guiding him....

Remember, twice already the Oracle has lead Neo to something. Tricked him into it once (in The Matrix, when she told him about the choice he was going to have to make, saving Morpheus... it is safe to assume that had she not told him about it and about how important Morpheus is, he wouldn't have risked his life for him, she didn't tell him what he is, she told him what he needed to hear in order to become The One) and almost blatantly told him what to do the second time

(without telling him why, the Merovingian makes it clear enough), finding the Keymaker.

They don't need to control him directly. Just to nudge him to various directions.

The first matrix failed because most DIDN'T accept the programing. Because it was perfect. Unnatural to human nature, according to both Smith and the Architect. I believe the words of the Architect state that "none" accepted the programing of that perfect world. Anomaly free. But the imperfect world, had anomalies. Anomalies, that if left unchecked and uncontrolled would escalate and become a disaster for the machine. I.E. the freedom of human kind.

The One is not the anomaly. He is the outlet, the release, of all anomalies. The sum of the anomalies, personified and used to control the anomaly by resetting the Matrix.

No, I mean the third Matrix.

The first failed because it was a utopia which people expected to wake up from. The second Matrix had added "grotesqueries", but still failed because of a lack of [the illusion] of choice. In the third Matrix, they were given the illusion of choice and this is where the anomaly appeared. They didn't create the anomaly, he was the inevitable result of the illusion. The very small percentage that did not accept it.

Therefore, the third Matrix "failed". It may not have crashed, but it needed refined again. They had to tweak it once more to accomodate this anomaly, and this is when they set up these further systems of control.

The anomalies were not created as any part of the system, they were merely a flaw which had to be accomodated for. IE:

Quote:Your life is the sum of a remainder of an unbalanced equation inherent to the programming of the Matrix. You are the eventuality of an anomaly which, despite my sincerest efforts, I have been unable to eliminate from what is otherwise a harmony of mathematical precision. While it remains a burden acidulously avoided it is not unexpected and thus not beyond a measure of control; which has led you inexorably, here.

As you can see, the anomaly was not created on purpose, but it was accounted for ("While it remains a burden acidulously avoided it is not unexpected..."). However, should the Architect have been able to elliminate the anomaly, it is undoubetdly certain that he would have done so ("You are the eventuality of an anomaly which, despite my sincerest efforts, I have been unable to eliminate.").

It's also shown that the anomaly was quite unsought from this quote as well:

Quote:"...she stumbled upon a solution where by nearly 99% of all test subjects accepted the program as long as they were given a choice, even if they were only aware of the choice at a near unconscious level. While this answer functioned it was obviously fundamentally flawed, thus creating the otherwise contradictory systemic anomaly that if left unchecked might threaten the system itself. Ergo, those that refuse the program, while a minority if left unchecked would constitute an escalating probability of disaster."

The anomaly cannot be directly controlled, period. If they could directly identify and control the anomaly, there would be no need to fear the "escalating probability of disaster" from the "unchecked minority". They may not be able to directly control the actions of said anomaly, however they can (like you said) vastly influence them, enter the Oracle and Agents.

He himself is a system of control by being a beacon of hope for those of Zion, and he is also under many systems of control himself, but he has the ability to defy them. (Choosing the wrong door)

---

---

Subject: Matrix Revolutions

Posted by [Slicer\\_238](#) on Sat, 18 Oct 2003 21:23:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm going to give this link to my friend Dan when he gets back from vacation. This is in his department.

---

---

Subject: Matrix Revolutions

Posted by [Cypher \[PCNC\]](#) on Sun, 19 Oct 2003 04:53:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oh right, sorry. Third Matrix.

Still, my point is that he created the grotesqueries and the unbalanced equation on purpose. Thus, just like math, it is not unexpect and not beyond control.

Think about... Office Space, if you've seen the movie. The guys created a virus that basically took percentages of small ammounts of left over money, truncated and rounded, and put the aside (at least that was their intent). Those fragments of money are the anomalies. They are not beyond control, since they know about them.

The anomalies are a flaw. But an intentional flaw. A flaw that allows those nearly 99% accept the programing. These anomalies become embodied in The One that is another system of control (I didn't mean control him, cause that isn't done directly, I meant that HE himself is a system of control).

Once the anomalies reach a certain stage, a certain fermentation, the end of The One's quest, in this case, it resets the Matrix. Resets the control. Zion, real world or not, it doesn't matter, is as much a part of the Matrix as anyone connected to it. By way of being yet another system of control. By way of being a giant support system that would bring hope to The One or whoever, before he actually understands his purpose and fulfills it, by allowing the destruction of the then current Zion, the freeing of 23 individuals and then all 24 start a new Zion and the entire circle starts a new.

Again, The One is NOT the anomaly. He is the embodiment of multiple anomalies. The outlet of those anomalies that allows all of man kind to exist further.

The anomalies cannot be controled, yet they are intentionally there. The equation is unbalanced

on purpose. However, the embodiment of the anomalies, The One, is not beyond control. Indirect control, more often than not, but still control.

That's the point.

The Matrix is a system of control. Zion is an integral part of that control. The One is as integral a part as Zion or the Matrix Construct itself of that grand system of control.

P.S.

Technically, the first and second Matrices didn't have systemic anomalies.

So perhaps, this would actually be the 8th Matrix, the first two being... uncounted and unmarked prototypes (which probably didn't last very long anyway). Just a thought, really.

---

---

Subject: Matrix Revolutions

Posted by [npsmith82](#) on Sat, 25 Oct 2003 16:25:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

CrimsonTaximes5. Before Neo meets Merovingian, we see someone being escorted away and he looks at Neo...I can't tell who he is, but it has to be someone of some importance.

My brother noticed that too... we paused it but couldn't figure out who it is. I'm sure we'll find out in the next one.

The guy is definately a guy of importance in the next matrix.

Last night i was watching the theatrical trailer for revolution frame by frame, i saw the same guy in a subway scene of revolutions... check out the picture below that i've put together...

Interesting huh? This is just before the homeless-looking guy punches Neo across the tracks into the white tiled wall.

For some reason i'm beginning to think that the mystery guy is the Architect. Just imagine him ageing 30 years and he looks very similar.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Sat, 25 Oct 2003 16:36:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Great eye, npsmith

That homeless guy is also of importance; He's in one of the cinematics of ETM. I can't remember what he says exactly, but it's something about just "watching" if I recall, so he's probably another exile.

---

---

Subject: Matrix Revolutions

Posted by [Cypher \[PCNC\]](#) on Sat, 25 Oct 2003 16:54:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ah, I knew that guy from the trailer looked familiar.

But yeah, the hobo is definatly of importance.... He certainly spooked Niobe.

---

Subject: Matrix Revolutions

Posted by [Homey](#) on Sat, 25 Oct 2003 17:18:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Also, if you have played Enter The Matrix that same guy is there.

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Sat, 25 Oct 2003 17:34:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Another thing to ponder:

Where's the scorched sky?

---

Subject: Matrix Revolutions

Posted by [npsmith82](#) on Sat, 25 Oct 2003 18:55:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

TaximesAnother thing to ponder:

Where's the scorched sky?

I was wondering exactly the same thing when i was going thru by frames... assuming that it's a Zion ship like the Nebachunezza (sp?) could it be inside the matrix?

Or maybe that clip is after the humans make an alliance with the machines and find some way of clearing the sky to make the deal...

Hmm, i'm SO interested in anything matrix right now!

---

Subject: Matrix Revolutions

---

Posted by [Cypher \[PCNC\]](#) on Sat, 25 Oct 2003 19:46:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

HomeyAlso, if you have played Enter The Matrix that same guy is there.  
Yeah, that's the hobo I was talking about. It's not the same guy at the Merovingian. It's the came who's back you see in that shot from npsmith.

And the ship's name is Nebuchadnezzar. At least that's how it sounds, not sure about the exact spelling. Named after the Babylonian king.

---

---

**Subject: Matrix Revolutions**

Posted by [Crimson](#) on Sat, 25 Oct 2003 23:23:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Tonight proves to be really fun for us. We're having a Matrix party. We're watching both Matrix movies (and maybe the Animatrix) on Blazer's 57 inch big screen, with the new speakers and receiver he got for my birthday (which make it sound like the theaters)... then we're having a Matrix discussion. We have about 10 people coming. Can't wait If you hear bass coming from Phoenix, it's not an earthquake.

---

---

**Subject: Matrix Revolutions**

Posted by [boma57](#) on Sun, 26 Oct 2003 00:58:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

npsmith821 was wondering exactly the same thing when i was going thru by frames... assuming that it's a Zion ship like the Nebachunezza (sp?) could it be inside the matrix?

Or maybe that clip is after the humans make an alliance with the machines and find some way of clearing the sky to make the deal...

Hmm, i'm SO interested in anything matrix right now!

I was thinking that it could be inside the Matrix, but why would they need to do that? After all, Neo can fly.

It seems more likely that it would be in the real [real] world, but considering that all ships but two were destroyed (Niobe's ship and the Hammer being left) it makes it seem less likely.

---

---

**Subject: Matrix Revolutions**

Posted by [TheGunrun](#) on Sun, 26 Oct 2003 01:05:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

CrimsonTonight proves to be really fun for us. We're having a Matrix party. We're watching both Matrix movies (and maybe the Animatrix) on Blazer's 57 inch big screen, with the new speakers

and receiver he got for my birthday (which make it sound like the theaters)... then we're having a Matrix discussion. We have about 10 people coming. Can't wait If you hear bass coming from Phoenix, it's not an earthquake. If your watching the animatrix watch The Matrix then Final Flight of the Osirus (animatrix) then A Kid's Story then The Matrix Reloaded. Thats the way to get a good FULL story out of the franchise. If u got enter the matrix play the whole story right after the first 5 chapeters of the matrix reloaded.

---

---

Subject: Matrix Revolutions

Posted by [warranto](#) on Sun, 26 Oct 2003 01:39:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

TaximesAnother thing to ponder:

Where's the scorched sky?

Assuming that it's not in the matrix, an unknown amount of time has passed since the robots took over. (as stated by Smith "it's not as it appears" or something like that) so it could be that the sky is just naturally clearing. OR if you remember the Archatect's responce when Neo asked him how the machines would survive without human energy. They had a way, could they have figured out how to clean the sky?

---

---

Subject: Matrix Revolutions

Posted by [npsmith82](#) on Mon, 27 Oct 2003 00:49:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

warrantoTaximesAnother thing to ponder:

Where's the scorched sky?

Assuming that it's not in the matrix, an unknown amount of time has passed since the robots took over. (as stated by Smith "it's not as it appears" or something like that) so it could be that the sky is just naturally clearing. OR if you remember the Archatect's responce when Neo asked him how the machines would survive without human energy. They had a way, could they have figured out how to clean the sky?

There's a slight possibility that the ship is falling down from the sky because of an EMP shot... just a tiny idea. Still doesn't explain the clear sky though...

---



Subject: Matrix Revolutions

Posted by [KIRBY098](#) on Mon, 27 Oct 2003 17:19:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If you notice, the ships, hover generators are NOT functioning. Notice the blue electrostatic discharges are no where to be seen.

My theory.....Everything we've seen so far has been INSIDE the matrix. Neo figured that out, and that's why he chose not to return to the source. It wouldn't matter, as ZION is a Matrix construct. The architect said so himself. "We have destroyed it 5 times before, and are quite proficient at it."

It's a loop to keep the ones who reject the programming (Normal Matrix world) in the Matrix while allowing them the "freedom of choice" they need to exist. They think they are fighting the machines, while in reality they are fitfully asleep, and the Architect laughs. That was why he stated the second Matrix failed until the advent of the oracle, and her discovery of "freedom to choose" They then created the alternate Matrix to accomodate those independant minds. I see further support of this theory in the fact that when he enters the architects room, the scene changes to a point of light with thousands of others. And the fact that the scene keeps rolling through multiple screens. There is no "place" where Neo is. He is concious, but bound by parallelism, that the architect is limiting him with.

The ZION loop starts all over when the "one" returns to the source, and chooses the next originators of Zion "16 MALE 7 FEMALE....." etc. I can't remember what he says, but you get the drift.

And this is why Neo realizes he can stop sentinels in thier "real world". The resulting paradox on his psyche uis what causes the induced coma.

I think that the reason you see Neo with a blindfold fighting sentinels is because in order to block the paradox, he needs to be unlimited in his perception of his environment. To focus on his surroundings would cause the coma again. Also note that a sentinel goes THROUGH his body. Impossible unless, like the Matrix, he can manipulate the reality.

---

Subject: Matrix Revolutions

Posted by [KIRBY098](#) on Mon, 27 Oct 2003 17:39:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Further evidence the ZION reality and the Matrix reality are one in the same:

We see Neo talking to the Matrix. They chat, and the machine says "What if you fail". The scene changes from there to Neo INSIDE the Neb, or whatever ship it is, with a blindfold on, where he responds: "I won't."

His consciousness is coexisting in two realities at the same time. And then ... He plugs HIMSELF

in. There are no human hands holding that connection spike, folks....

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Mon, 27 Oct 2003 20:36:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

KIRBY098Further evidence the ZION reality and the Matrix reality are one in the same:

We see Neo talking to the Matrix. They chat, and the machine says "What if you fail". The scene changes from there to Neo INSIDE the Neb, or whatever ship it is, with a blindfold on, where he responds: "I won't."

His consciousness is coexisting in two realities at the same time. And then ... He plugs HIMSELF in. There are no human hands holding that connection spike, folks....

I support the theory that the "real" world may be another level of the Matrix, but I think something different's going on in the scene you just mentioned.

When I first saw it, I just assumed that the machine Neo was talking to was perhaps a leader of the machine world or something, not an actual embodiment of the Matrix. Nevertheless, though, that's not important. Let's look at the dialogue.

From "The program Smith has gone beyond your control...You cannot stop him, but I can." I think it's safe to assume that Neo has made a deal with the machines to stop Smith. He's blindfolded because he's in the custody of the machines for this 'deal', and the connection spike plugs itself into him because it's being controlled by the machines. Obviously the blindfold can't be functional if Neo is in a level of the Matrix, so either he's truly out of all levels of it, or it's just symbolic.

If you look at where Neo is standing when the machine rises to greet him, it looks like he's standing in another array of pods. I think it's quite possible that the coma-inducing realization at the end of Reloaded may have enabled him to wake himself up from the Matrix-Real World and become conscious in the actual real world. This can also be supported by "He is trapped in a place between this world and the machine world.", but you could argue that if he'd waken up again, he wouldn't have hair...

---

---

Subject: Matrix Revolutions

Posted by [KIRBY098](#) on Mon, 27 Oct 2003 20:42:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

TaximesKIRBY098Further evidence the ZION reality and the Matrix reality are one in the same:

We see Neo talking to the Matrix. They chat, and the machine says "What if you fail". The scene changes from there to Neo INSIDE the Neb, or whatever ship it is, with a blindfold on, where he

responds: "I won't."

His consciousness is coexisting in two realities at the same time. And then ... He plugs HIMSELF in. There are no human hands holding that connection spike, folks....

He's blindfolded because he's in the custody of the machines for this 'deal', and the connection spike plugs itself into him because it's being controlled by the machines.

It doesn't fly.

He is wearing a blindfold when he destroys the sentinels in transit with Trinity.

He is wearing the blindfold when the sentinel goes THROUGH him.

Neo is controlling the spike. With his mind.

---

---

Subject: Matrix Revolutions

Posted by [boma57](#) on Mon, 27 Oct 2003 21:12:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

KIRBY098It doesn't fly.

He is wearing a blindfold when he destroys the sentinels in transit with Trinity.

He is wearing the blindfold when the sentinel goes THROUGH him.

Neo is controlling the spike. With his mind.

I can see where you're coming from, but it makes no sense contextually.

He's talking to the machines.

He tells the machines that he can destroy Smith whereas the machines cannot.

At some point, he is in the custody of the machines. Notice that his reply to the machine asking him if he fails comes right before the spike is plugged into him. He's talking to the machine.

Now, step back and look at it. This powerful machine is near him somehow, and he's just made a sketchy bargain to take care of Smith. Is he going to show off and goof around with his powers to plug himself in or is the machine - probably in control of everything on the ship - going to do it?

---

---

Subject: Matrix Revolutions

Posted by [Slicer\\_238](#) on Mon, 27 Oct 2003 21:28:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Neo is going to open a can of whoop ass on the machines. Him and his telekinetic abilities in teh "real" world and "matrix."

---

---

Subject: Matrix Revolutions

Posted by [Motoxpro](#) on Mon, 27 Oct 2003 23:00:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ok i have a couple or questions

1: How did the Architech know they he and neo would not meet again

2: Who is the big spiky ball that Neo is talking to in the front of the Renolutions Trailer

3: Where is that place that Neo is in close to the end of the Revolutions Trailer that is gold

My Theorys these probly arent really even close just stuff ive been pondering

1: When the Oracle says "He is trapt in place between this world and the machines" well maybe the matrix before you get freed is like the first stage and then the stage that morpheous and trinity are in the stage to and then neo is in like stage 2 1/2 and then the machines are in stage there....that is how he can still stop the sentinals in the "real world"

---

---

Subject: Matrix Revolutions

Posted by [Homey](#) on Tue, 28 Oct 2003 00:47:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

KIRBY098If you notice, the ships, hover generators are NOT functioning. Notice the blue electrostatic discharges are no where to be seen. I assume you havnt seen the trailer. The ship crashes

If someone can take better screen shots go ahead. Anyways the ship blows up at the end of the trailer.

---

---

Subject: Matrix Revolutions

Posted by [npsmith82](#) on Tue, 28 Oct 2003 01:15:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It's kinda possible that the scene with the falling ship, is one of the last things you see at the end of the revolutions movie itself. That would explain the clear skies.

After the Neo/Smith scenario is done with, and everyone is playing happy families, they may then be removed from the matrix completely and the ships come crashing down out of the sky because there's no crew.

Just another weird thought to throw into the debate...

---

---

**Subject: Matrix Revolutions**

Posted by [TheGunrun](#) on Tue, 28 Oct 2003 01:22:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

What does happen in the finaly minuets of the matrix revolutions. From the title i say the whole matrix crashes. neo and trinity are the only ones left alive. there is not matrix level 2. and neo and trinity are left to repopulate the world. From friends i hear that every one dies and the whorld explodes from all the tunnaling.

---

---

**Subject: Matrix Revolutions**

Posted by [Homey](#) on Tue, 28 Oct 2003 01:27:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The movie doesnt come out until the 5th so i doubt they would know much.

---