
Subject: scritping...

Posted by --oo00o00oo-- on Sat, 04 Oct 2003 08:40:02 GMT

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i have a neat idea for a map, but some scritping needs to be done. i like this idea and others do to so i would really like to pursue it. if anyone has any info on where i can get lots of info about this please help me out. ty

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Posted by [General Havoc](#) on Sat, 04 Oct 2003 09:28:47 GMT

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It depends what sort of scritping. Here is a tutorial about text cinematics (aka cnc_c130 drop scripts)

http://www.renhelp.co.uk/Tutorials/TUT_Cinematics

I wrote some tutorials on using specific scripts. They offer a good start to getting used to using scripts on objects and how they are setup on them. It's worth following them so you get how scripts are implimented.

http://www.renhelp.co.uk/Tutorials/TUT_Stealthzone

http://www.renhelp.co.uk/Tutorials/TUT_Teleporter

http://www.renhelp.co.uk/Tutorials/TUT_Teleporters
