
Subject: about scripts.dll and RenAlert
Posted by [jonwil](#) on Thu, 25 Sep 2003 00:33:42 GMT
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First thing, is the scripts.dll included with the new RenAlert a stock copy of 1.2 or is it modified.

Secondly, does RenAlert include the source code to the dll and/or link back to the scripts.dll homepage?

And thirdly, does RenAlert properly credit the various scripts.dll people (Me, Dante etc)?

Subject: about scripts.dll and RenAlert
Posted by [Aircraftkiller](#) on Thu, 25 Sep 2003 02:02:03 GMT
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Why don't you ask Dante, considering he's the one doing the majority of work on it??

Subject: about scripts.dll and RenAlert
Posted by [General Havoc](#) on Thu, 25 Sep 2003 15:20:00 GMT
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Yeah I think it's using the version 1.2 dll as it is without the source provided. It is the same version as that is up for public release, I don't think it has been modified as it's dated the same as the file I have been using to test out stuff (June 2003). The readme (or credits.txt) doesn't contain your name- which it should and also the disclaimer for the DLL file or some sort of disclaimer about the file and it's use.

Get onto Dante about it- he should be able to sort it out.

Subject: Re: about scripts.dll and RenAlert
Posted by [Dante](#) on Thu, 25 Sep 2003 17:47:18 GMT
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jonwilFirst thing, is the scripts.dll included with the new RenAlert a stock copy of 1.2 or is it modified.

Secondly, does RenAlert include the source code to the dll and/or link back to the scripts.dll homepage?

And thirdly, does RenAlert properly credit the various scripts.dll people (Me, Dante etc)?

1.2 standard
hmm, thought i put the zip in there, if not, my bad

the credits.txt is not yet finished, but should be shortly, where it will credit yourself.

don't worry JonWil, im not gonna screw ya
