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Subject: BF1942 Map =>Ren

Posted by [PCWizzardo](#) on Tue, 23 Sep 2003 01:11:49 GMT

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I want to make a renegade map out of a BF1942 map. How do I import it into GMax?

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Subject: BF1942 Map =>Ren

Posted by [smwScott](#) on Tue, 23 Sep 2003 01:23:06 GMT

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Lets refrain from saying you know much about Renegade when you actually don't - moderator edit.

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Subject: BF1942 Map =>Ren

Posted by [Aircraftkiller](#) on Tue, 23 Sep 2003 01:42:46 GMT

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1. It may be possible.
  2. You would get sued if you were to do it.
  3. Topic closed.
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