
Subject: /me has a question

Posted by [TheMouse](#) on Mon, 22 Sep 2003 05:17:49 GMT

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Will the Renguard player client cause a version mismatch when playing on servers that do not use Renguard (basically like a patch)? And will gun replacments be seen as "cheats" by Renguard?

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Posted by [Crimson](#) on Mon, 22 Sep 2003 07:16:49 GMT

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Version mismatch? No. If you have RenGuard and the server doesn't, you can get in just fine. The server just won't be notified whether or not you're legit.

Replacement guns? Yes, and no. Yes if it doesn't give you an advantage. But if you make a super big gun, then no, it won't be allowed,

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Posted by [NeoX](#) on Mon, 22 Sep 2003 10:52:18 GMT

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Um Crimson all they do is visualy change the gun no the ammo ect o wait it could be used as a spotting divice nm your right Crimson.

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Posted by [EnderGate](#) on Wed, 24 Sep 2003 01:10:43 GMT

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Skins are just images painted on the object.
So if it is just a skin, I bet it'll be fine.

The object itself... it has characteristics like size, shape, etc.
The objects (models) should not be modified for an unfair advantage.
Only for a common goal, like a mod.

EnderGate

<http://www.ozclan.com>
