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Subject: Halo  
Posted by [IceSword7](#) on Mon, 15 Sep 2003 22:10:22 GMT  
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Check this out Halo for Pc is coming september 30 be ready.

here check out some of this stuff out.

[http://www.gamespot.com/pc/action/halo/preview\\_6071682.html](http://www.gamespot.com/pc/action/halo/preview_6071682.html)

Thats the Preview for it.

These are the Movies

Single Player: <http://www.fileplanet.com/download.aspx?f=129327>

Multi Player: <http://www.fileplanet.com/download.aspx?f=129614>

Definetly consider getting this game it looks insane

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Subject: Halo  
Posted by [bigjoe14](#) on Tue, 16 Sep 2003 02:01:30 GMT  
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Good for you...

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Subject: Halo  
Posted by [Krazyfoxx](#) on Tue, 16 Sep 2003 03:41:58 GMT  
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I can hardly wait,..... for YOU to get it!

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Subject: Halo  
Posted by [Xtrm2Matt](#) on Tue, 16 Sep 2003 06:29:20 GMT  
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I have it already.

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Subject: Halo  
Posted by [Ferahgo](#) on Tue, 16 Sep 2003 10:38:41 GMT  
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My lame computer could never play that

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Subject: Re: Halo

Posted by [DrasticDR](#) on Tue, 16 Sep 2003 14:48:00 GMT

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IceSword7Check this out Halo for Pc is coming september 30 be ready.

Not to Halo. Yes to Half-Life 2.

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Subject: Halo

Posted by [Xtrm2Matt](#) on Tue, 16 Sep 2003 16:44:33 GMT

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AMD Athlon 1800+ XP (1.5GHz)

512 PC2100 Ram

GeForce 4 MX440 128DDR

Runs perfectly fine on Full Detail on my pc

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Subject: Halo

Posted by [Ferhago](#) on Tue, 16 Sep 2003 17:23:23 GMT

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Yes. But your pc happens to be better than mine

P4 1500ghz

Radeon 7000 32mb

512 RAM

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Subject: Halo

Posted by [Xtrm2Matt](#) on Tue, 16 Sep 2003 17:40:28 GMT

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Oh btw, heres some Screenshots of me playing Halo PC i took few days ago :

<http://www.Xtrm2Matt.com/pictures/Halo-1.gif>

<http://www.Xtrm2Matt.com/pictures/Halo-2.gif>

<http://www.Xtrm2Matt.com/pictures/Halo-3.gif>

<http://www.Xtrm2Matt.com/pictures/Halo-4.gif>

<http://www.Xtrm2Matt.com/pictures/Halo-5.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-6.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-7.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-8.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-9.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-10.gif>

Looks poor detail, but its just the screenshots

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Subject: Halo  
Posted by [Ferhago](#) on Tue, 16 Sep 2003 17:46:09 GMT  
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Please stop taunting me

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Subject: Halo  
Posted by [DragonFg](#) on Tue, 16 Sep 2003 21:07:06 GMT  
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FerhagoPlease stop taunting me

Yes please do.....I mean don't.....you know

btw I'm so used to playing Halo on XBox I dunno if I could stand to deal with lag on such an awesome game

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Subject: Halo  
Posted by [Jaspah](#) on Tue, 16 Sep 2003 22:29:54 GMT  
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Xtrm2MattOh btw, heres some Screenshots of me playing Halo PC i took few days ago :

<http://www.Xtrm2Matt.com/pictures/Halo-1.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-2.gif>  
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<http://www.Xtrm2Matt.com/pictures/Halo-4.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-5.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-6.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-7.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-8.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-9.gif>  
<http://www.Xtrm2Matt.com/pictures/Halo-10.gif>

Looks poor detail, but its just the screenshots

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Gifs tend to make little dots on your screenshots.

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Subject: Halo

Posted by [General Havoc](#) on Tue, 16 Sep 2003 22:35:34 GMT

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Yeah use JPEGs you can get them down from 150kb to under 100 and at much better quality using JPEG compression. As a general rule use JPEG's for images with a large amount of colors such as photos and renders and GIF's for web objects such as logos's, templates, text etc.

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Subject: Halo

Posted by [Nodbugger](#) on Tue, 16 Sep 2003 22:38:33 GMT

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I thought the graphics were supposed to be good? Never played either version but i guess people dont know what good graphics are anymore.

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Subject: Halo

Posted by [phantom](#) on Wed, 17 Sep 2003 06:40:21 GMT

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it doesnt look so great cuz thats just the beta that got leaked and its not optimized. it went gold a few days ago so the final will hit shelves soon

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Subject: Halo

Posted by [Renegade1](#) on Wed, 17 Sep 2003 11:57:48 GMT

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My graphics in beta are 100x better then yours, ur colours are fuckked.

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Subject: Halo

Posted by [bigjoe14](#) on Wed, 17 Sep 2003 14:37:47 GMT

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phantomit doesnt look so great cuz thats just the beta that got leaked and its not optimized. it went gold a few days ago so the final will hit shelves soon  
I guess that's why the guys suit looks all shitty.

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Subject: Halo

Posted by [Bearxor](#) on Thu, 18 Sep 2003 15:20:09 GMT

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The guys suit is all fuxored because that is multiplayer and most likely those were the colors the player chose to be his suit. I haven't fired up the MP part of Halo yet, so I'm not sure, but it makes a whole lot of sense.

My graphics in game do look better than Matt's, but I wouldn't say 100x better. The graphics are real impressive pre-UT2k3, which is when the game was released on XBOX. My graphics are better probably because I have 9500 Pro and a 2.4c overclocked to 3ghz with the AGP running at 83mhz so I can have AA and AF turned up and still be playable.

Those pictures look like it just does suffer from poor AF, and it looks like he might be using the newest leaked nVidia drivers (51 dets), which darkens the screen up a bit to hid nVidia's 'optimizations'. :twisted:

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Subject: Halo

Posted by [Griever92](#) on Thu, 18 Sep 2003 15:40:29 GMT

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BearxorThe guys suit is all fuxored because that is multiplayer and most likely those were the colors the player chose to be his suit....

exactly, shows how much Hydro knows about Halo.

---

Subject: Halo

Posted by [jestersht](#) on Thu, 18 Sep 2003 23:44:04 GMT

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if you like halo you should get the blood gulch chronicles from here

<http://www.redvsblue.com/bloodgulch.shtml>

they are funny

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Subject: Halo

Posted by [Genius-Pr02](#) on Sat, 20 Sep 2003 15:51:42 GMT

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Halo looks much better than those screenshots. He's using an optimized GeForce 2.... -\_- , It'll look much better on a Radeon 9X00 card

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Subject: Halo  
Posted by [Xtrm2Matt](#) on Sat, 20 Sep 2003 15:58:37 GMT  
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Genius-Pr02Halo looks much better than those screenshots. He's using an optimized GeForce 2.... -\_- , It'll look much better on a Radeon 9X00 card

Hope your not talking about me because i dont have a GF2... and Halo won't even work on a GF2

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Subject: Halo  
Posted by [DragonFg](#) on Sat, 20 Sep 2003 16:00:07 GMT  
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This is just my opinion but...

It seems like most games look better in the screenshots than when you're actually playing the game. Well in my opinion the opposite seems to be true with Halo.

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Subject: Halo  
Posted by [Bearxor](#) on Sun, 21 Sep 2003 04:55:01 GMT  
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DragonFgThis is just my opinion but...

It seems like most games look better in the screenshots than when you're actually playing the game. Well in my opinion the opposite seems to be true with Halo.

lol, thats because nvidia puts 'screen capture' cheats into their drivers.

And Matt, what card do you have? If it's a GF4MX, then it really is nothing more than an optimized GF2. And what version of the beta is that?

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Subject: Halo  
Posted by [bigejoe14](#) on Sun, 21 Sep 2003 05:18:06 GMT  
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Quote:Hope your not talking about me because i dont have a GF2... and Halo won't even work on a GF2

You'd be surprised.

---

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Subject: Halo  
Posted by [jestersht](#) on Sun, 21 Sep 2003 14:38:30 GMT

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here are the official requirements  
<http://www.microsoft.com/games/pc/halo.aspx#sysreqs>

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Subject: Halo  
Posted by [Griever92](#) on Sun, 21 Sep 2003 14:48:37 GMT  
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jestershthere are the official requirements  
<http://www.microsoft.com/games/pc/halo.aspx#sysreqs>

hmm, only 733Mhz, seems a little low to me. i thought it would have been up in the GHz range.

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Subject: Halo  
Posted by [Jaspah](#) on Sun, 21 Sep 2003 16:52:38 GMT  
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Griever92jestershthere are the official requirements  
<http://www.microsoft.com/games/pc/halo.aspx#sysreqs>

hmm, only 733Mhz, seems a little low to me. i thought it would have been up in the GHz range.

Thats not the recommended settings, though.

---

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Subject: Halo  
Posted by [Genius-Pr02](#) on Sun, 21 Sep 2003 16:57:31 GMT  
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Ummm The whole GeForce 4 "MX" family are basically souped up GeForce 2 Ti/Pro series cards.

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Subject: Halo  
Posted by [Griever92](#) on Sun, 21 Sep 2003 17:34:15 GMT  
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j4S[p]Griever92jestershthere are the official requirements  
<http://www.microsoft.com/games/pc/halo.aspx#sysreqs>

hmm, only 733Mhz, seems a little low to me. i thought it would have been up in the GHz range.

---

Thats not the recomended settings, though.

No really, i never would've Gussed :rolleyes:

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Subject: Halo

Posted by [Majiin Vegeta](#) on Sun, 21 Sep 2003 19:57:10 GMT

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ok guys.. incase none of you know this

<http://www.redvsblue.com/bloodgulch.shtml>

go download those episodes and watch them.. there fooking funny

btw site maybe slow.. todot. as they released and new one

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Subject: Halo

Posted by [jestersht](#) on Sun, 21 Sep 2003 20:36:52 GMT

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those are hilarious i get the new one every week

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