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Subject: Vehicle ?

Posted by [Theatrrap](#) on Sun, 14 Sep 2003 17:43:34 GMT

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Does anyone know the exact size of the vehicles, like the dimenstions in RenX?

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Subject: Vehicle ?

Posted by [mike9292](#) on Sun, 14 Sep 2003 17:53:00 GMT

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it depends on what ur making but i scale my models down by importing the power plant model into the scene

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Subject: Vehicle ?

Posted by [Infinint](#) on Sun, 14 Sep 2003 18:01:40 GMT

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people are 1 x 1 x 2

i just use that to scale my models

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Subject: Vehicle ?

Posted by [Theatrrap](#) on Sun, 14 Sep 2003 19:42:26 GMT

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No, I mean simpler, Does anyone know what the size of the standard renegade vehicles are?

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Subject: Vehicle ?

Posted by [Infinint](#) on Sun, 14 Sep 2003 20:43:39 GMT

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theres not standerd size, have you ever noticed the mammoth tank is 3 times the size of a hummer.

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Subject: Vehicle ?

Posted by [Theatrrap](#) on Sun, 14 Sep 2003 21:25:07 GMT

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Infininttheres not standerd size, have you ever noticed the mammoth tank is 3 times the size of a hummer.

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I realize there is no standard size, example, the nod apc and flamer cant get through the buildings on city and city flying. I was wondering if anyone knew the sizes for all the vehicles so the could post something like.

Hummer W:?? H:?? L:??

Stank W:?? H:?? L:??

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Subject: Vehicle ?

Posted by [laeubi](#) on Mon, 15 Sep 2003 13:37:17 GMT

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The size of a vehicle also depends of the size of the orgin bone.

bet is, import the Hummer or Mamoth and scale your vehivel, then use the orgin of the imported vehivel and you should be fine.

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Subject: Vehicle ?

Posted by [Theatrrap](#) on Mon, 15 Sep 2003 15:33:48 GMT

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LaeubiThe size of a vehicle also depends of the size of the orgin bone.

bet is, import the Hummer or Mamoth and scale your vehivel, then use the orgin of the imported vehivel and you should be fine.

Did you not read my last message??? BTW, my were supposed to just be : then ?

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