Subject: How do you add scripts to characters!
Posted by Ferhago on Sat, 13 Sep 2003 05:11:02 GMT
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Okay, in LevelEdit on most objects, there is a Scripts tab. Whenever I click "Add New" it just shows three blank drop down menus and won't let me add in a script.

How do I attach scripts if there are none that I can see?

Subject: How do you add scripts to characters!
Posted by Nightma12 on Sat, 13 Sep 2003 08:16:07 GMT
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add scripts.dll from your renegade directory into your mod folder in a new folder called scripts

EDIT: then reset commando

Subject: How do you add scripts to characters!
Posted by Ferhago on Sat, 13 Sep 2003 09:15:08 GMT
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Thanks. BTW does anyone know what all those scripts do?

Could you please post the ones of what you do know they do?

Subject: How do you add scripts to characters!
Posted by General Havoc on Sat, 13 Sep 2003 09:34:54 GMT
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Well the Westwood ones are pretty much guess work and a matter of testing them. Others do explain themselves in the name.

All of the custom scripts in the version 1.2 dll have readme files to tell you how to use them and what they do.

Subject: How do you add scripts to characters!
Posted by Ferhago on Sat, 13 Sep 2003 13:51:07 GMT
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I did not see that. I didnt see the custom scripts either

Subject: How do you add scripts to characters!
Posted by [REHT]Spirit on Sat, 13 Sep 2003 15:59:31 GMT
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http://sourceforge.net/projects/rentools/

That's the link to the custom dll made by JonWil.

Subject: where to find out what scripts do
Posted by htmlgod on Sun, 14 Sep 2003 00:11:17 GMT
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I'm working on a list of all the scripts in renegade, you can see it at my website... I'll just give you a direct link:
http://animefreeway.knkonline.net/modsite/thelist.shtml

There are approximately 600 scripts, and I have described the 200 most interesting.... A lot of them are only designed for singleplayer and require certain conditionals and other things that you're not likely to have in a regular multiplayer map.... Interesting and useful all the same.

Subject: How do you add scripts to characters!
Posted by Titan1x77 on Sun, 14 Sep 2003 08:30:35 GMT
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I only see 12 scripts described....the rest was dspo objects described.

Nice list tho

Subject: How do you add scripts to characters!
Posted by General Havoc on Sun, 14 Sep 2003 09:47:17 GMT
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How did you get the list of the scripts? Your not telling me you spent hours typing the names out now did you. The reason I ask is because It may be possible to throw the parameters out too, which would be handy. Let me know how you did it.

Subject: How do you add scripts to characters!
Posted by Sn1per XL on Thu, 18 Sep 2003 14:51:56 GMT
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lol he did i remember talking to him while he was doing it lol.