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Subject: C&C Metropolis is finished.  
Posted by [Aircraftkiller](#) on Tue, 02 Sep 2003 09:24:10 GMT  
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<http://www.cncden.com>

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Subject: C&C Metropolis is finished.  
Posted by [Sk8rRIMuk](#) on Tue, 02 Sep 2003 09:45:54 GMT  
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Shit man, how fast are you popping these maps out, I am like a kid in a free sweet store .

Goota Play, looks good, another excellent map I hope... will see

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Subject: C&C Metropolis is finished.  
Posted by [Aircraftkiller](#) on Tue, 02 Sep 2003 12:09:15 GMT  
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Subject: C&C Metropolis is finished.  
Posted by [Sir Phoenixx](#) on Tue, 02 Sep 2003 12:26:03 GMT  
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Cool. :bigups:

Aircraftkiller

Why exactly do you just reply with nothing every once in a while? What's the point?

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Subject: C&C Metropolis is finished.  
Posted by [Aircraftkiller](#) on Tue, 02 Sep 2003 12:30:04 GMT  
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It's better and faster than typing "bump" like a moron.

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Subject: C&C Metropolis is finished.  
Posted by [Sir Phoenixx](#) on Tue, 02 Sep 2003 12:32:58 GMT  
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Aircraftkiller!It's better and faster than typing "bump" like a moron.

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Oh, lol.

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Subject: C&C Metropolis is finished.  
Posted by [Fabian](#) on Tue, 02 Sep 2003 13:02:31 GMT  
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Looks great!! Awesome urban map. The only thing i could think of was that the fence should have had collision settings with the camera, but thats just my opinion. Pretty much a flawless map!

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Subject: C&C Metropolis is finished.  
Posted by [pulverizer](#) on Tue, 02 Sep 2003 14:46:36 GMT  
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damn that's a nice map. good job again

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Subject: C&C Metropolis is finished.  
Posted by [Laser2150](#) on Tue, 02 Sep 2003 20:04:54 GMT  
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ACK discover LSD nah im just kidding, but this map looks great!  
nice work ack!

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